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DATA RELAY TO PROBLEMS OF FIELD SEISMOLOGY
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Applications of Satellite Data Relay to Problems of Field Seismology

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OF FIELD SEISMOLOGY

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All measurement values are expressed in the International System of Units (SI) in accordance with NASA Policy Directive 2220.4, paragraph 4.

ABSTRACT

A seismic signal processor has been developed and tested for use with the NOAA-GOES satellite data collection system. Performance tests on recorded, as well as real time, short period signals indicate that the event recognition technique used (formulated by Rex Allen) is nearly perfect in its rejection of cultural signals and that data can be acquired in many swarm situations with the use of solid state buffer memories. Detailed circuit diagrams are provided. The design of a complete field data collection platform is discussed and the employment of data collection platforms in seismic networks is reviewed.

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**APPLICATIONS OF SATELLITE DATA RELAY
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INTRODUCTION

In 1975, The Geophysics Branch of Goddard Space Flight Center decided that developing a data collection platform (DCP) to transmit seismic information by satellite relay would be an excellent way of using space techniques to benefit scientific research. For the next several years, a cooperative program was maintained with Rex Allen at the U.S. Geological Survey's Branch of Earthquake Mechanics and Prediction at Menlo Park, California, with Goddard furnishing partial financial support for the development of a seismic-event detector algorithm. In 1977, a breadboard event detector, using a first version of Allen's algorithm, was designed, built and tested by Robert Novas (1977)* at Goddard. This was preliminary to the present effort.

The design goal was a system with maximum reliability and scientific return at minimum unit cost and complexity. Scientific requirements were established by a survey of potential users in universities and federal agencies.

Upon completion of the initial design in mid-1977, it was decided to construct a breadboard engineering model to demonstrate the viability of the concept. The purpose of this effort was to show that a satellite seismic DCP can be constructed with no technical risk. All of the elements of the DCP that might represent a risk were breadboarded and the results were used to refine the final design of the DCP. The breadboard was completed in early 1979 and was initially tested using

*Novas, R. G., 1977, An Application of Microprocessor Technology to Remote Station Analysis of Seismic Signals, unpublished Master of Science Thesis, Lehigh University, Bethlehem, Pennsylvania.

magnetic tapes of Alaskan seismic events, furnished by the University of Alaska. Since then the breadboard has been undergoing operational tests using a seismic signal transmitted by telephone lines to Goddard from a vertical axis, short-period seismic installation near Baltimore, Maryland.

The stated goal of proving the feasibility of the concept has been accomplished. Programmatic considerations have precluded further efforts to use the existing unit or develop a field-hardened unit. The purpose of this report is to describe and evaluate the breadboard design and operational characteristics. Additional information may be furnished to any group desirous of continuing this development.

HISTORY AND JUSTIFICATION

The collection of data by satellite is a relatively new technique first demonstrated in 1967 using NASA's ATS-1 (Applications Technology Satellite). The first demonstration was the NASA Omega Position Location Equipment System which proved that accurate positions could be obtained from platforms in remote locations and that satellite relay did not degrade the data. This experiment was followed in 1969 by the Interrogation, Recording and Location System flown on Nimbus-3 and Nimbus-4. This was the first global satellite system to demonstrate the worldwide capabilities of data collection by satellite.

Because they were designed to respond to interrogations from the satellites, these ground systems were relatively large and expensive and required considerable power. This was overcome in the Landsat series of satellites, initiated in 1972, by designing the ground platforms to transmit at random times, thus eliminating the requirement for having a receiving system in the DCP. In 1974, NOAA introduced the GOES (Geostationary Operational Environmental Satellite) system that employs either a scheduled or satellite interrogated transmission system.

Figure 1 is a block diagram of typical satellite relaying systems currently being used to return information from low-data-rate geophysical instruments such as tide gauges, strain meters and tiltmeters. However, because of the high-data-rate requirements, no practical cost-effective system presently exists for returning high-data-rate seismic information. For example, continuously recording seismic data, using a 12-bit word for signal resolution and sampling at 50 hertz (Hz), requires almost 52 megabits per day per component.

Off-the-shelf availability of such a field system would have many advantages. Currently, most unmanned seismic field stations either have to be visited every day or two, to replace recording paper, or the information has to be transmitted to a central location by expensive and sometimes noisy phone lines and/or radio relays. Phone lines, almost nonexistent in remote, inhospitable or underdeveloped areas such as Alaska, are often unreliable, even in populated areas. Furthermore, ground communications often become inoperative before, during, and after a major earthquake. When geophysical systems are operated in extremely inaccessible regions, data are usually preserved on low-powered, slow-speed recording systems which may run unattended for months; the data are then collected several times a year. Such systems require sacrifices in timing accuracy and information content, and since data analysis is often delayed for months after the events, earthquake prediction capability is lost. Also, there can be no assurance that the instrument is performing as planned. In addition, it is often desirable to rapidly augment a seismic network to collect earthquake precursor signals or monitor aftershocks, and the dependence upon phone lines or radio relays might impede the mobility of instrument siting and increase installation time. Finally, for earthquake disaster relief, it would be of inestimable value to have available worldwide seismic data in real time. The primary disadvantages are the increased cost and complexity of the collection system and, depending

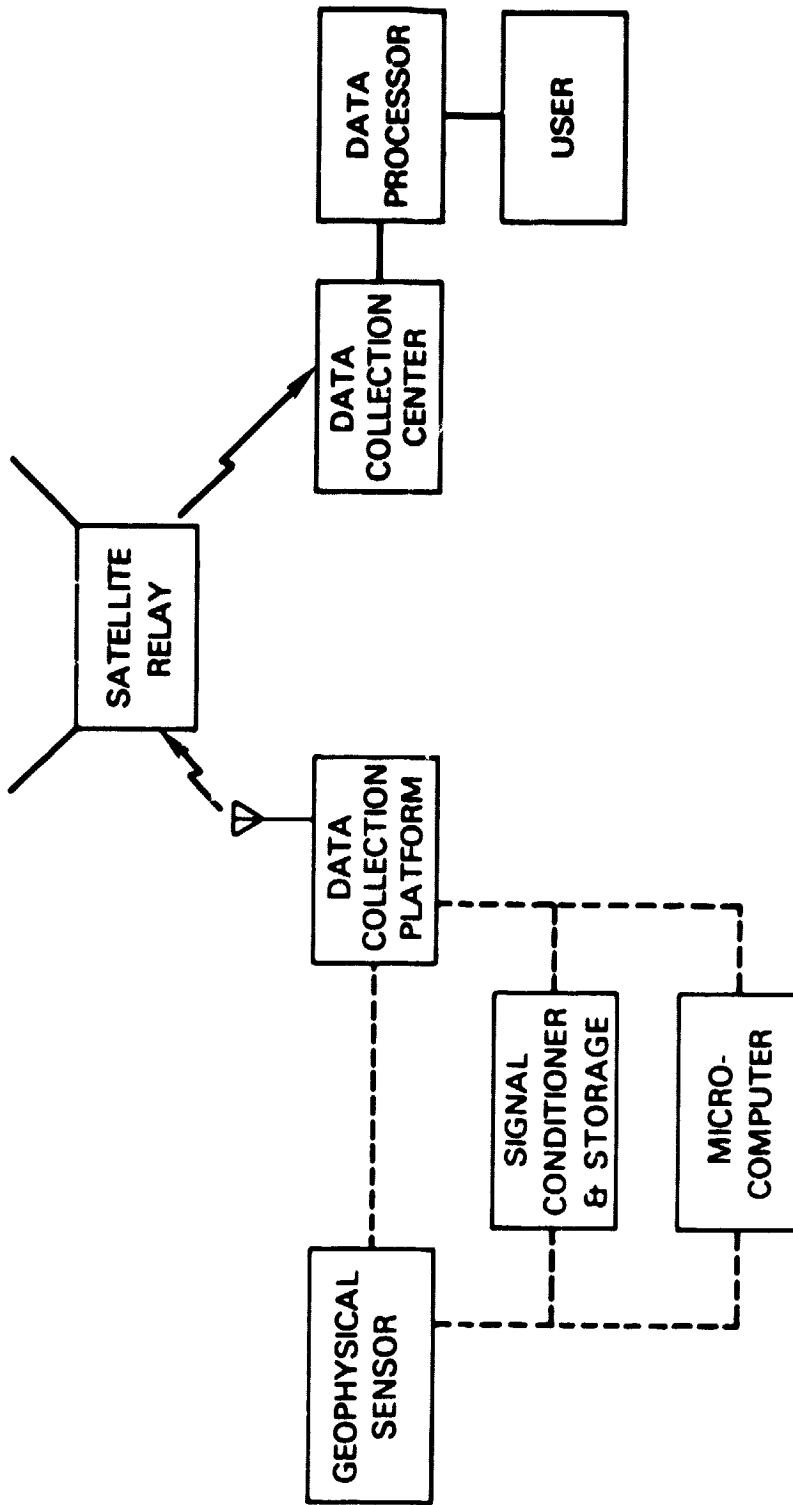


Figure 1. Block diagram of a typical satellite data relay system.

on the requirements of the investigator, the possible necessity of working with simplified or degraded data.

DESIGN PHILOSOPHY AND USER REQUIREMENTS

To be most widely applicable, a seismic DCP should possess the following characteristics:

1. Provide, in near real time, significant scientific data for a broad spectrum of investigators
2. Have a reasonable price; i.e., be affordable by most investigators
3. Operate with existing satellites
4. Operate on a one-to-one basis with a single seismic system; i.e., not be dependent on cross-correlation schemes between multiple systems
5. Be battery operated with at least a six-months life between battery changes
6. Be field hardened; i.e., reliable, capable of unattended operation, environmentally sealed, wide thermal operating range, minimal moving parts such as tape recorders, etc.
7. Be relatively small and lightweight.

The obvious key to a practical field system is an "event detector" device that reliably differentiates signals from background noise. Once this is done, the noise periods can be discarded and the event signals can be operated on by the system. If desirable, further data compression can be performed on the stored events before transmission. Figure 2 schematically illustrates such a system.

The majority of event detecting devices have generally depended on a manually-set threshold for comparing short-term energy (signal) with long-term energy (noise). The reliability of such a device is considerably increased when cross-correlation between multiple seismic stations is possible, but such correlation is obviously not feasible when a single seismometer/DCP system is under

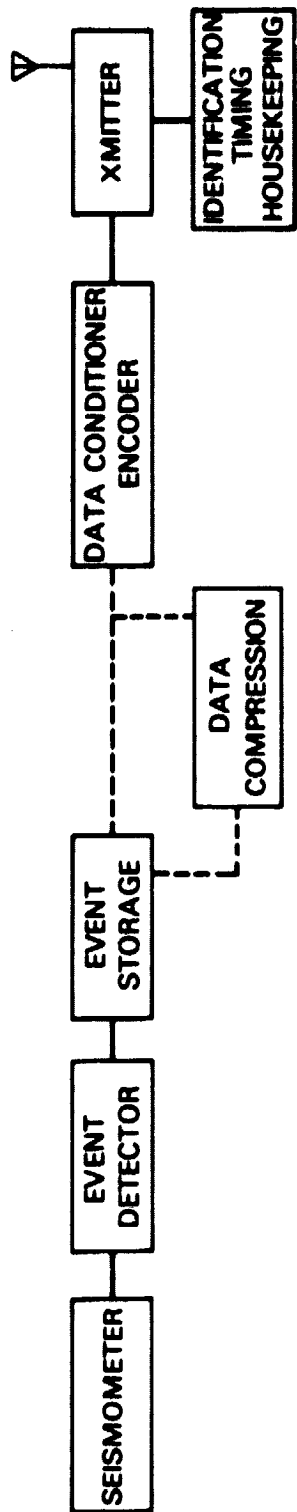


Figure 2. Block diagram of a seismic data collection platform (DCP).

consideration. Allenby et al. (1977), detailed the development of seismic event detectors. The algorithm used for Goddard's breadboard was developed by Rex Allen (1978) of the U.S. Geological Survey in Menlo Park, California, and was based on an earlier design by Stewart (1977).

In considering the scientific data provided by the system, it was decided that the DCP should be applicable mainly to research presently associated with remote, untended, short-period seismic installations. This would generally restrict the use of the system to local and regional data studies and would avoid data requirements associated with relatively complex analyses of very distant events or surface waves. The DCP should then be useful for studies related to:

1. Crustal Hazard Reductions
 - a. Earthquake mechanisms
 - b. Earthquake prediction
 - c. Interplate and intraplate stress and tectonism
 - d. Volcanic eruption prediction
 - e. Seismicity of reservoir filling.
2. Crustal and Mantle Composition and Structure
3. Mine and Quarry Blast Monitoring
4. Tsunami Prediction.

The next scientific design consideration was what components of the individual seismic signal are needed for the various studies. In order of increasing data complexity these are:

- | | |
|-----------------------------|--------------------------|
| 1. Number of events per day | Volcano monitoring |
| | Earthquake swarm studies |

2. "P" (compressional wave) arrival time	Location and magnitude of earthquakes (tectonic and volcanic)
Direction first motion	Tsunami prediction
Duration and/or maximum amplitude and frequency	Blast monitoring Fault plane solutions
3. All of "2" plus "S" (shear wave) arrival time	Earthquake prediction (V _p /V _s anomalies) Regional seismicity

The challenge, then, was to design a practical field DCP system that would provide as much as possible of the above information. To help us in this, university and government scientists were consulted regarding their data preferences. Initially, some consideration was given to processing the data in the field and relaying back only numbers representative of the values of times of the desired features. However, developing an algorithm to identify the "S" phase would be a very difficult, if not impossible, task. In addition, we found almost no application in which the users were willing to accept the loss of the actual trace, primarily because of a natural unwillingness to depend on a field computer to analyze the signal. For these reasons it was decided to reconstruct the returned signal into analog form. The general requirements for such a signal were a bandwidth of 0.5 to 25 Hz, a maximum-event length of around 180 seconds, and a digital resolution of 12 bits (72-dB signal-to-noise ratio). Considerable interest was also expressed in using 16-bit word lengths for signal level (96-dB signal-to-noise ratio), but, at that time 16-bit analog-to-digital converters lacked stability and reliability. For these reasons the final system was designed for a 12-bit word at a sampling rate of 50 times per second. Thus, a 180-second recording involves a total of 108 kilobit (kb) (not including any overhead due to housekeeping, timing, magnitude and quality data).

In addition to these primary requirements, other factors arose. First, because the S arrival from nearby events is often stronger than the P on short-period vertical sensors, it is desirable to return a portion of the trace preceding the selected event to verify that the event was picked on the P and not the S phase. For regional earthquakes, the headwave P_n is weak in comparison with P and P^* . It is therefore desirable to have, perhaps, 5 seconds of pre-event detect signal so that those phases can be properly identified. It would then be possible to put tight constraints on depth and distance and provide detailed information on regional structure.

A short pre-event strip is also useful for indicating the background noise level and hence the operating reliability of the event detector. For these reasons, a 10 second pre-event strip precedes the recording of the actual event. As mentioned previously, the maximum total recording time per event is 180 seconds (including the 10 seconds pre-event time). However, this total time is adjustable because, for many applications, an event time of 90 seconds is sufficient.

Several users expressed concern about the possible saturation of the system in the event of swarms. A number of schemes were considered. A procedure of buffer swapping to be described below was adopted. Three such buffers or memories would allow an efficiency of 43 percent in the event of swarms. The system would saturate the available output data stream but would be able to record 43 percent of the time for transmission.

Magnetic tape was eliminated for event storage because of mechanical complexities. Reliable bubble memories are not yet available, and power requirements are high. Solid-state memories proved to be quite satisfactory. The breadboard contains two memories. When an event is identified, number one memory records 10 seconds of pre-event noise and, depending on the setting,

80 seconds of the event at a high-data rate. The stored event is then "dumped" at a lower-data rate through the satellite. It requires about 9 minutes for a 1½-minute event to be transmitted to the satellite.

The design was dependent on the choice of satellites. A dedicated channel on a synchronous satellite would permit continuous transmission (depending on the power budget of the DCP). In contrast, nonsynchronous satellites require satellite callup, random or timed data dumps. In both cases maximum data rates vary depending on antenna sizes, power, etc. While there are numerous communication satellites that are technically suitable, ground unit costs are related to the operating frequencies of the satellite. Thus, our requirement for low DCP unit costs eliminated many satellites from contention at the present. Most of the high volume satellites operate in the 1-GHz (gigahertz) or 5-GHz satellite allocations. Technology is not yet up to producing inexpensive and efficient transmitters at these frequencies. A typical 20-watt transmitter at 2 GHz is about 10 times as expensive and half as efficient as its 400-MHz (megahertz) counterpart. In addition, because frequency slots are assigned within satellite transponders to a high percentage accuracy, the frequency control is much more expensive at the microwave frequency than at uhf (ultra-high frequency).

Accordingly, satellites with uplink frequencies in the uhf range are preferred. As an example of the maturity of the uhf technology, a single-module power amplifier capable of generating a 15-watt output signal from 150 mW (milliwatt) of drive at 400 MHz costs about \$80. A similar microwave power amplifier costs \$1000 and is half as efficient.

The most extensive network of satellites using a uhf data collection system (DCS) is the GOES system. In addition to its prime function as an imaging meteorological satellite, GOES has a

400-MHz uplink DCS. A simplified block diagram of the DCS system is given in Figure 3. Note that there are 200 DCP uplink channels between 401.2 and 401.7 MHz. Each of these channels is 15-kHz (kilohertz) wide and is intended to accommodate ASCII code at 100 bps (bits per second). The satellite, being synchronous, allows random dumping by the DCP whenever an event is identified and stored. Also, since the United Nations' World Meteorological Organization (WMO) protocol provides for a worldwide GOES system, it seems likely that a GOES type DCS will be available for at least the near future.

Therefore, the design and demonstration work was conducted, assuming the GOES DCS characteristics as the design driver. However, because the 100 bps restriction is relatively severe (and, in fact, represents a "worst-case" situation for all practical purposes), and since microwave transmitter technology is fast becoming mature, a modular approach was adopted which would allow an easy change of output data rate and transmitter frequency.

BASIC OPERATING PRINCIPLES OF SYSTEM

The output of a single-axis, high frequency (1 to 2 Hz) seismometer is continuously monitored by an automatic event detector ("P" picker). When an event is identified, up to 180 seconds of signal (10 seconds pre-event noise and 170 seconds of event) is recorded and stored in a solid-state memory at a sampling rate of 50 times per second and a 12-bit word for signal resolution. A delay line allows the system to recover 10 seconds of pre-event signal after the event picker decides it has an event.

Upon completion of recording, the first memory system goes off the line and begins transmitting to the GOES satellite at 100 bps. During the 18 minutes required for the first memory to dump a

GOES DATA COLLECTION SYSTEM

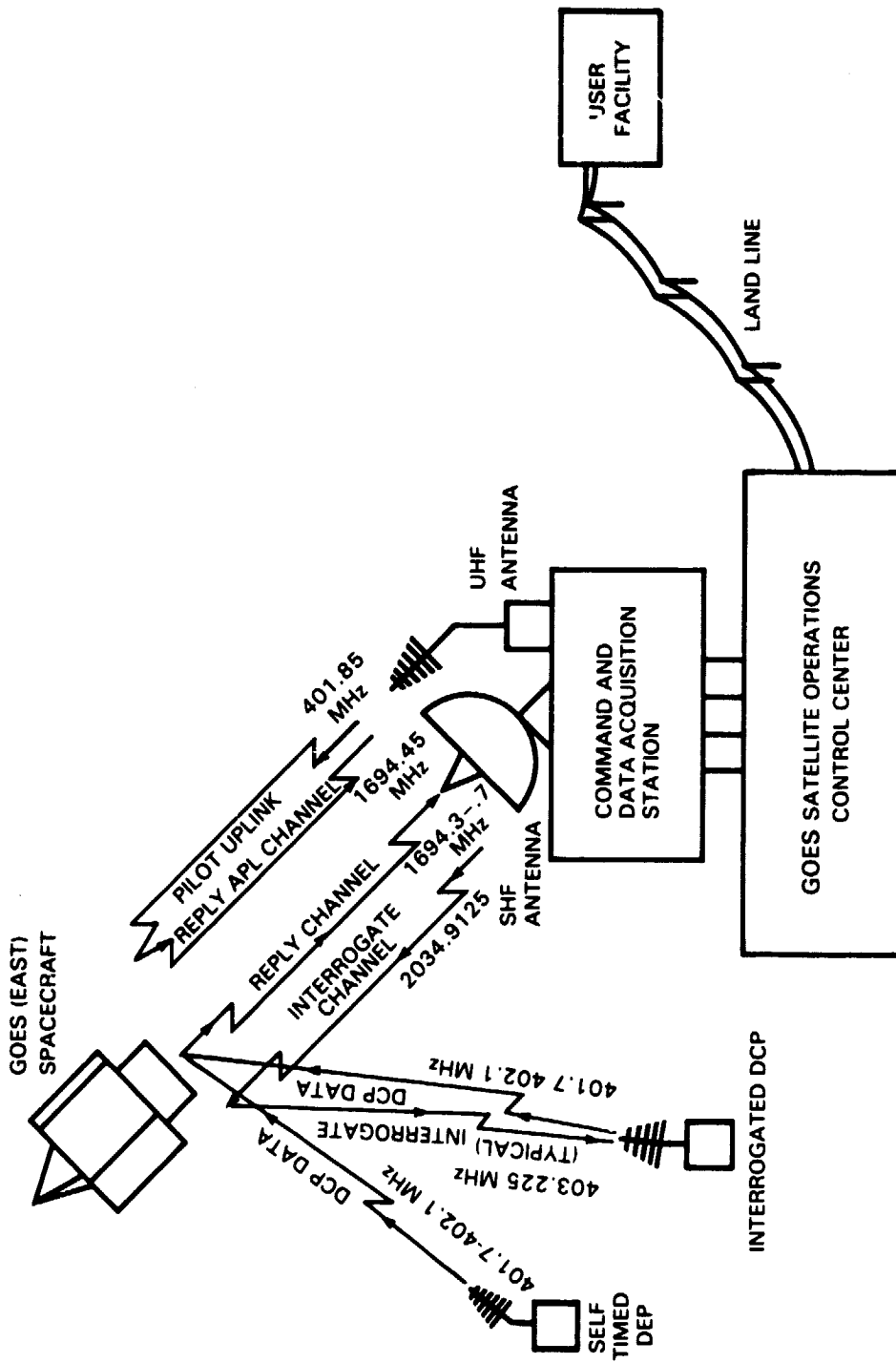


Figure 3. GOES data collection system data flow.

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3-minute signal to the satellite, a second memory is on the line to record the next detected event.

For field use, particularly if swarms are expected, at least three memories would be required.

DEMONSTRATION HARDWARE

The demonstration breadboard was designed and constructed according to the following criteria:

Input signal	Analog
Bandwidth	25 Hz
Event length	180 seconds (maximum)
Resolution	12 bits
Output signal	Compatible with GOES (100 bps bi-phase)
Operating mode	GOES emergency event triggered
Power	Battery pack
Battery life	Six months (average 12 events per day)
Cost per field unit	Less than \$10,000, including DCP and radio set

A block diagram is given in Figure 4 and contains all the subunits of the breadboard. In what follows, the design of the demonstration unit on a subunit basis will be discussed.

The breadboard receives signals from an event simulator, a tape recorder, or a conventional discriminator. The prerecorded analog tapes were provided by the University of Alaska. The event simulator generates a damped harmonic signal electronically. The breadboard output is a serial-digital signal at the GOES rate of 100 bps. This signal is passed to a digital-to-analog converter for comparison with the input signal.

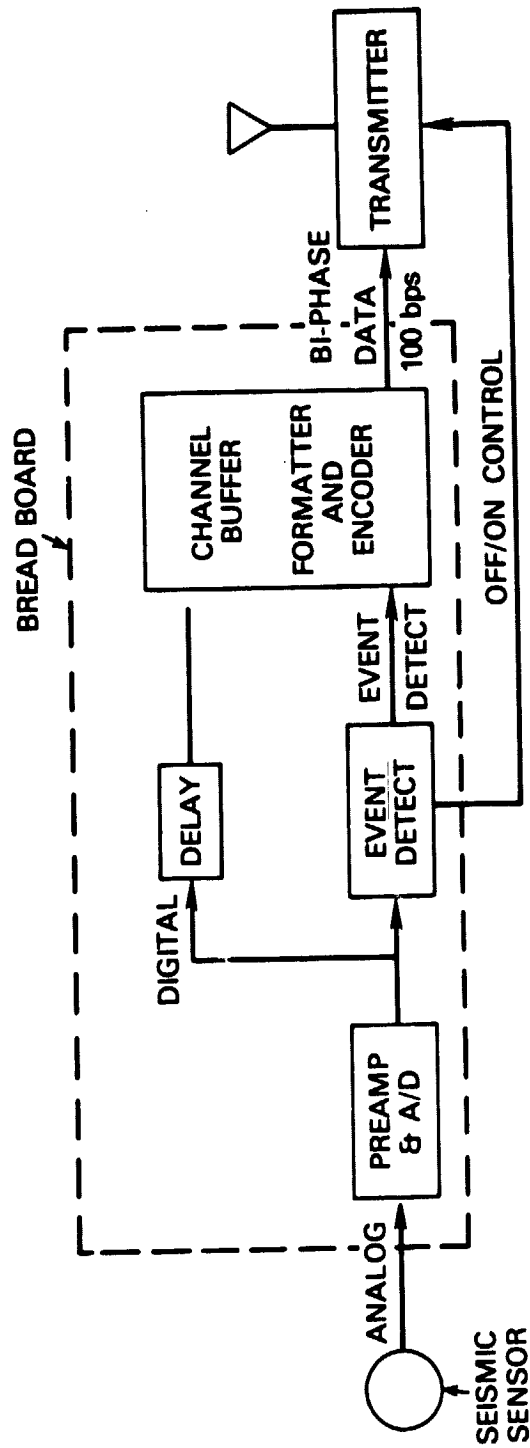


Figure 4. Block diagram of seismic DCP showing portion constructed in breadboard.

ANALOG CIRCUITS

Figure 5 shows the analog circuit block diagram, a detailed circuit diagram is shown in Sheet 2*.

The instrumentation preamplifier has a bandwidth of 50 Hz and a gain of two. This amplifier gain can be increased to 2000 by a component change. The high gain was not required for the breadboard because the tape recorded signal was already preamplified. The wide bandwidth of 50 Hz enables the event detector to determine event-occurrence time to within 10 milliseconds. With a 50-Hz information bandwidth, the Nyquist sampling theorem dictates at least a 100 sample-per-second rate. The 12-bit analog/digital (A/D) converter has additional filtering (25-Hz low pass) to minimize signal aliasing.

The demonstration breadboard could have been designed with one 12-bit A/D converter followed by a digital filter and a divide-by-16 circuit. This approach was not used because: (1) using the digital divider and filter would have required more modules, and (2) this approach also allows an easy change of microprocessors since the entire event detector is isolated from the main data stream.

Digital Delay

A delay is required before buffer storage to:

1. Provide the experimenter with some pre-event noise for signal analysis.
2. Provide time for the microprocessor to calculate whether an event has occurred.
3. Provide pre-event time for the base station receiving system to obtain synchronization.
4. Provide time for the DCP transmitter to stabilize prior to sending an event signal.

*There are 11 engineering blueprints referred to as sheets. (See back cover.)

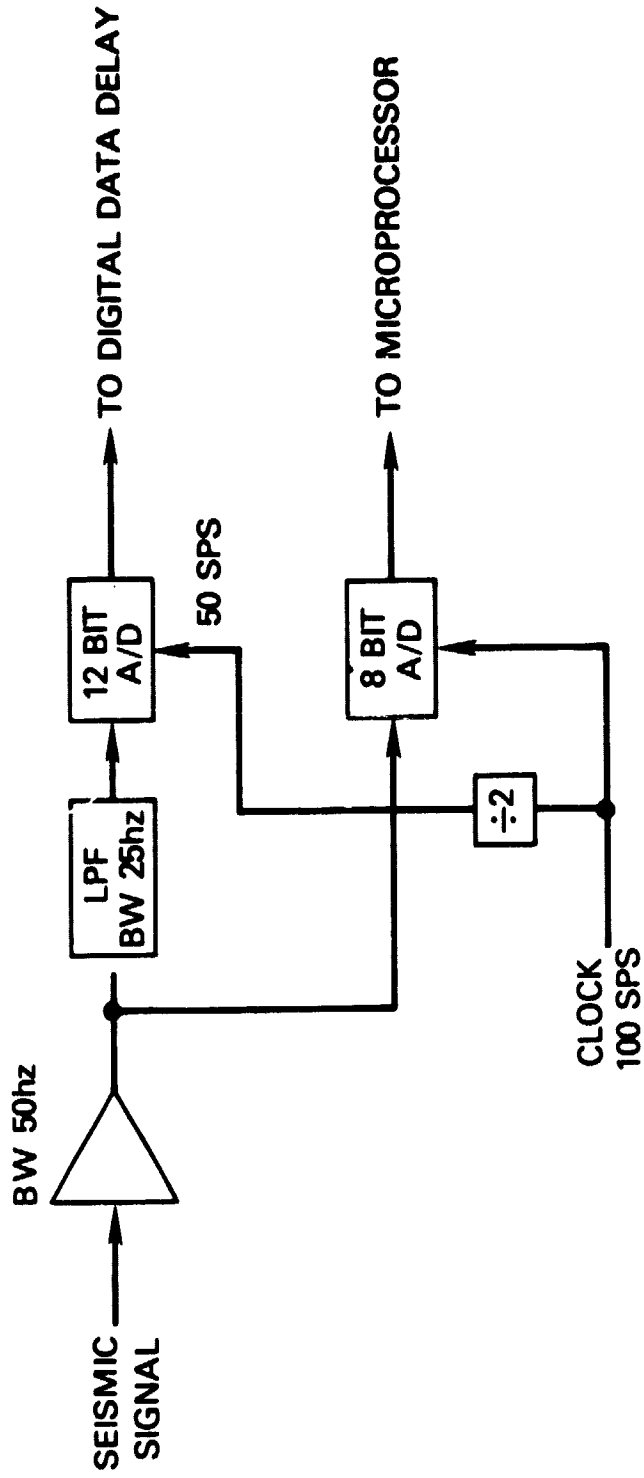


Figure 5. Analog circuit block diagram for breadboard.

A delay of 10 seconds appears to be adequate to perform these functions. A delay of 10 seconds is obtained by a 1024 word, 12-bit-per-word CMOS RAM used as a first in-first out memory. If more delay is necessary, the delay time can be changed to a maximum 81.92 seconds by a wiring modification that changes the decoder input signals (Sheet 3, module E3). The decoded output resets the 12-stage ripple counter module E1 at the required time. The output of the ripple counter also provides the addressing signals to RAM devices with address-state changes every 20 milliseconds.

Data delayed by the delay time is always being sent to the buffer memory module for possible storage. Recording in the buffer storage depends on the buffer storage control and gating signals that are under control of the microcomputer.

100 kb-Buffer Memory

There are several solid state technologies that can be used for a memory size of 100 kb; i.e., core, plated wire, CMOS, NMOS, MNOS and magnetic bubble. Because of reliability considerations, mechanical devices (i.e., tape recorders) were not considered. Charge coupled devices (CCD) were not a candidate because of our need for a low operating rate of 100 bps. The operating rate has to be greater than 50 kbps for most CCD chips containing 4096 bits or greater because of "dark current" limitations. Plated wire is too expensive; core dissipates too much power compared to the other solid-state devices. Metal-nitrate-oxide semiconductor (MNOS) devices are too expensive, ease of manufacture is poor, and the availability of second sources is also poor. A list of the candidate components and their characteristics for a 100-kb buffer memory is given in Table 1.

The static CMOS RAM memory device was selected over the other candidates primarily because of the very low average power dissipation. Rejection of the magnetic bubble device was not primarily

Table 1
Memory Components Characteristics for Mass
Memory Application

	CMOS	DYNAMIC NMOS	MAGNETIC BUBBLE	STATIC NMOS
Manufacturer's Number	1M6508	Intel 2116	TBM 0100	EMM 4044
Chip Density (bits)	1024	16384	92000	4096
Chip Organization	RAM	RAM	FIFO	RAM
Number of Different Voltages Required	1	3	4	1
Operating Temperature (°C)	-55+125	-55+125	+15+35	-55+125
Module Cap., kilobits	110.6	114.7	92	110.6
Average Power, watts	0.054	1.7	1.1	6.4
Module Component Cost (\$)	540	390	470	416

due to power requirements. The magnetic bubble device has the advantage that storage is nonvolatile and the device can be power switched. We did not use the device because its availability is poor at present and the ease of use in the design is difficult. A re-evaluation of the magnetic bubble should be conducted in a few years, when the device's performance, availability, and adaptability are improved.

A detailed schematic for each of the two 110-kb buffers is given in Sheet 7. Note, that the buffer is parallel organized (12 bits X 9216 words). The storage elements are CMOS RAMS (1024 X 1). Operating length of each buffer can be changed by eight switches from 2048 to 9216 words in steps of 1024 words. This corresponds to event lengths of 41 to 184 seconds. (S-P range circles of about 250 kilometers (km) to 1700 km.)

Event Detector

The event detection function is performed by a microprocessor that is programmed to process digitized seismic signals in real time. Interface to the rest of the system is particularly simple. Figure 6 shows the event detector interface signals. The only output interface signal used by the remaining modules is the event-detect signal; the event-status data, which would be used in a field unit, is not used here; this signal can be obtained via the data terminal. The control signals and program constants are on front-panel switches and are read only during program initialization.

There are several microprocessor systems that could have been used. A list of candidate microprocessors is given in Table 2. The CMOS CDP1802 was selected based on the following criteria:

1. Low power
2. Add time
3. Support chips available
4. Reliability (only microprocessor on GSFC preferred parts list).

The CDP1802 microprocessor is a single-chip, 8-bit, static microprocessor fabricated in CMOS technology. The CDP1802 thus has all the advantages of CMOS technology; i.e., low power dissipation, single wide-range power supply, full operating temperature range and a single-phase clock. Our system uses a 5-volt power supply and a 2-MHz clock. (With a 2-MHz clock, the machine-cycle time is 4 microseconds and the instruction cycle time is 8 microseconds.)

Refer to Sheets 4, 5, and 6 for the event detector module details. Note that Sheet 4 shows the interface and control circuits and the connections to the CDP1802 microprocessor. Sheet 5 diagrams the 4K words of RAM (used as working storage) (32, CDP1822's). Sheet 6 shows the 4K

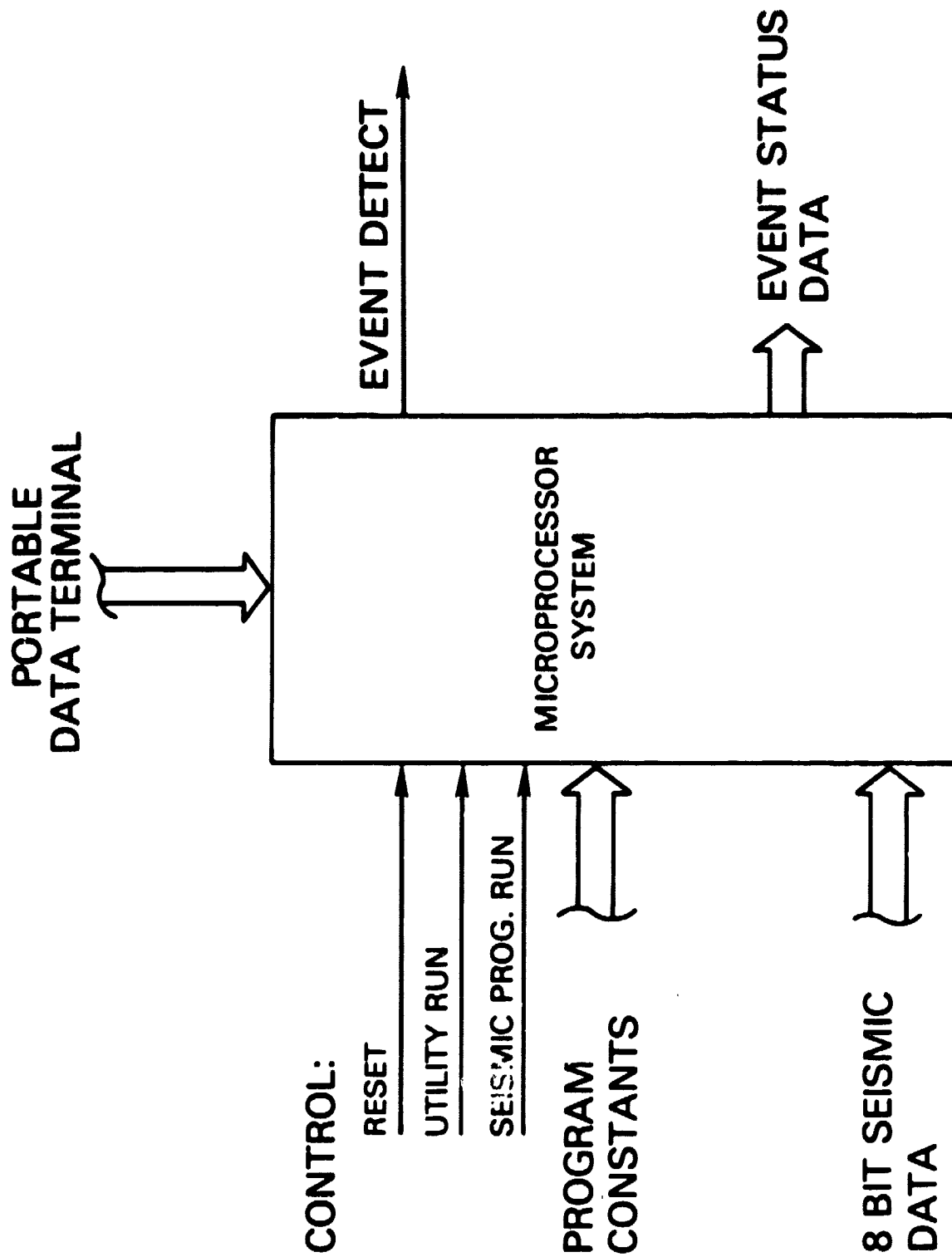


Figure 6. Event detect interface signals.

Table 2
Candidate Microprocessors Characterization
With a 2-MHz Clock

Part Number	Process	Power (Milliwatts)	Data Bus Width	Add Time (Microseconds)
SBP 9900	1 ² L	500	16	9
TMS 9900	NMOS	1000	16	15
CDP 1802	CMOS	4	8	8
1 M 6100	CMOS	5	12	10

words of ROM (4, M 2700) and 32 words of RAM used for program and register storage). Only 2K words of ROM are actually needed ; 1K words for a standard utility program and 1K words for the seismic processor program. The utility program is used to communicate with the data terminal.

Control Circuitry

The control circuitry is used to generate:

1. Analog-to-digital conversion sample pulses
2. Buffer-control signals
3. Multiplexer-control signals.

All of these signals are derived from combinations of the 2-MHz clock; the event-detect signal and the buffer full/empty signal.

The 2-MHz clock is divided down to generate all the sampling and timing pulses (modules C1, C10, Sheet 8). Also derived are the analog-to-digital converter (ADC) sampling pulses which are continuous at either 50 cps (12-bit ADC) or 100 cps (8-bit ADC).

Figure 7 shows the buffer timing sequences that are generated on the control circuit board. Until an event-detect signal occurs, both buffers are in standby. When the event detector declares a valid event, the event-detect signal triggers buffer 1 into operation. Buffer 2 remains in standby. Soon after the event-detect signal occurs, the buffer-1 clock starts operating at its high rate (50 cps) and the MWR-1 signal enables a write operation. Buffer-1 initialization occurs when the first clock pulse causes memory location one to be written into. After buffer 1 is full, the "1 full" signal is generated. The buffer-full signal starts a read operation clocked at the GOES rate (100 bps). This is done through the MWR signal that places the memory into a read state. The memory addressing is organized so that the first-clock pulse after full signal enables reading from memory location one (the memory is a first-in/first-out type). After all memory cells are read, a (1 empty) signal is generated which places buffer 1 into standby. However, if another event occurs between the buffer-full and the buffer-empty signal, buffer 2 begins a write operation. Buffer 2 will not perform a read operation until buffer 1 has received an empty signal, and a buffer-2 full signal is generated.

The data-ready signals, diagramed in Figure 7, control the multiplexing of the two buffer output signals into one signal during buffer read times (Sheet 9). In a field DCP, this signal would be bi-phase modulated and then sent to the transmitter. In our unit, this signal is sent to a digital-to-analog converter, then to a visual recorder. The recorder used is a standard Sprengnether three channel drum recorder. The three signals recorded during unit-performance testing are: (1) the analog signal after the preamplifier, (2) the event-detect signal, and (3) the delayed processed data from the buffers read out at the equivalent of 100 bps.

The unit was constructed of CMOS DIP integrated circuits mounted on Augat circuit boards with connections by wirewrap. These boards are mounted into a standard 48-cm (19-inch) rack chassis,

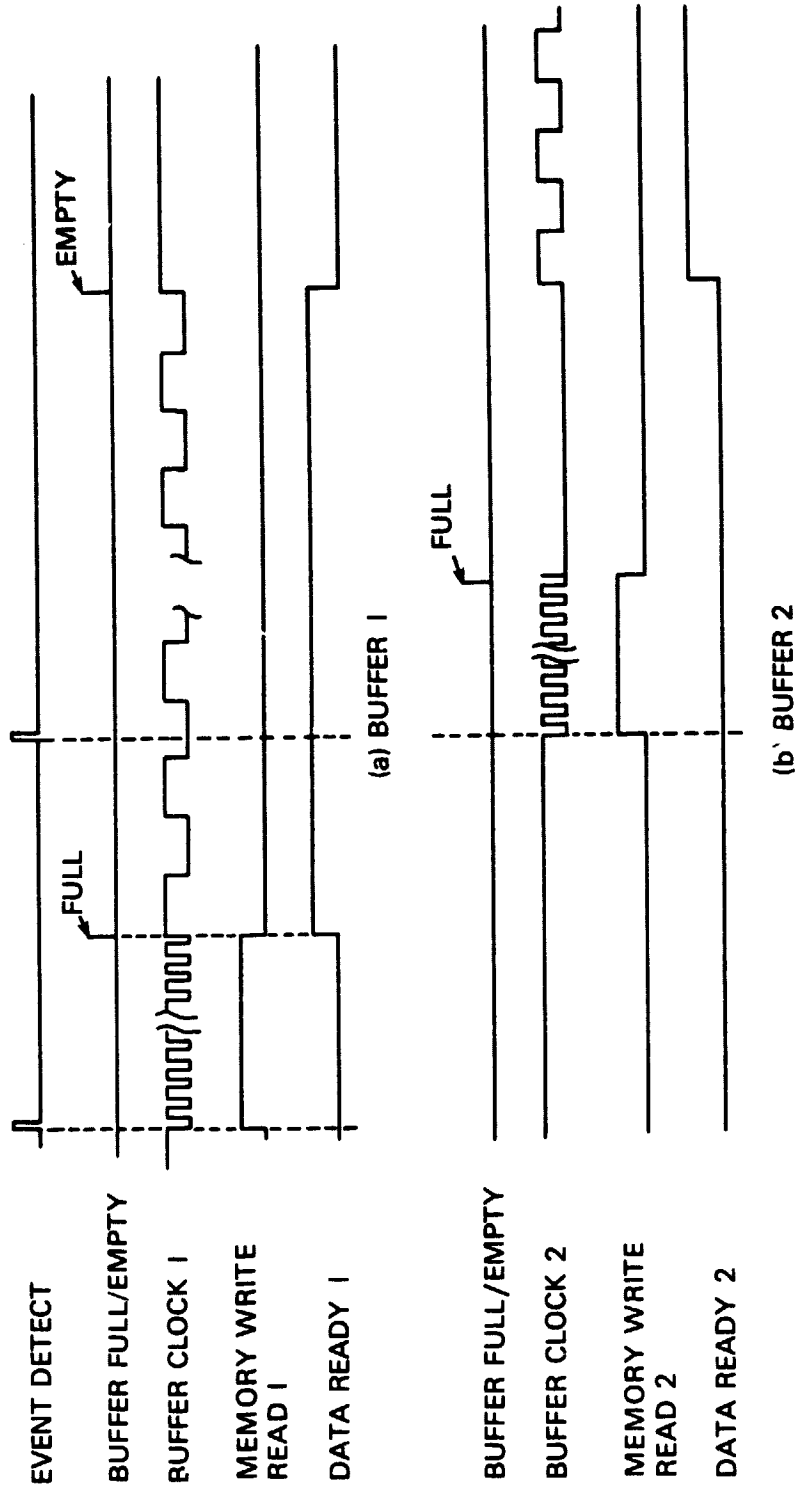


Figure 7. Buffer timing diagram.

8.5 cm (3½ inches) high. Power supplies are mounted separately. The unit was partitioned into boards as follows:

<u>Board</u>	<u>Function</u>
1	Analog circuitry, control logic and multiplexing
2	Microprocessor, associated random access memory and read only memory
3	Buffer memory #1
4	Buffer memory #2

The system was partitioned so that: (1) a different type microprocessor module could easily be added for additional evaluation, and (2) buffer memory could easily be expanded if necessary. All controls are front-panel mounted with exception of the buffer-length switch.

EVENT-DETECTOR ALGORITHM AND ITS IMPLEMENTATION

The event-detection program, used on the 1802, is based on an algorithm developed by Rex Allen (1978) for the automatic detection and timing of seismic events from a single seismometer; however, modifications were necessary to run the program on the 8-bit RCA 1802 microprocessor. The program is an interrupt-driven (real-time) task that identifies events to within 10 milliseconds. The program also evaluates the accuracy of its picks, thus eliminating the recording of events generated from noise sources such as vehicle traffic.

Appendix 3 contains the 1802 assembly code, a memory map, and the tables for conversion of control constant values to switch settings. Appendix 2 contains a running description of the Allen (1978) algorithm as implemented for the 1802.

Data from the 8-bit analog/digital converter is searched for the possibility of an event according to Allen's criteria. The characteristic-function calculation is the primary time consumer of this event-search mode operation. Ideally, the whole event-search process for one sample should not take more than 10 milliseconds. In practice, the average time was calculated as 9.64 milliseconds, and in the worst case, 16.4 milliseconds. In actual use, we found that most samples (85 percent) could be handled in 10 milliseconds. When the program requires more than 10 milliseconds to process the sample, the next sample is ignored. The consequences of this time constraint are discussed in the engineering tests section.

Once a potential event is registered, the program enters the event-validation mode to test whether the suspected event passes duration, frequency, and amplitude criteria. On the average, this process should take 6.52 minutes, and in the worst case 13.28 milliseconds. In practice, we have not observed undersampling during the event-validation mode.

The current formulation of the algorithm will store up to 256 event initiation times in the form of clock cycles since initialization. Interpolation to a fractional clock cycle is not done. In addition to the event times, the zero crossings and peak amplitudes used in the analysis (up to 128) are also available. The memory lap in Appendix 3 shows that of the available 4K words of RAM, only about 1.5K words are used. Of the 4K words of PROM, 1K words are required for the event-detection program, while 1K words are used for the utility. This small RAM/ROM requirement indicates a possibility of sharing the memory resources between two processors to decrease the apparent cycle time. Although this alternative might permit faster processing of individual samples, multiprocessors have not been explored here.

The expected time requirements during each of the processor modes could be improved by using high-speed multiply/divide chips as peripheral devices to the 1802 processor. Although 1802 processor compatible forms of these chips are not yet available, it seems likely that such devices will appear in the immediate future.

Engineering Evaluation

The completed unit was subjected to several tests designed to evaluate the system's ability to detect events over a wide range of input-signal parameters. These measurements were then used to calculate: (1) the probability of false detection on broadband noise, (2) the probability of under sampling and, (3) the time to detect and verify an event.

The sensitivity to noise was measured with a "white" gaussian noise signal (i.e., no impulse noise). The probability of a false detection and the ability to complete the search and validate tasks in the prescribed time were measured. The statistical behavior of this type of noise exceeds, within the design bandwidth, the current implementation of the program's validation test (20 zero crossings in 2 seconds). Theoretically, additive gaussian noise in a 50-Hz bandwidth should have 38 maxima per second and 50 zero crossings.

A graph of the probability of false detection as a function of noise and gain is given as Figure 8.

The noise levels are in millivolts per square root hertz measured after the preamplifier (bandwidth 50 Hz). Also plotted along the abscissa are the analog/digital converter quantization levels. With the program gain set to maximum, the figure shows that the probability of a false trigger increases significantly as the noise level rises above one quantization interval. For this reason, the noise level should be adjusted to less than 5 millivolts.

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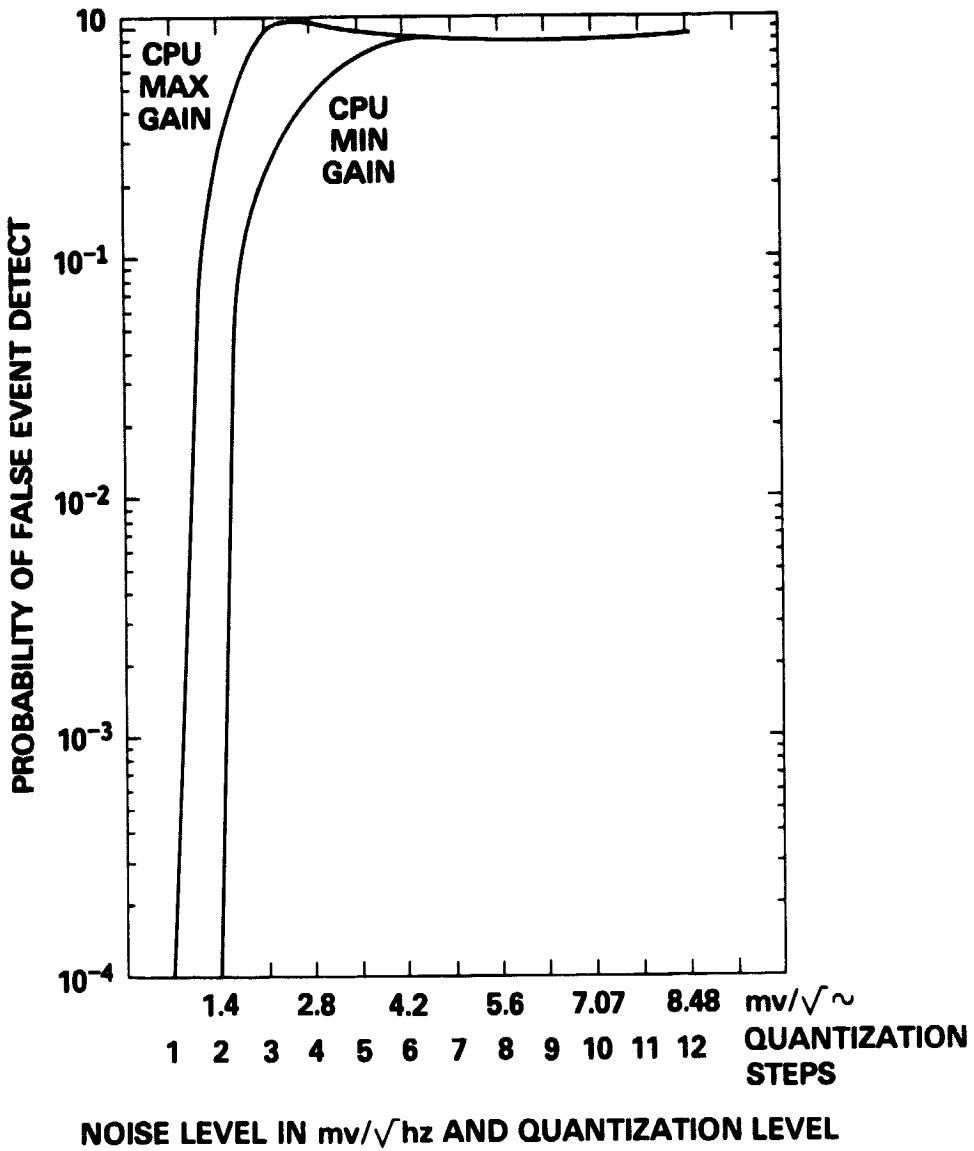


Figure 8. Probability of false detection as a function of noise and CPU gain.

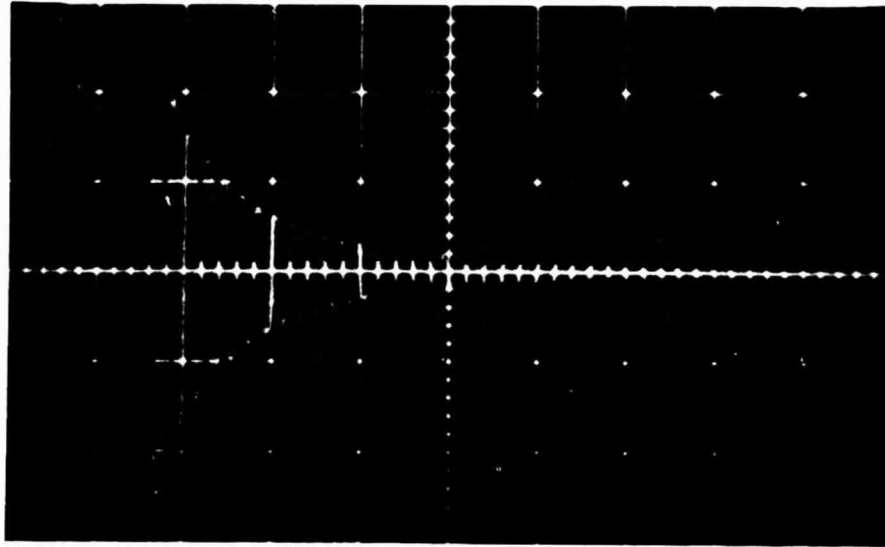
The predicted number of instructions for the program to process one sample in the search and validate modes, with a full scale signal of 127, is as follows:

<u>Mode</u>	<u>Worst Case</u>	<u>Average</u>	<u>At Best</u>
Search	2050	1205	795
Validate	1650	815	705

For a 2-MHz clocking rate (which yields 8 microseconds per instruction time) there will be 1250 instructions within the 10 millisecond data sampling interval. It appears that under worse case conditions the central processing unit (CPU) data input could be under sampled, since the maximum number of instructions per sampling interval is 1250. Measurements were made to check the efficiency on real-time data. The algorithm efficiency was measured by counting the CPU external flags (EF) that request transfer of data into the CPU. EF pulses were counted over a 10-second period for various input noise and signal levels. Over a 10-second period there should be 1000 transfers.

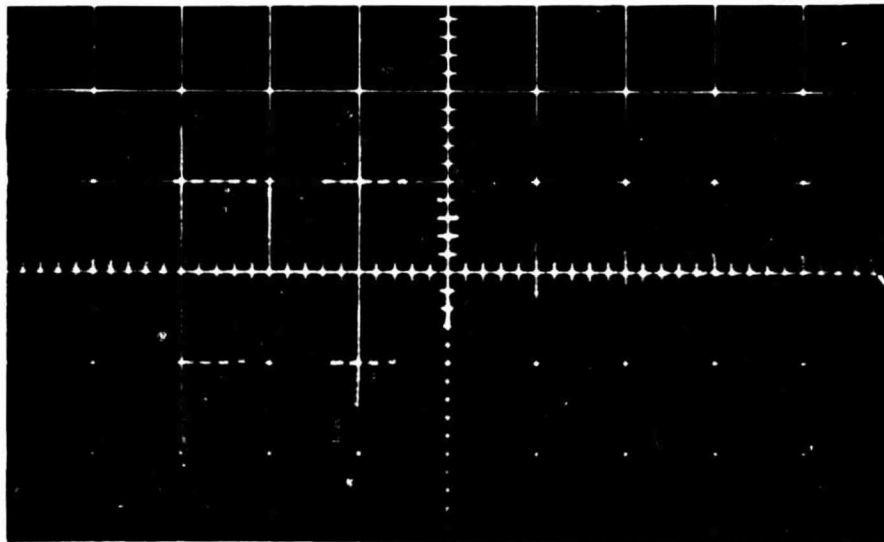
The following results were obtained:

1. No under sampling was detected with noise levels of 5, 10, 20, and 30 millivolts. With the CPU programmed for maximum gain, the number of instructions to process these noise levels varied from 2 to 75 per EF sample time. The number of instructions was directly related to the noise level. As expected, the maximum gain setting yielded the largest running time.
2. No under sampling was detected when a simulated event was used as a signal. The simulated event is an electronically generated damped harmonic sinewave with a natural frequency of 10 Hz and a decay time of about 3.0 seconds (Figure 9). Under sampling was checked with various peak signal levels (4, 2 and 1 volt) and the CPU gain.



(a) SINGLE EVENT

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(b) COMPOUND EVENT

Figure 9. Electronically generated event signals, vertical axis 2.0 v/cm,
horizontal axis 0.5 sec/cm; a. single arrival; b. double arrival (P,S).

3. Under sampling was detected when a compound signal was used. A compound signal is two simulated events that occur within one second of each other; i.e., double arrivals or P and S phases (see Figure 9b). Under sampling was detected when the CPU was operating at maximum gain and the peak-input signal was 4 volts. Under these conditions the probability of missing a data transfer into the CPU was calculated to be 0.011.
4. Figure 10 shows the relationship between the start of an event and the event-detect signal. Measurements obtained from over 200 trials, with both simulated and compound signals, show a variation from 0.1 to 3.0 seconds from the start of an event to the leading edge of the event-detect signal, t_D . Figure 11 is a plot of the mean time to detect and verify a simulated signal t_D , as a function of peak-signal level and the CPU gain. These tests showed that a 10 second delay is sufficient to provide the computational time needed to determine that a noncultural event has occurred.

PERFORMANCE TESTS

As part of the evaluation, the processor unit was connected to a realtime analog signal from an auxilliary short-period vertical seismometer (SPZ) at the Geophysics Branch, Ellicott City, Maryland, seismic station (identification code ECM). This signal is unfiltered and has a bandpass appropriate to the seismometer and voltage-controlled oscillator responses (0.1 to 30 Hz). The ECM station is located just east of the intersection of I-40 and I-70 west of Baltimore, Maryland. The instrument package is on a poured concrete slab in contact with the banded member of the Baltimore Gneiss. Because of its location, unfiltered signals from ECM contain large numbers of heavy and light vehicle signatures. I-70 is, in fact, one of the main truck routes into Baltimore. Local earthquakes and close mine blasts are not frequent enough to provide the kind of detailed evaluation of the event

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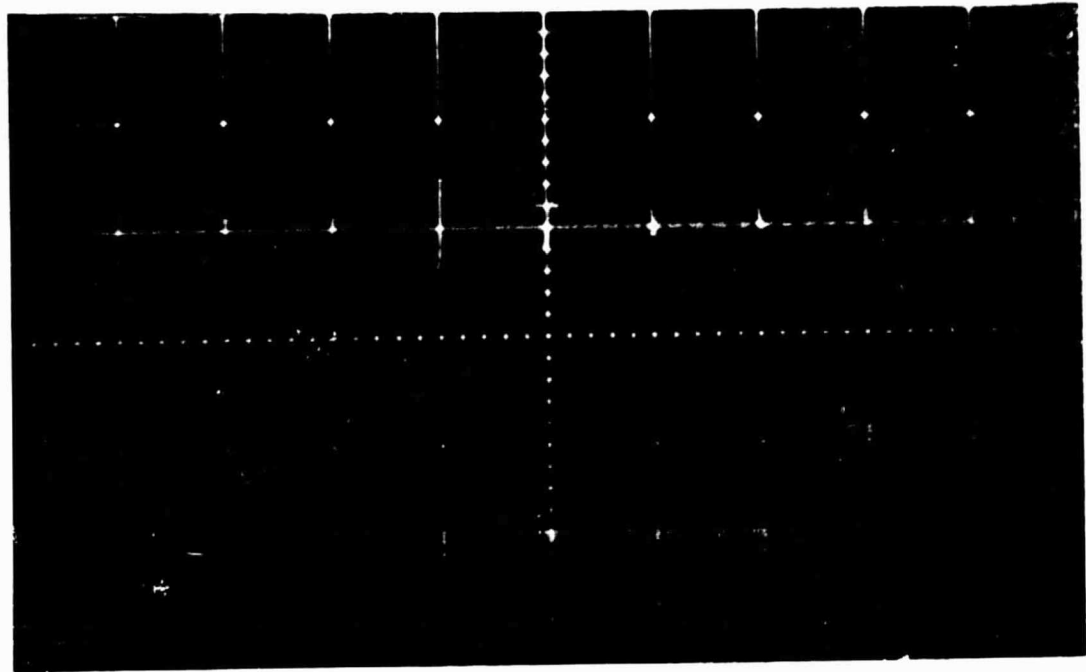


Figure 10. Timing relationship between the start of a simulated event (a) and the event-detect signal (b). Vertical scale 5 v/cm, horizontal scale 0.5 s/cm.

MEAN TIME TO DETECT AN EVENT IN SEC.

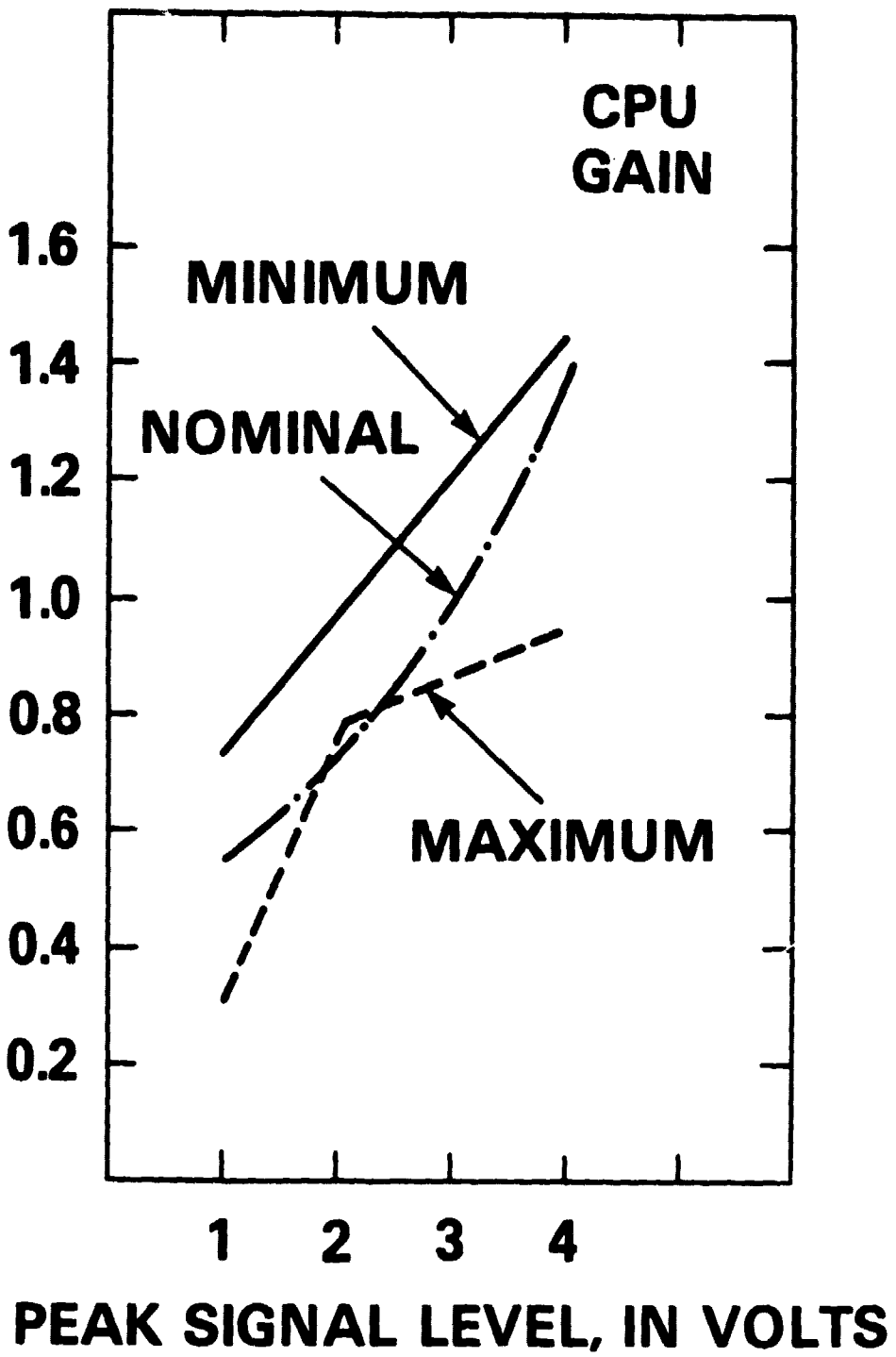


Figure 11. Mean time to detect an event as a function of signal level and CPU gain.

recognition algorithm on seismic signals as reported by Allen (1978). The relatively low frequency of such events only allows us to show that the Allen algorithm performs on such blasts and earthquakes in a manner consistent with Allen's observations in a much more active seismic environment. An example of the performance on noncultural signals is given in Figure 12.

Within a typical seven day period, four mine blasts closer than 200 km are detected at ECM. Also, there are two known areas of low-level seismicity within 600 km of ECM (see Bollinger, 1973 and Sbar and Sykes, 1973, for example). The Lancaster, Pennsylvania, area has been responsible for about three events per year and the magnitudes are typically well under $m_b = 3.0$. The second zone is in west central Virginia and has averaged two events per year, also with magnitudes well under 3.0.

Although the low number of close noncultural signals does not permit the quick acquisition of meaningful performance statistics on such signals, the extensive vehicular traffic near ECM allows a definitive analysis of the Allen algorithm's ability to discriminate between cultural signals and real seismic events. To illustrate: the unfiltered SPZ output contains about 40 truck and 20 automobile signatures in a typical 4-hour period centered around one of the "rush hours." There is also a clear diurnal cycle in the high-frequency background noise with peaks during the rush hours. As would be expected, there is a strong decrease in the high-frequency background and in the number of high-frequency signatures on weekends and holidays.

Following is a summary of the performance of the system on noncultural signals. The results are presented as the probability that the algorithm will fail to detect an event in a particular

EXAMPLES OF SIGNAL PROCESSING

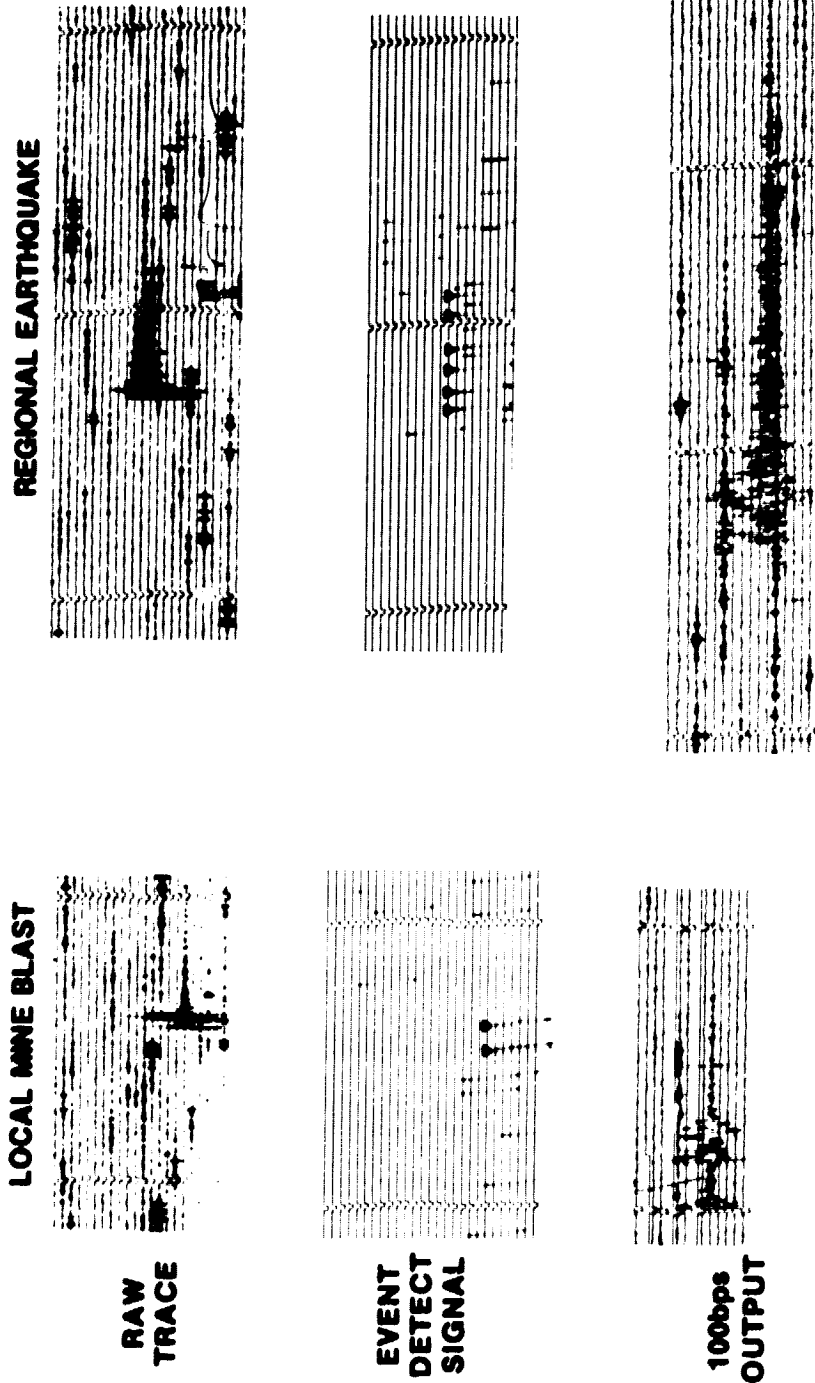


Figure 12. Examples of signal processing by the breadboard unit. The event-detect pulses corresponding to the events displayed are marked with triangles.

distance range are based on a total of 80 events.

● False hits/possible false hits	10 to 25 percent
● Activity level of 100 bps channel	20 to 40 percent
● Event miss probability $D \geq 600$ km	0 percent
$1000 \text{ km} \geq D \geq 600 \text{ km}$	25 percent
$D > 1000$ km	100 percent

In our formulations, Allen's (1978) algorithm has a soft cutoff at around 1000 km due to our choice of averaging technique and the accentuation of the high frequency sensitivity by the form of Allen's characteristic function. Since the characteristic frequency of seismic signals decreases with increasing distance, the algorithm will not respond to distant signals unless they are stronger than normal.

The best indication of the performance of the system on cultural signals is to measure the percentage of time that the 100 bps output is active. In general, the activity level is a measure of the rate of false triggering. Also, the truck signature is of characteristic frequency greater than 10 Hz and shows two short duration spikes of about twice the amplitude of the rest of the signature. This signature provides all the necessary elements for a severe test of the rejection of cultural signals and occurs often enough to yield good statistics in a reasonable time.

Activity on the 100 bps channel is, of course, heavily dependent on the choice of operating constants input to the microcomputer. With an optimum set of constants, the activity level is between 10 and 20 percent. The same set of constants was used to generate the performance statistics on noncultural signals reported above. Since the noise environment was intentionally made more

severe (no filtering) than would normally be the case, the rejection of cultural signals should be nearly perfect in most applications.

Since the number of noncultural signals is so small, we tested the buffer swapping procedure with cultural signals. A set of constants was selected to give a pick on each vehicle signature with a signal-to-noise ratio greater than two. The buffer lengths were set for 90 seconds and the system was operated through a complete rush-hour peak (150 minutes). The number of vehicle signatures with suitable signal-to-noise ratio was compared to the number of event-detect signals and the number of vehicle signatures in the 100 bps output. Since there are about five signatures per minute at the peak of the rush hour, the system was operating at the saturation level for two buffers. The predicted efficiency is 28 percent and the observed efficiency was 29 percent. The difference is probably due to the nonrandomness of the time of occurrence of the signatures.

Design of a Complete Seismic DCP

Figure 13 shows five remote data collection platforms and a central data collection station. This is a basic form of a GOES-based seismic data collection system. Each DCP is event triggered and uses a single DCS channel. The DCP radio sets are small 402-MHz transmitters which have a signal bandwidth corresponding to 100 bits per second.

The DCP required EIRP is 48 dBm to communicate at a bit-error rate of 10^{-6} . A 10-watt transmitter with an antenna gain of 8 dB is adequate. Figure 14 shows the central station's received signal processing line. This is a low technical risk area since there is nothing unique at the receiver as all components have been proven under operating conditions.

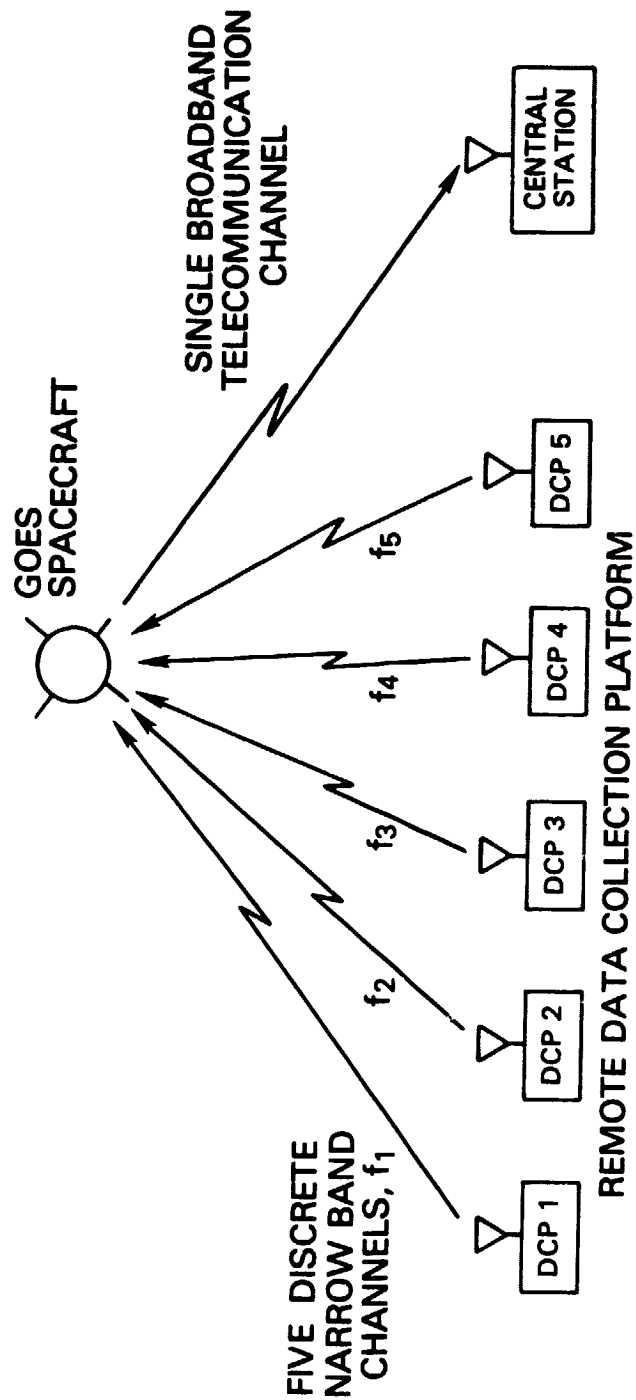


Figure 13. System diagram showing a five DCP network with a central station.

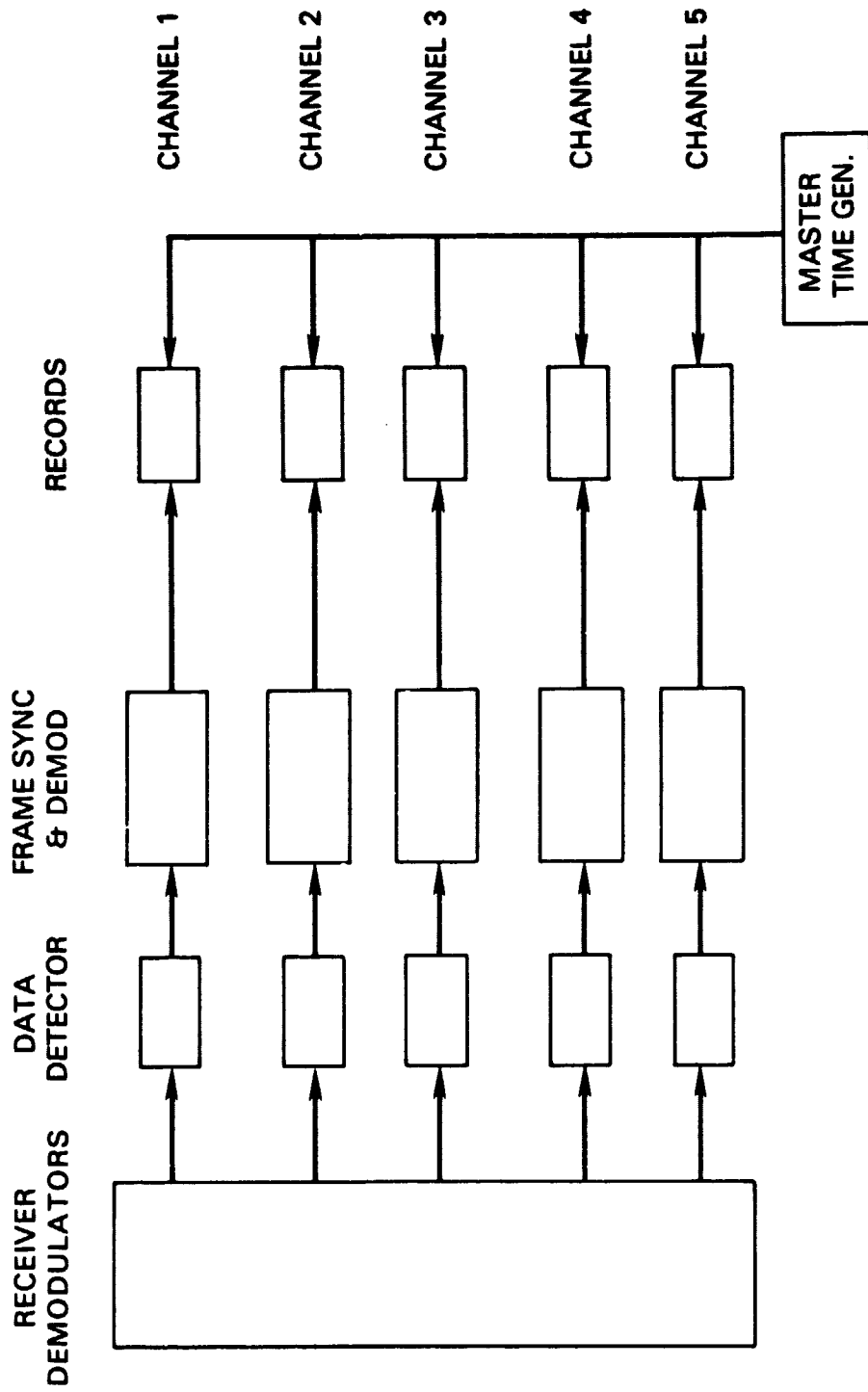


Figure 14. Received signal processing at the central station.

Figure 4 is a block diagram of the full DCP. The event-detector output signals to be telemetered along with event waveform are the event-detect signal, direction of first motion, event confidence measure, and number of timing pulses from event first zero crossing until the event-detect signal acknowledges an event has occurred. The DCP transmitter will be power switched under control of the microprocessor to increase the battery life time.

A complete data collection platform unit would consist of:

1. Seismometer
2. Event detector with dual buffering
3. Transmitter (GOES compatible, 10 watts)
4. Cross-yagi antenna
5. Battery power pack.

A power profile was calculated for six months operation. This profile assumes an average of 12 events per day with the DCP/transmitter operating for 1260 seconds per event (180 seconds record and 1080 seconds playback). Also included in the power calculation are the following voltage and current requirements:

Transmitter (10 watts)	12.5 volts at 5 mA (milliampere) idle, 2.5 A trans.
Event detector	12.0 volts at 5 mA
	5.0 volts at 12 mA
	-5.0 volts at 2 mA.

Power profile dictates that the battery power pack should have the following capacity:

- 12 volts at 1900 ampere-hours
- 5 volts at 430 ampere-hours.

It would be possible to derive the 5 volts from a 12-volt pack. The estimated cost for a DCP, excluding the seismometer, is:

Event detector and dual buffers	\$13,500
Transmitter and antenna	3,300
Battery pack	<u>500</u>
Total	\$17,300.

The cost is based on using:

1. Ceramic CMOS integrated circuit packages
2. Dual 108-kilobit buffers
3. Single unit cost (i.e., no quantity discount)
4. Wirewrap construction.

The cost of the processor could decrease by as much as \$6,000 in large quantities. This cost savings would appear as lower costs for the CMOS parts, testing, and packaging. Also, printed circuit packaging techniques could be used instead of the more costly wirewrap boards.

The cost of the transmitter and antenna assumes using a HANDAR 524A SMS/GOES data collection platform and a high gain crossed yagi. The HANDAR unit contains a GOES compatible formatter, 10-watt transmitter, and power conditioning circuitry. The cost shown above is for a single unit procurement. For a large procurement (greater than 10 units) the total cost of a DCP should drop to \$11,000.

OPERATION OF AN EVENT LOCATION NETWORK USING THE SEISMIC DCPs

To illustrate the use of the seismic DCP, we examine the implementation of a location network for large events in South America. The purpose of this section is to show how a small network of DCPs will allow the location of potentially damaging earthquakes with sufficient dispatch to allow mobilization of civil disaster forces should the circumstances warrant. This is perhaps the most elementary application of the seismic DCP concept.

The following goals are assigned to the network: locate any earthquake within the Andean region of South America whose body wave magnitude is ≥ 5.0 within two hours. The hypocenter must be located to ± 0.1 degree in latitude and longitude and characterized as shallow, intermediate, or deep focus.

The stations to be implemented were selected from the list of World Wide Standard Seismograph Network (WWSN) and array stations on the South American mainland. For the eight stations shown in Figure 15, a three minute P-S time circle will permit at least three stations to transmit P and S arrivals for events in the populous part of the western active area. Coverage is not so complete for the less populated areas of western South America (i.e., Tierra del Fuego) and the relatively inactive eastern area of Brazil.

According to a study by Berrocal (1976), stations in continental South America observed 113 events during 1973 with $m_b \geq 5.0$ in the region bounded by latitudes 14°N and 56°S and longitudes 30°W and 90°W . Although fluctuations in this number occur on a yearly basis, the distribution of stations and the quality of data used by Berrocal make it extremely unlikely that any

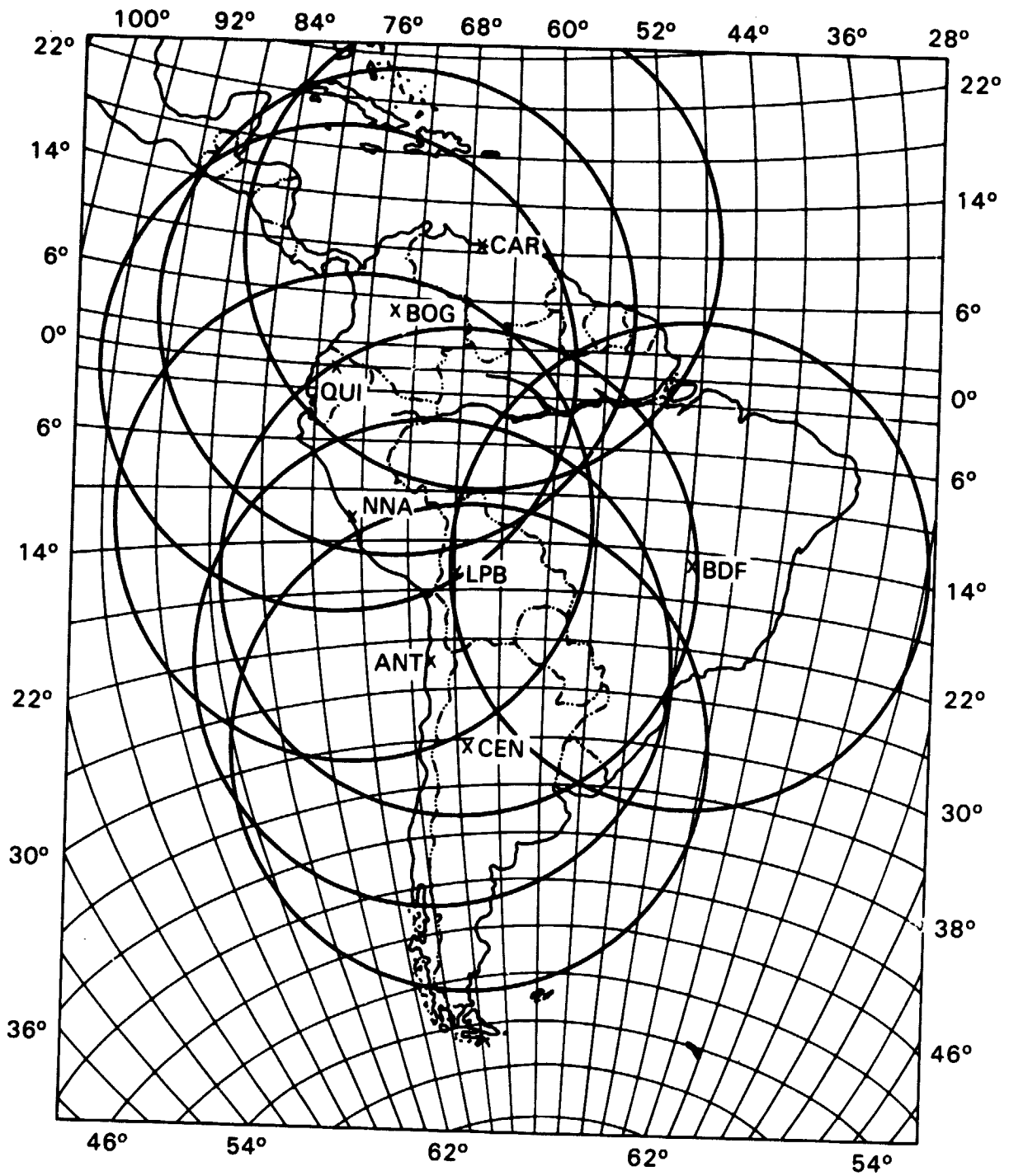


Figure 15. Eight station network in South America showing three minute P and S range circles.

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events with $m_b \geq 5.0$ were missed. Accordingly, the expected data load is about 905 station events per year. This will not tax the capability of any individual seismic DCP.

To avoid transmitting unneeded events, each DCP would calculate a magnitude based on the usual $\log(A/T)$ (amplitude/period) calibrations to decide whether the event should be transmitted. Since the event buffer would have to be held during the calculation, the buffer swapping technique would be needed to avoid missing an event.

The GOES platform radio sets transmissions may be initiated in three ways: (1) The DCP may be polled by using interrogate channels; (2) the DCP may be activated by an internal timer on a regular basis, one or more times a day; and (3) the DCP may begin transmitting when a sensor threshold has been exceeded. These different modes are called: interrogate, self-timed, or emergency.

After considering the objectives, the "emergency mode" was selected for the system baseline design.

Advantages of the emergency mode over the other operation modes are:

1. Requires a smaller DCP storage capacity. The emergency mode requires 108 kilobits, whereas the other modes require 324 kilobits for transmission on a 6-hour schedule.
2. Requires a shorter playback time and dissipates lower power because the memory is smaller.
3. Central station has near real-time monitoring of events.
4. Requires only one master clock which is located at the central station. This is possible because the DCP delay can be measured during deployment; the transmission time through the GOES satellite system can be accounted, and the time from the event's first zero crossing to event trigger pulse can be determined by the microprocessor and transmitted from the DCP with the event record.

The major disadvantage of the emergency mode is that eight dedicated GOES channels are required versus one channel for the other modes. Also, an inoperative DCP could go unnoticed for several days. A combination mode, in which the DCP returns housekeeping data once every six hours and operates in the emergency mode as well, may be the most desirable.

The receive site requirements are modest. The DCS downlink from GOES is in the 1.7-GHz region. Microwave receiver technology for this kind of application is mature and the antennas are not very costly. Since the GOES spacecraft are in synchronous orbit, the ground antenna need only be positioned one time. Baseband signal processing is simple in the emergency mode since the exact baseband frequency for each DCP is known. A squelched discriminator can be used for each baseband signal with the squelch signal used to alert the data processing equipment.

The data processing requirements are also modest. The basic analysis consists of two phases. In the first phase, the individual bit streams are converted to analog traces, timing information inserted and the traces are displayed for an analyst's evaluation. At the same time, a preliminary hypocenter can be computed from the first arrival times reported by the DCP's and the expected arrival times for other than main P can be marked. S arrivals, where present, would be selected. In the second phase, the analyst's modifications would be used to calculate the final hypocenter and the individual traces would be output in final form. Neither of these tasks requires a particularly sophisticated or expensive computer. A microcomputer with video display, disk pack and hard copy plotter would be sufficient. Purchased now, the required hardware should cost much less than \$20,000.

The DCPs are intended to operate unattended in the field. The only anticipated need for regular interventions would be the battery changes. This can not be avoided since the high power requirements (10 W rf output for 18 minutes per buffer transmission) require high capacity batteries. Such batteries normally can not be recharged by solar panels.

Field setup would include:

- a. Seismometer placement and calibration. The DCP will need the necessary constants for a log (A/T) magnitude calculation.
- b. Processor activation and checkout. The noise characteristics of the site will determine the digital and analog constants. Since this will vary from site to site a certain amount of "cut and try" will be necessary.
- c. Transmitter activation, antenna pointing, and delay measurement. Antenna pointing angles can be calculated beforehand. The individual delay measurements can be made by initiating a transmission at a carefully measured time. The DCP clock, the delay transmission initiation time, and the location of the DCP (to a few meters) can be set by observations of the Global Positioning System satellites during installation and activation.

SUMMARY

Our development effort has shown that there is no technical risk in building a field worthy seismic DCP. Because of the advent of low power digital and analog electronics (in our case CMOS), a field processor would require only a modest fraction of the total power budget. The power requirements of the DCP are dominated by the transmitter.

The major improvement over previous seismic signal processors is the use of the Allen (1978) event-recognition scheme. In the presence of severe cultural noise, Allen's algorithm proved to be nearly perfect in its rejection of cultural signals. Our implementation on the CDP1802 microprocessor required only modest amounts of ROM and RAM.

The processor could be added to an existing GOES DCP with little difficulty. The digital format and bit rate costs nothing in terms of information content but does require a relatively long period of transmitter activation. The physical size of a field processor would most likely be about one quarter the size of an automobile battery.

Operated in a dedicated network, through GOES, eight seismic DCPs would allow the location of large events ($m_b \geq 5.0$) in South America within an hour of the event onset. Such a network would not tax the capabilities of the DCP design and would represent no technical risk in its implementation.

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APPENDIX A OPERATING INSTRUCTIONS

Operational Procedure

The following describes the operational procedure for the seismic detector and the procedure to communicate with the system microprocessor via a silent 700-data terminal.

Power

1. Press power-on switch, located on power chassis, to apply power to seismic detector.
Power lamp indicates power is applied to detector.
2. Switch silent 700-terminal power on.
3. Switch helical-recorder power on.

Reset

Press reset switch on seismic detector front panel. This places the microprocessor into initialization state and clears buffer memory. Event detect, record, and playback indicators are in off state.

Run Utility Program

1. Press utility program switch.
2. Depress silent 700-terminal keyboard carriage return key, print head returns to left margin and types an asterisk. The asterisk acknowledges that the microprocessor address pointer is at memory location 0000. For programming instructions refer to "User Manual for the CDP1802 Cosmac Microprocessor," RCA-MPM-201-B.

Run Seismic Program

1. Place unit into utility program state.
2. Enter master program start address into memory location 0000 by typing keys

!M0000 C01000

3. To verify, start address is stored into microprocessor memory type.

?M0000 3.

4. Terminal response is to type

0000 C010 00.

5. Press micro reset switch to ensure microprocessor is in initialization state.
6. Press program start switch to initiate Rex Allen's seismic program.

Seismic program will operate between two states (test and verify) without additional controlling.

When an event is verified, the event indicator is turned "on" for approximately one second and the record indicator is turned "on" and remains on until memory buffer number one is filled.

Buffer filling timing is predetermined by the status of switch E28 which is located on memory board (see Sheet 7). Filling time can be set from 10.2 to 153.6 seconds. (See Table A-1 for available record times.) After the buffer is filled, the record indicator goes out and the playback indicator is turned on. Playback time is six times record time. If a second event occurs while buffer one is in playback state, the event is stored in buffer two and both the record and playback indicators are energized; buffer two will play back after buffer one has completed its playback.

Table A-1
Buffer Memory Record and Playback
Times and Switch Position

Switch Position	Time, Seconds	
	Record	Playback
1	10.24	61.44
2	30.72	184.32
3	51.2	307.2
4	71.68	430.08
5	92.16	552.96
6	112.64	675.84
7	133.12	798.72
8	153.6	921.6

Program Constants

Constants C_1 through C_5 are entered into program when microprocessor is in initialization state (reset). The programmed constants remain unchanged until the constant switch position is altered and the unit is reset. Table A-2 relates the constant switch positions to program value.

Event Statistics

Event peak values and time of occurrence referenced to first zero crossing are stored in the RAM memory. Memory location 0035 stores the number of peaks. Memory location starting at 0100 stores the time and peak values. There are three paired hexadecimal words per detected peak with the following format:

3 paired hex words

$$t_{(i)}^1 \ t_{(i)}^2 \ P_{(i)} \ \dots \ t_{(n)}^1 \ t_{(n)}^2 \ P_{(n)}$$

Table A-2
Binary Switch Settings vs. Value

Gain, C_1		Weight, C_2		Short Ave, C_3		Long Ave, C_4	
Code	Value	Code	Value	Code	Value	Code	Value
0000	0.5	0000	0	00000	0.2	00000	0.005
0001	0.6	0001	0.15	00001	0.225	00001	0.0075
0010	0.7	0010	0.3	00010	0.25	00010	0.01
0011	0.8	0011	0.45	00011	0.275	00011	0.0125
0100	0.9	0100	0.6	00100	0.3	00100	0.0175
0101	1.0	0101	0.75	00101	0.325	00101	0.02
0110	1.1	0110	0.9	00110	0.35	00110	0.0225
0111	1.2	0111	1.0	00111	0.375	00111	0.025
1000	1.3	1000	1.05	01000	0.4	01000	0.0275
1001	1.4	1001	1.20	01001	0.425	01001	0.03
1010	1.5	1010	1.35	01010	0.45	01010	0.0325
		1011	1.50	01011	0.475	01011	0.035
		1100	1.65	01100	0.5	01100	0.0375
		1101	1.80	01101	0.525	01101	0.04
		1110	1.95	01110	0.55	01110	0.0425
				01111	0.575	01111	0.045
				10000	0.6	10000	0.0475
				10001	0.625	10001	0.05
				10010	0.65		
				10011	0.675		
				10100	0.7		
				10101	0.725		
				10110	0.75		
				10111	0.775		
				11000	0.8		
Threshold, C_5							
Code	Value						
00	4						
01	5						
10	6						
11	7						

where n is the value recorded in location 0035, and i references i peak and runs from 0 to n. The event statistics can be obtained without disturbing the contents in the buffer. The procedures to be used to enter into utility run is made by using the micro reset switch. Events statistics have to be obtained from memory before the program goes into another test sequence.

Helical Recorder

Refer to Sprengnether VR-60 helical recorder operation manual for operation, calibration, and maintenance procedures.

This is a three-channel recorder. Channel one records the real-time signal that has been amplified and filters to 50 hertz. Channel two records the event-detect signal which is binary. Channel three records the delayed playback signal, which is 1/6 the rate of channel one signal. Channel three signal has been digitized, stored, and played back at the GOES channel rate of 100 bits per second. This signal is converted back to an analog signal before it is sent to the helical recorder.

**APPENDIX B
COMMENTARY ON THE CDP1802
IMPLEMENTATION OF THE ALLEN ALGORITHM**

Event Detection Program Flow

1. Initialize and reset flags

Read constants ($C_1 - C_5$)

$i = 1$

2. Input digital data R_i , $i = i + 1$

(1) convert to 2's complement

(2) $R_i = C_1 * R_i$

(3) Calculations:

$$R_i = C_2 * (R_i - R_{i-1})$$

$$E_i = R_i^2 + \Delta R_i^2$$

$$\alpha_i = \alpha_{i-1} + C_3 * (E_i - \alpha_{i-1})$$

$$\beta_i = \beta_{i-1} + C_4 * (E_i - \beta_{i-1})$$

3. Completed 2 second average?

(i.e., $i \geq 200$)

0.1t Go to 4

0.2f Go to 2

4. Compute reference level (γ_i)

$$\gamma_i = C_5 * \beta_i$$

5. Short term average abruptly increased?

(i.e., $\alpha_i \geq \beta_i$)

0.1t Go to 6

0.2f Go to 2

6. Save potential hit onset values

0.1 $T_o = i$

0.2 $A_o = R_i$

0.3 $D = R_i - R_{i-1}$

0.4 $M = 1$

0.5 $S = 0$

7. Save provisional peak

$P = |R_i|$

8. Input digital data, $i = i + 1$

0.1 Convert to 2's complement

0.2 $R_i = C_1 * R_i$

0.3 Calculations:

$$R_i = C_2 * (R_i - R_{i-1})$$

$$E_i = R_i^2 + \Delta R_i^2$$

$$\alpha_i = \alpha_{i-1} + C_3 * (E_i - \alpha_{i-1})$$

9. Zero crossing?

(i.e., $R_i = 0$)

0.1t Go to 11

0.2f Go to 10

10. $|R_1| > P$?

0.1t To to 7

0.2f Go to 8

11. 128 zero crossings recorded?

(i.e., $M \geq 128$)

0.1t Go to 13

0.2f Go to 12

12. Record zero crossing

0.1 $T_M = i - T_o$

0.2 $A_M = P$

0.3 $M = M + 1$

13. Has 2 seconds passed since potential hit?

(i.e., $i - T_o \geq 200$)

0.1t Go to 14

0.2f Go to 8

14. More than 40 zero crossings?

(i.e., $M > 40$)

0.1t Go to 15

0.2f Go to 2

15. Declare significant event (set Q), and compute continuation criterion

$\sigma = f(G, T_m, M)$

16. $\alpha_1 \geq \sigma$?

0.1t S = 0, reset small count counter

0.2f S = S + 1

0.3 L = 4 + M/4, value of S at which event is over

17. Is the event over?

(i.e., $S \geq L$)

0.1t Go to 18

0.2f Go to 8

18. Declare event over (reset Q)

0.1 i = 0

0.2 Go to 2

APPENDIX C
1802 ASSEMBLY CODE, MEMORY MAP, PROGRAM CONSTANT
SPECIFICATIONS AND TIMING SUMMARY

```

BM
0000 ; 0001 ..
0000 ; 0002 ..
0000 ; 0003 ..
0000 ; 0004 ..
0000 ; 0005 ..  ** GFSC EARTHQUAKE RECOGNITION MONITOR **
0000 ; 0006 ..
0000 ; 0007 ..
0000 ; 0008 .. THIS MONITOR IS DESIGNED TO RECOGNIZE AND
0000 ; 0009 .. TO TIME SEISMIC EVENTS ON A SINGLE TRACE.
0000 ; 0010 .. THE MONITOR EXECUTES AS A REAL-TIME PROGRAM
0000 ; 0011 .. IN CONJUNCTION WITH SEISMIC PLATFORM HARDWARE.

.
0000 ; 0012 .. IT IS WRITTEN IN RCA COSMAC 1802 ASSEMBLY
0000 ; 0013 .. LANGUAGE AND REPRESENTS A PROTOTYPE FOR 8-BIT
0000 ; 0014 .. PROCESSING OF SEISMIC DATA.....
0000 ; 0015 ..
0000 ; 0016 ..
0000 ; 0017 ..
0000 ; 0018 ..
0000 ; 0019 ..
0000 ; 0020 ..
0000 ; 0021 ..          ORG      0          ..
0000 C01000; 0022          LBR      GERM      .. START ADDRESS
0003 ; 0023 ..
0003 ; 0024 S=#04          ..
0003 ; 0025 L=#05          ..
0003 ; 0026 ..
0003 ; 0027 LR=06          ..
0003 ; 0028 R=#07          ..
0003 ; 0029 C1X=#08          ..
0003 ; 0030 C1=#09          .. TIME CONSTANT H. P.F.
0003 ; 0031 C2X=#0B          ..
0003 ; 0032 C2=#0C          .. WEIGHTING CONSTANT
0003 ; 0033 C3X=#0E          ..
0003 ; 0034 C3=#0F          ..
0003 ; 0035 C4X=#11          ..
0003 ; 0036 C4=#12          ..
0003 ; 0037 C5X=#14          ..
0003 ; 0038 C5=#15          .. THRESHOLD CONSTANT
0003 ; 0039 ..
0003 ; 0040 ..
0003 ; 0041 ALFA=#19          .. SHORT TERM AVG.
0003 ; 0042 BETA=#1D          ..
0003 ; 0043 GAMMA=#21          ..
0003 ; 0044 DELTA=#25          ..
0003 ; 0045 CHAR=#29          ..
0003 ; 0046 DELTAH=#2D          ..
0003 ; 0047 PP=#31          ..
0003 ; 0048 M=#35          ..

```



```

0003 |          0049 TEMP=#39
0003 |          0050 TEMP2=#3D
0003 |          0051 CONT=#41
0003 |          0052 GDF=#45
0003 |          0053 HITS=#47
0003 |          0054 TIMES=#0100
0003 |          0055 HTIMES=#0400
0003 |          0056 READ=#12A0          .. READ SUBROUTINE
0003 |          0057 MPLY=#12C0          .. MPLY SUBROUTINE
0003 |          0058 MEAT=#1340
0003 |          0059 ..
0003 |          0060 ..
0003 |          0061 ..
0003 |          0062 ..  ♦♦ GERM ♦♦  MAIN PROGRAM
0003 |          0063 ..
0003 |          0064 ..
0003 |          0065 ..
0003 |          0066 ORG #1000          .. START ADDRESS
1000 F807|          0067 GERM:  LDI GERMA          ..
1002 AF|          0068          PLO RF          ..
1003 F810|          0069          LDI A.1(GERMA)      ..
1005 BF|          0070          PHI RF          ..
1006 DF|          0071          SEP RF          ..
1007 F808|          0072 GERMA:  LDI C1X
1009 A7|          0073          PLO R7          ..
100A F800|          0074          LDI 0
100C B7|          0075          PHI R7          ..
100D E7|          0076          SEX R7          ..
100E 6F|          0077          INP 7          .. READ C1X
100F FA0F|          0078          ANI #0F          ..
1011 57|          0079          STR R7          ..
1012 FE|          0080          SHL
1013 FC00|          0081          ADI C1T          .. LOOK UP
1015 A8|          0082          PLO R8          ..
1016 F812|          0083          LDI A.1(C1T)
1018 B8|          0084          PHI R8          ..
1019 48|          0085          LDA R8          .. SAVE C1
101A 60|          0086          IRX          ..
101B 57|          0087          STR R7          ..
101C 08|          0088          LDN R8          ..
101D 60|          0089          IRX          ..
101E 57|          0090          STR R7          ..
101F F814|          0091          LDI C5X          .. WANT C5H
1021 A7|          0092          PLO R7          ..
1022 6C|          0093          INP 4          .. READ C5X
1023 FA0F|          0094          ANI #0F          ..
1025 A9|          0095          PLO R9          ..
1026 57|          0096          STR R7          ..
1027 FA03|          0097          ANI 3          ..
1029 FC8E|          0098          ADI CST

```

102B A8:	0099	PLD R8
102C 08:	0100	LDN R8
102D 60:	0101	IRX
102E 57:	0102	STR R7	..	SAVE C5
102F 60:	0103	IRX
1030 F800:	0104	LDI 0
1032 57:	0105	STR R7
1033 F80B:	0106	LDI C2X
1035 A7:	0107	PLD R7
1036 69:	0108	INP 1	..	READ C2X
1037 FA0F:	0109	ANI #0F
1039 57:	0110	STR R7
103A FE:	0111	SHL
103B FC16:	0112	ADI C2T
103D A6:	0113	PLD R8
103E 48:	0114	LDA R8	..	SAVE C2
103F 60:	0115	IRX
1040 57:	0116	STR R7
1041 60:	0117	IRX
1042 08:	0118	LDN R8
1043 57:	0119	STR R7
1044 60:	0120	IRX
1045 6A:	0121	INP 2	..	READ C3X
1046 FA0F:	0122	ANI #0F
1048 57:	0123	STR R7
1049 89:	0124	GLO R9
104A FA04:	0125	ANI 4
104C FE:	0126	SHL
104D FE:	0127	SHL
104E F1:	0128	DR
104F FE:	0129	SHL
1050 FC36:	0130	ADI C3T
1052 A8:	0131	PLD R8
1053 48:	0132	LDA R8	..	SAVE C3
1054 60:	0133	IRX
1055 57:	0134	STR R7
1056 08:	0135	LIN R8
1057 60:	0136	IRX
1058 57:	0137	STR R7
1059 60:	0138	IRX R7= ADD(C4X)
105A 6B:	0139	INP 3
105B FA0F:	0140	ANI #0F READING C4X
105D 57:	0141	STR R7
105E 89:	0142	GLO R9
105F FA08:	0143	ANI 8
1061 FE:	0144	SHL
1062 F1:	0145	DR
1063 FE:	0146	SHL
1064 FC68:	0147	ADI C4T
1066 A8:	0148	PLD R8

1067	481	0144	LDA	R8	..	SAVE D4
1068	501	0150	IRX		..	
1069	521	0151	STR	R7	..	
106A	081	0152	LDN	R8	..	
106B	501	0153	IRX		..	
106C	571	0154	STR	R7	..	
106D	F8051	0155	LDI	LP	..	
106E	E41	0156	PLD	R4	..	
1070	F8191	0157	LDI	ALFA	..	
1072	E51	0158	PLD	R5	..	
1073	F8101	0159	LDI	BETA	..	
1075	E61	0160	PLD	R6	..	
1076	F8321	0161	LDI	TEMP	..	
1078	471	0162	PLD	R7	..	
1079	F8001	0163	LDI	0	..	
107B	E41	0164	PHI	R4	..	
107C	E51	0165	PHI	R5	..	
107D	E61	0166	PHI	R6	..	
107E	E71	0167	PHI	R7	..	
107F	E81	0168	PHI	R8	..	
1080	E91	0169	PHI	R9	..	
1081	E81	0170	PHI	R8	..	
1082	E81	0171	PLD	R3	..	I= 0
1083	551	0172	STR	R5	..	
1084	561	0173	STR	R6	..	
1085	251	0174	DEC	R5	..	
1086	261	0175	DEC	R6	..	
1087	551	0176	STR	R5	..	
1088	561	0177	STR	R6	..	
1089	151	0178	INC	R5	..	
108A	161	0179	INC	R6	..	
108B	F8401	0180	LDI	READ	..	
108D	AE1	0181	PLD	R8	..	
108E	F8121	0182	LDI	A.1 (READ)	..	
1080	EE1	0183	PHI	RE	..	
1091	F8001	0184	LDI	MPLY	..	
1093	AC1	0185	PLD	RC	..	
1094	F8121	0186	LDI	M.1 (MPLY)	..	
1095	BC1	0187	PHI	RC	..	
1097	F8401	0188	LDI	MENT	..	
1099	AE1	0189	PLD	RE	..	
109A	F8121	0190	LDI	M.1 (MENT)	..	
109C	BE1	0191	PHI	RE	..	
109D	F8451	0192	LDI	GDF	..	
109E	AE1	0193	PLD	R9	..	
10A0	F8001	0194	LDI	0	..	
10A2	591	0195	STR	R9	..	GO FLAG= 0
10A3	791	0196	REQ		..	RESET EVENT DETECT
10A4	E41	0197	DEX	R4	..	X= R4= ADD(LP)
10A5	DE1	0198	DEP	R8	..	CALL READ(LP)

1096 601	0199	IRX		.. R4= ADD(R)
1097 E41	0200	LEI	R4	..
1098 DE1	0201	SEP	R8	.. CALL READ(A)
1099 DE1	0202	SEP	R6	.. CALL MEAT
109A DC1	0203	SEP	R0	..
109B DE1	0204	SEP	R6	..
109C DC1	0205	SEP	R0	..
109D DE1	0206	SEP	R6	..
109E DC1	0207	SEP	R0	..
109F DE1	0208	SEP	R6	..
1090 DC1	0209	SEP	R0	..
1091 DE1	0210	SEP	R6	..
1092 DC1	0211	SEP	R0	..
1093 DE1	0212	SEP	R6	..
1094 F8291	0213	LDI	CHAR	.. COMPUTE BETA
1095 A81	0214	PLD	R8	..
1097 061	0215	LDR	R6	..
1098 F51	0216	LD		..
1099 571	0217	STR	R7	..
109A 271	0218	DEC	R7	..
109B 281	0219	DEC	R8	..
109C 261	0220	DEC	R6	..
109D 461	0221	LDA	R6	..
109E F8FF1	0222	XPI	FFF	..
1000 741	0223	ADC		..
1001 571	0224	STR	R7	..
1002 171	0225	INC	R7	..
1003 F8121	0226	LDI	C4	..
1005 491	0227	PLD	R9	..
1006 491	0228	LDA	R9	..
1007 891	0229	PHI	R9	..
1008 091	0230	LDR	R9	..
1009 A91	0231	PLD	R9	..
100A F83D1	0232	LDI	TEMP2	..
100C A91	0233	PLD	R8	..
100D DC1	0234	SEP	R0	.. CALL MPLY(TEMP2)
100E 061	0235	LDR	R6	..
100F F41	0236	ADD		..
1000 561	0237	STR	R6	..
1001 261	0238	DEC	R6	..
1002 281	0239	DEC	R8	..
1003 061	0240	LDR	R6	..
1004 741	0241	ADC		..
1005 561	0242	STR	R6	.. BETA= BETA +
1006 161	0243	INC	R6	.. C4*(CHAR-BETA)
1007 041	0244	LDR	R4	..
1008 241	0245	DEC	R4	..
1009 541	0246	STR	R4	.. LR=R
100A 141	0247	INC	R4	.. R4= ADD(R)
100B F8451	0248	LDI	SDF	..

10DD A91	0249	PLD R9	..
10DE 091	0250	LDR R9	..
10DF 3AE91	0251	BNZ LOOK	..
10E1 931	0252	GLO R3	..
10E2 FDE81	0253	DDI 200	..
10E4 3FA71	0254	BNZ LOOPA	..
10E6 F8011	0255	LDI 1	.. I= 200, SD 60
10E8 591	0256	STR R9	.. GOF= 1
10E9 1	0257
10E9 1	0258
10E9 F8211	0259	LOOK: LDI GAMMA	.. CALCULATE GAMMA
10EB A81	0260	PLD R8	..
10EC F8151	0261	LDI C5	..
10EE A91	0262	PLD R9	..
10EF 091	0263	LDR R9	..
10F0 BA1	0264	PHI RA	..
10F1 F8001	0265	LDI 0	..
10F3 AA1	0266	PLD RA	..
10F4 061	0267	LDR R6	..
10F5 571	0268	STR R7	..
10F6 271	0269	DEC R7	..
10F7 261	0270	DEC R6	..
10F8 461	0271	LDR R6	..
10F9 571	0272	STR R7	..
10FA 171	0273	INC R7	..
10FB DC1	0274	SEP RC	.. CALL MPLY(C5*BETA)
10FC 051	0275	LDR R5	.. CALC GAMMA-ALFA
10FD F51	0276	SD	..
10FE 251	0277	DEC R5	..
10FF 281	0278	DEC R8	..
1100 451	0279	LDR R5	..
1101 FBFF1	0280	XRI #FF	..
1103 741	0281	ADC	..
1104 FE1	0282	SHL	.. GET SIGN
1105 CB10A71	0283	LSNF LOOPA	.. ALFA=GAMMA ? NO
1108 F8351	0284	LDI M	.. YES, HAVE POSS. HIT
110A A91	0285	PLD R9	..
110B F8041	0286	LDI 1	..
110D A81	0287	PLD R8	..
110E F8001	0288	LDI 0	..
1110 AD1	0289	PLD R0	..
1111 BD1	0290	PHI R0	..
1112 B11	0291	PHI R1	..
1113 B21	0292	PHI R2	..
1114 591	0293	STR R9	..
1115 581	0294	STR R8	.. I= 0
1116 F8001	0295	LDI TIMES	.. SAVE HIT TIME
1118 A11	0296	PLD R1	..
1119 F8011	0297	LDI A.1(TIMES)	..
111B B11	0298	PHI R1	..

111C 93;	0299	GHI R3	..
111D 51;	0300	STR R1	..
111E 11;	0301	INC R1	..
111F 83;	0302	GLD R3	..
1120 51;	0303	STR R1	.. TIMES(0)= I
1121 11;	0304	INC R1	
1122 04;	0305	LDN R4	
1123 51;	0306	STR R1	
1124 F825;	0307	LDI DELTA	.. SAVE HIT SLOPE
1126 A8;	0308	PLD R8	..
1127 F82D;	0309	LDI DELTAN	..
1129 A9;	0310	PLD R9	..
112A F0;	0311	LDX	..
112B 59;	0312	STR R9	..
112C 28;	0313	DEC R8	..
112D 29;	0314	DEC R9	..
112E F0;	0315	LDX	..
112F 59;	0316	STR R9	.. DELTAN= DELTA
1130 F831;	0317	LDI PP	.. SAVE PROV. PEAK
1132 A8;	0318	PLD R8	..
1133 04;	0319	LDN R4	.. SAVE PROV. PEAK
1134 FE;	0320	SHL	..
1135 333A;	0321	BDF NEGB	..
1137 76;	0322	SHRC	..
1138 303D;	0323	BR POSC	..
113A 76;	0324	NEGB: SHRC	..
113B FD00;	0325	SDI 0	..
113D 58;	0326	POSC: STR R8	.. PP= ABS(R)
113E E4;	0327	LOOPB: SEX R4	..
113F DB;	0328	SEP RB	.. CALL READ(R)
1140 DE;	0329	SEP RE	.. CALL MEAT
1141 DC;	0330	SEP RC	
1142 DE;	0331	SEP RE	
1143 DC;	0332	SEP RC	..
1144 DE;	0333	SEP RE	..
1145 DC;	0334	SEP RC	..
1146 DE;	0335	SEP BE	..
1147 DC;	0336	SEP RC	..
1148 DE;	0337	SEP RE	..
1149 DC;	0338	SEP RC	..
114A DE;	0339	SEP RE	..
114B 04;	0340	LDN R4	..
114C 3261;	0341	BZ ZEROX	.. 0 CROSS ? YES
114E FE;	0342	SHL	.. NO: GET ABS(R)
114F 3354;	0343	BDF NEGC	..
1151 76;	0344	SHRC	..
1152 3057;	0345	BR POSD	..
1154 76;	0346	NEGC: SHRC	..
1155 FD00;	0347	SDI 0	..
1157 A9;	0348	POSD: PLD R9	..

1158 F831:	0349	LDI	PP	..
115A A8:	0350	PLD	R8	..
115B 89:	0351	GLO	R9	..
115C F7:	0352	SM		..
115D 333D:	0353	BPZ	POSC	.. ABS(R) > PP ? YES
115F 303E:	0354	BR	LOOPB	.. NO, GET NEXT R
1161 :	0355
1161 :	0356
1161 :	0357
1161 :	0358
1161 9D:	0359	ZEROX:	GHI RD	.. ZERO CROSSING
1162 3A7E:	0360		BNZ ZEROA	.. SAVED ENOUGH ? YES
1164 93:	0361		GHI R3	.. NO
1165 11:	0362	INC	R1	..
1166 51:	0363		STR R1	..
1167 11:	0364		INC R1	..
1168 83:	0365		GLO R3	..
1169 51:	0366		STR R1	.. TIMES(M) = I
116A 11:	0367		INC R1	..
116B F831:	0368		LDI PP	..
116D A8:	0369		PLD R8	..
116E 08:	0370		LDN R8	..
116F 51:	0371	STR	R1	..
1170 F835:	0372		LDI M	..
1172 A9:	0373		PLD R9	..
1173 09:	0374		LDN R9	..
1174 FC01:	0375		ADI 1	..
1176 59:	0376		STR R9	.. M = M+1
1177 FD7F:	0377		SDI 127	..
1179 3A7E:	0378	BNZ	ZEROA	..
117B F801:	0379		LDI 1	..
117D BD:	0380		PHI RD	..
117E 31AB:	0381	ZEROA:	BQ ENDCK	..
1180 1D:	0382		INC RD	..
1181 8D:	0383		GLO RD	..
1182 FDC8:	0384		SDI 200	..
1184 3B3E:	0385		BM LOOPB	.. 200 SEC PASSED ? NO
1186 F835:	0386		LDI M	.. YES
1188 A9:	0387		PLD R9	..
1189 09:	0388		LDN R9	..
118A FD28:	0389		SDI 40	..
118C FE:	0390	SHL		..
118D C310A7:	0391	LDF	LOOPA	..
1190 78:	0392		SEQ	.. YDS, SET FLAG
1191 F847:	0393		LDI HITS	.. SAVE HIT TIME
1193 A9:	0394		PLD R9	..
1194 09:	0395		LDN R9	..
1195 FE:	0396		SHL	..
1196 FC00:	0397		ADI HTIMES	..
1198 A2:	0398	PLD	R2	..

1199 F804;	0399	LDI	A.1 (HTIMES)		
119B B2;	0400	PHI	R2		
119C F800;	0401		LDI TIMES	..	
119E A9;	0402		PLD R9		
119F 49;	0403		LDA R9	..	
11A0 52;	0404	STR	R2		
11A1 12;	0405	INC	R2		
11A2 09;	0406		LDN R9		
11A3 52;	0407	STR	R2		
11A4 F847;	0408		LDI HITS		
11A6 A9;	0409		PLD R9		
11A7 09;	0410		LDN R9		
11A8 FC01;	0411		ADI 1		
11AA 59;	0412		STR R9	.. HITS= HITS+1	
11AB F841;	0413	ENDCK:	LDI CONT	.. COMPUTE M♦♦2	
11AD A8;	0414		PLD R8		
11AE F835;	0415		LDI M	..	
11B0 A9;	0416		PLD R9		
11B1 09;	0417		LDN R9	..	
11B2 BA;	0418		PHI RA		
11B3 57;	0419		STR R7	..	
11B4 27;	0420		DEC R7		
11B5 F800;	0421		LDI 0	..	
11B7 AA;	0422		PLD RA		
11B8 57;	0423		STR R7	..	
11B9 17;	0424		INC R7		
11BA DC;	0425		SEP RC	..	
11BB F821;	0426		LDI GAMMA		
11BD A9;	0427		PLD R9	..	
11BE 09;	0428		LDN R9		
11BF F4;	0429		ADD	..	
11C0 73;	0430		STXD		
11C1 29;	0431		DEC R9	..	
11C2 74;	0432		ADC		
11C3 58;	0433		STR R8	.. CONT= GAMMA+M♦♦2	
11C4 60;	0434		IRX		
11C5 F804;	0435		LDI S	..	
11C7 A9;	0436		PLD R9	..	
11C8 05;	0437		LDN R5		
11C9 F5;	0438		SD	..	
11CA 25;	0439		DEC R5		
11CB 28;	0440		DEC R8	..	
11CC 45;	0441		LDA R5		
11CD FBFF;	0442		XRI #FF	..	
11CF 74;	0443		ADC		
11D0 FE;	0444		SHL	..	
11D1 33F0;	0445		BDF SSET		
11D3 09;	0446		LDN R9	..	
11D4 FC01;	0447		ADI 1		
11D6 59;	0448		STR R9	.. S= S+1	

11D7 F835;	0449	LDI M	
11D9 A8;	0450	PLD R8	..
11DA 08;	0451	LDN R8	..
11DB F6;	0452	SHR	..
11DC F6;	0453	SHR	..
11DD FC04;	0454	ADI 4	..
11DF E9;	0455	SEX R9	..
11E0 F5;	0456	SD	..
11E1 E8;	0457	SEX R8	..
11E2 FE;	0458	SHL	..
11E3 C3113E;	0459	LBDL LOOPB	..
11E6 F845;	0460	LDI GDF	
11E8 A9;	0461	PLD R9	
11E9 F800;	0462	LDI 0	
11EB 59;	0463	STR R9	
11EC 7A;	0464	REQ	
11ED C010A7;	0465	LBR LOOPA	.. RE-ENTER SEARCH
11F0 F800;	0466	LDI 0	..
11F2 59;	0467	STR R9	
11F3 C0113E;	0468	LBR LOOPB	..
11F6 ;	0469	..	
11F6 ;	0470	..	
11F6 ;	0471	..	
11F6 ;	0472	..	
1200 0101;	0473	DC #1200	..
1202 0503;	0474	DC #0101	.. .5
1204 0B04;	0475	DC #0503	.. .6
1206 0D04;	0476	DC #0B04	.. .7
1208 1D05;	0477	DC #0D04	.. .8
120A 0100;	0478	DC #1D05	.. .9
120C 4706;	0479	DC #0100	.. 1.0
120E 1304;	0480	DC #4706	.. 1.1
1210 1504;	0481	DC #1304	.. 1.2
1212 2D05;	0482	DC #1504	.. 1.3
1214 0301;	0483	DC #2D05	.. 1.4
1216 ;	0484	DC #0301	.. 1.5
1216 ;	0485	..	
1216 ;	0486	..	
1216 0000;	0487	DC #0000	.. 0.0
1218 0906;	0488	DC #0906	.. 0.15
121A 0905;	0489	DC #0905	.. 0.30
121C 0704;	0490	DC #0704	.. 0.45
121E 0503;	0491	DC #0503	.. 0.60
1220 0302;	0492	DC #0302	.. 0.75
1222 1D05;	0493	DC #1D05	.. 0.90
1224 0100;	0494	DC #0100	.. 1.00
1226 1104;	0495	DC #1104	.. 1.05
1228 1304;	0496	DC #1304	.. 1.20
122A 0B03;	0497	DC #0B03	.. 1.35
122C 0301;	0498	DC #0301	.. 1.50

122E 0D03;	0499	DC #0D03	.. 1.65
1230 1D04;	0500	DC #1D04	.. 1.80
1232 1F04;	0501	DC #1F04	.. 1.95
1234 0200;	0502	DC #0200	.. 2.00
1236 ;	0503 ..		
1236 ;	0504 ..		
1236 ;	0505 ..		
1236 0D06;	0506 C3T:	DC #0D06	..
1238 0705;	0507	DC #0705	.. .225
123A 0102;	0508	DC #0102	.. .25
123C 2307;	0509	DC #2307	.. .275
123E 1306;	0510	DC #1306	.. .3
1240 1506;	0511	DC #1506	.. .325
1242 0B05;	0512	DC #0B05	.. .35
1244 0303;	0513	DC #0303	.. .375
1246 0D05;	0514	DC #0D05	.. .4
1248 1B06;	0515	DC #1B06	.. .425
124A 1D06;	0516	DC #1D06	.. .45
124C 0F05;	0517	DC #0F05	.. .475
124E 0101;	0518	DC #0101	.. .5
1250 4307;	0519	DC #4307	.. .525
1252 2306;	0520	DC #2306	.. .55
1254 2506;	0521	DC #2506	.. .575
1256 2706;	0522	DC #2706	.. 0.6
1258 0503;	0523	DC #0503	.. 0.625
125A 1505;	0524	DC #1505	.. 0>>5
125C 2B06;	0525	DC #2B06	.. 0.675
125E 2D06;	0526	DC #2D06	.. 0.7
1260 1705;	0527	DC #1705	.. 0.725
1262 0302;	0528	DC #0302	.. 0.75
1264 2F06;	0529	DC #2F06	.. 0.775
1266 0D04;	0530	DC #0D04	.. .8
1268 ;	0531 ..		
1268 ;	0532 ..		
1268 ;	0533 ..		
1268 050A;	0534 C4T:	DC #050A	.. .005
126A 0107;	0535	DC #0107	.. .0075
126C 0509;	0536	DC #0509	.. .01
126E 0D0A;	0537	DC #0D0A	.. .0125
1270 0106;	0538	DC #0106	.. .015
1272 0909;	0539	DC #0909	.. .0175
1274 0508;	0540	DC #0508	.. .02
1276 0307;	0541	DC #0307	.. .0225
1278 0D09;	0542	DC #0D09	.. .025
127A 0708;	0543	DC #0708	.. .0275
127C 0105;	0544	DC #0105	.. .03
127E 1109;	0545	DC #1109	.. .0325
1280 0908;	0546	DC #0908	.. .035
1282 1309;	0547	DC #1309	.. .0375
1284 0507;	0548	DC #0507	.. .04

1286 0B08:	0549	DC #0B08	.. .0425
1288 1709:	0550	DC #1709	.. .045
128A 0306:	0551	DC #0306	.. .0475
128C 0D08:	0552	DC #0D08	.. .05
128E ;	0553		
128E ;	0554 ..		
128E 04:	0555 CST:	DC #04	.. 4.0
128F 05:	0556	DC #05	.. 5.0
1290 06:	0557	DC #06	.. 6.0
1291 07:	0558	DC #07	.. 7.0
1292 ;	0559 ..		
1292 ;	0560 ..		
1292 ;	0561 ..		
1292 ;	0562	END	..
0000			

->EOF!0\$\$

```

IM
0000 ; 0001 ..
0000 ; 0002 ..
0000 ; 0003 ..
0000 ; 0004 .. SUBROUTINE READ ..
0000 ; 0005 .. CALLING SEQ: ..
0000 ; 0006 .. SEX R4 .. INPUT BUFFER ADD.
0000 ; 0007 .. SEP RB ..
0000 ; 0008 ..
0000 ; 0009 ..
0000 ; 0010 ..
0000 ; 0011 .. ORG #12A0 ..
12A0 3EA0; 0012 READ: BNS # .. WAIT FOR DATA
12A2 6E; 0013 INP 6 .. READ IT !!
12A3 FC80; 0014 ADI #80 .. CONVERT TO 2'S C
12A5 54; 0015 STR R4 .. SAVE IT
12A6 FE; 0016 SNL .. GET SIGN BIT
12A7 3BAE; 0017 BNF READA .. NON ? YES
12A9 3AAE; 0018 BNZ READA .. BAD CASE ? NO
12AB F881; 0019 LDI #81 .. FORCE TO -127
12AD 54; 0020 STR R4 .. SAVE IT
12AE 13; 0021 READA: INC R3 .. I= I+1
12AF DF; 0022 SEP RF .. RETURN TO GERM
12B0 30A0; 0023 BR READ ..
12B2 ; 0024 ..
12B2 ; 0025 ..
12B2 ; 0026 ..
12B2 ; 0027 .. SUBROUTINE MPLY ..
12B2 ; 0028 .. CALLING SEQ: ..
12B2 ; 0029 .. R7= 16 BIT MULTIPLICAND ADD. ..
12B2 ; 0030 .. R8= " " PRODUCT ADD. ..
12B2 ; 0031 .. RA.0= RIGHT SHIFT COUNT ..
12B2 ; 0032 .. RA.1= LEFT SHIFT COUNT ..
12B2 ; 0033 ..
12B2 ; 0034 .. SEX R8 ..
12B2 ; 0035 .. SEP R0 ..
12B2 ; 0036 ..
12B2 ; 0037 ..
12B2 ; 0038 ..
12B2 ; 0039 .. ORG #12C0 ..
12C0 F800; 0040 MPLY: LDI 0 .. CLEAR PRODUCT
12C2 73; 0041 STXD
12C3 73; 0042 STXD
12C4 58; 0043 STR R8
12C5 60; 0044 IRX
12C6 60; 0045 IRX
12C7 27; 0046 DEC R7
12C8 27; 0047 DEC R7
12C9 57; 0048 STR R7
12CA 17; 0049 INC R7

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12CB 07:	0050	LDN	R7		
12CC 27:	0051	DEC	R7		
12CD FE:	0052	SHL			
12CE 3BD3:	0053	BNF	←+5		
12D0 F8FF:	0054	LDI	#FF		
12D2 57:	0055	STR	R7		
12D3 17:	0056	INC	R7		
12D4 17:	0057	INC	R7		
12D5 F808:	0058		LDI	8	
12D7 A9:	0059		PLD	R9	.. R9.0= MAX L. SHIFT COUNT
12D8 9A:	0060	MPLYA:	GHI	RA	..
12D9 F6:	0061		SHR		.. RHIFT MULTIPLIER
12DA BA:	0062		PHI	RA	.. SAVE IT
12DB 3EBE:	0063		BNF	LHIFT	.. ADD ON ? NO!
12DD 07:	0064		LDN	R7	
12DE F4:	0065		ADD		
12DF 73:	0066		STXD		.. SAVE IT
12E0 27:	0067		DEC	R7	.. ADD ON HIGH ORDER
12E1 07:	0068	LDN	R7		
12E2 74:	0069		ADC		.. WITH CARRY
12E3 73:	0070	STXD			
12E4 27:	0071	DEC	R7		
12E5 47:	0072	LDA	R7		
12E6 17:	0073	INC	R7		
12E7 74:	0074	ADC			
12E8 58:	0075		STR	R8	.. SAVE IT
12E9 60:	0076		IRX		..
12EA 9A:	0077	IRX			..
12EB 9A:	0078	LHIFT:	GHI	RA	..
12EC C21304:	0079	LBZ	RHIFT		..
12EF 29:	0080		DEC	R9	.. LSC= LSC-1
12F0 89:	0081		GLD	R9	.. GET LSC
12F1 C21304:	0082	LBZ	RHIFT		..
12F4 07:	0083		LDN	R7	.. NO, SO SHIFT L
12F5 FE:	0084		SHL		.. DO IT, LOW BITS
12F6 57:	0085		STR	R7	..
12F7 27:	0086		DEC	R7	..
12F8 07:	0087		LDN	R7	..
12F9 7E:	0088		SHLC		.. HIGH ORDER BITS
12FA 57:	0089		STR	R7	.. SAVE THEM
12FB 27:	0090	DEC	B7		
12FC 07:	0091	LDN	R7		
12FD 7E:	0092	SHLC			
12FE 57:	0093	STR	R7		
12FF 17:	0094	INC	R7		
1300 17:	0095		INC	R7	..
1301 C012D8:	0096	LBR	MPLYA		..
1304 :	0097	..			
1304 :	0098	..			

```

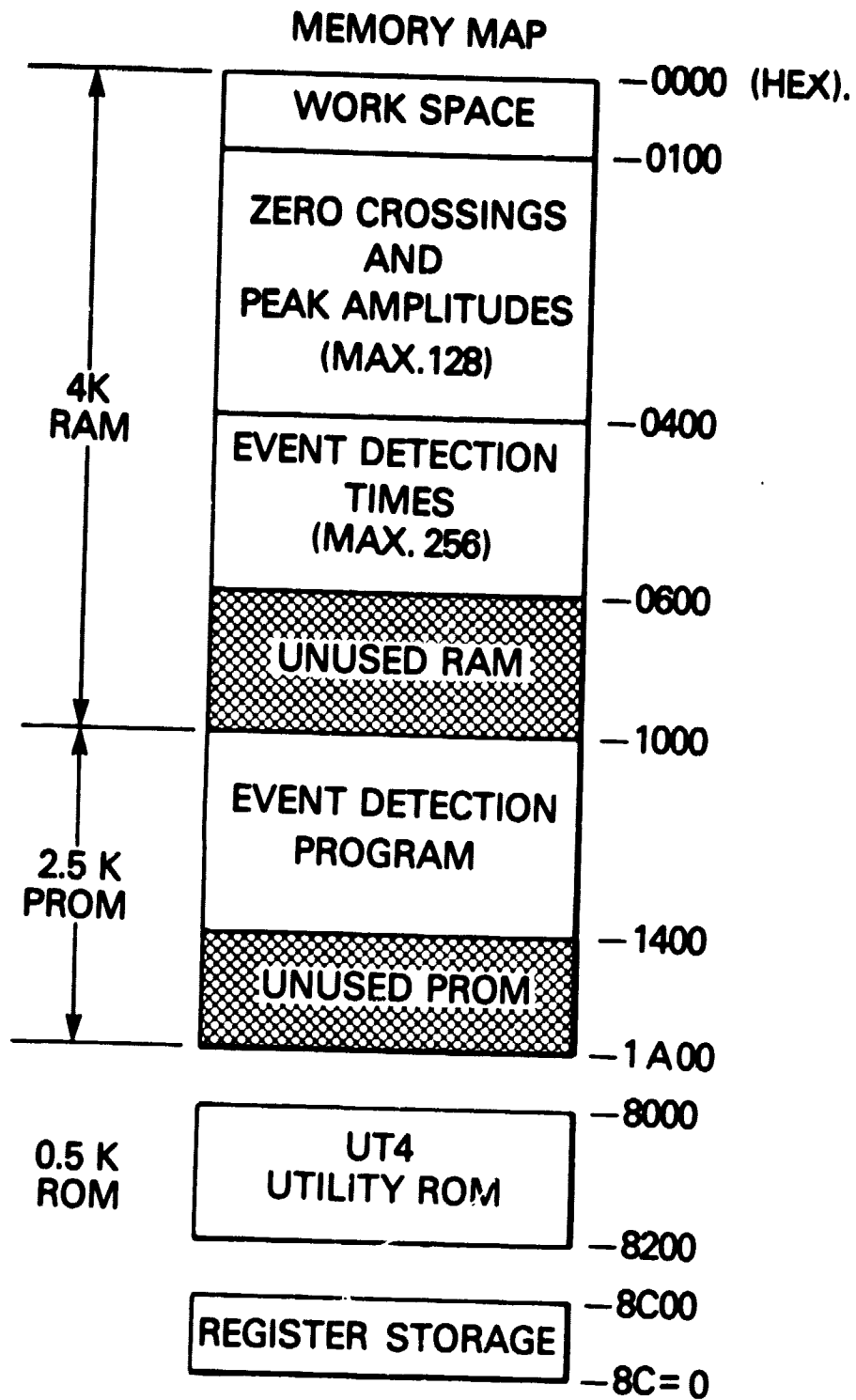
1304 8A:      0099 RHIFT:  GLD  RA
1305 3221:    0100      BZ  EXITA  ..
1307 2A:      0101      DEC  RA      ..
1308 28:      0102      DEC  R8      ..
1309 28:      0103      DEC  R8
130A F0:      0104      LDX
130B F6:      0105      SHR
130C A9:      0106      PLO  R9
130D FA40:    0107      ANI  #40      .. GET PREV. SIGN
130F 3215:    0108      BZ  RH1      .. SIGN "+0 ? YES!
1311 89:      0109      GLD  R9      .. NO, IT'S "-"
1312 F980:    0110      ORI  #80      .. RESTORE "-"
1314 A9:      0111
1315 89:      0112 RH1:  GLD  R9      .. GET IT
1316 58:      0113      STR  R8      .. SAVE HIGH ORDER BITS
1317 60:      0114      IRX
1318 F0:      0115      LDX
1319 76:      0116      SHRC
131A 58:      0117      STR  R8
131B 60:      0118      IRX
131C F0:      0119      LDX
131D 76:      0120      SHRC
131E 58:      0121      STR  R8
131F 3004:    0122      BR  RHIFT
1321 DF:      0123 EXITA:  SEP  RF      .. RETURN
1322 C012C0:  0124      LBR  MPLY
1325 ;        0125      ..
1325 ;        0126      ..
1325 ;        0127      ..
1325 ;        0128      .. SUBROUTINE MEAT ..
1325 ;        0129      .. CALLING SEQ. : ..
1325 ;        0130      .. SEX  R4  .. R4= ADD(R)
1325 ;        0131      .. .. R7= A.0(TEMP)
1325 ;        0132      .. SEP  RE  ..
1325 ;        0133      ..
1325 ;        0134      ..
1325 ;        0135      ..
1325 ;        0136 LR=#06
1325 ;        0137 C1=#09
1325 ;        0138 C2=#0C
1325 ;        0139 C3=#0F
1325 ;        0140 DELTA=#25
1325 ;        0141 CHAR=#29
1325 ;        0142 TEMP2=#3D
1325 ;        0143      ..
1325 ;        0144      ..
1325 ;        0145      ..
1325 ;        0146      ORG  #1340
1340 F0:      0147 MEAT:  LDX
1341 57:      0148      STR  R7      .. R7= R
1342 27:      0149      DEC  R7
1343 FE:      0150      SHL
1344 334A:    0151      BDF  NEGAA  .. GET SIGN
1346 F800:    0152      LDI  0      .. NEG ?? YES
1348 304C:    0153      BR  MEATA  .. NO, EXT ZEROES
134A F8FF:    0154 NEGAA:  LDI  #FF  .. EXT ONES
134C 57:      0155 MEATA:  STR  R7  .. SAVE IT
134D ;        0156      .. .. TEMP= R * 16 BITS
134D 17:      0157      INC  R7
134E F83D:    0158      LDI  A.0(TEMP2) ..
1350 A8:      0159      PLO  R8
1351 F809:    0160      LDI  C1
1353 A9:      0161      PLO  R9
1354 49:      0162      LDA  R9

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1355 BA:	0163	PHI RA	
1356 09:	0164	LDN R9	..
1357 AA:	0165	PLD RA	..
1358 E8:	0166	SEX R8	..
1359 DF:	0167	SEP RF	..
135A 08:	0168	LDN R8	..
135B E4:	0169	SEX R4	
135C 73:	0170	STXD	.. X= R4= ADD(LR)
135D F800:	0171	LDI 0	..
135F A9:	0172	PLD R9	.. SIGN OF LR
1360 AA:	0173	PLD RA	.. SIGN OF R
1361 72:	0174	LDXA	.. A= LR
1362 FE:	0175	SHL	.. GET SIGN
1363 3368:	0176	BDF $\leftarrow+5$..
1365 F8FF:	0177	LDI #FF	..
1367 A9:	0178	PLD R9	..
1368 F0:	0179	LDX	.. A= R
1369 FE:	0180	SHL	..
136A 3B6F:	0181	BNF $\leftarrow+5$..
136C F8FF:	0182	LDI #FF	..
136E AA:	0183	PLD RA	..
136F 24:	0184	DEC R4	..
1370 72:	0185	LDXA	.. A= LR, H= R4= ADD(R)
1371 F5:	0186	SD	..
1372 57:	0187	STR R7	..
1373 27:	0188	DEC R7	..
1374 89:	0189	GLO R9	.. ADD EXTENSIONS
1375 57:	0190	STR R7	..
1376 E7:	0191	SEX R7	.. R7=X= A.1(TEMP)
1377 8A:	0192	GLO RA	..
1378 74:	0193	ADC	..
1379 57:	0194	STR R7	.. TEMP= R-LR, 16 BITS
137A 17:	0195	INC R7	..
137B F825:	0196	LDI DELTA	..
137D A8:	0197	PLD R8	..
137E F80C:	0198	LDI C2	..

1380 A9:	0199	PLD R9	
1381 49:	0200	LDA R9	
1382 BA:	0201	PHI RA	.. RA.1= LSC "C2"
1383 09:	0202	LDM R9	
1384 AA:	0203	PLD RA	
1385 EA:	0204	SEX R8	
1386 DF:	0205	SEP RF	.. CALL MPLY(DELTA)
1387 04:	0206	LDM R4	.. A= R(7-0)
1388 FE:	0207	SHL	.. GET SIGN
1389 338E:	0208	BDF NEGA	
138B 76:	0209	SHRC	
138C 3091:	0210	BR POSA	
138E 76:	0211 NEGA:	SHRC	
138F FD00:	0212	SDI 0	
1391 BA:	0213 POSA:	PHI RA	.. RA.1= ABS(R)
1392 57:	0214	STR R7	.. TEMP.0= ABS(R)
1393 F829:	0215	LDI CHAR	
1395 A8:	0216	PLD R8	..
1396 F800:	0217	LDI 0	..
1398 AA:	0218	PLD RA	..
1399 27:	0219	DEC R7	..
139A 57:	0220	STR R7	..
139B 17:	0221	INC R7	.. R7= ADD. OF MULTIPLICAND
139C DF:	0222	SEP RF	.. CALL MPLY(CHAR=R*R)
139D F824:	0223	LDI A.0(DELTA-1)	..
139F A9:	0224	PLD R9	..
13A0 49:	0225	LDA R9	..
13A1 FE:	0226	SHL	..
13A2 09:	0227	LDM R9	..
13A3 3BA7:	0228	BNF POSB	..
13A5 FD00:	0229	SDI 0	..
13A7 BA:	0230 POSB:	PHI RA	..
13A8 57:	0231	STR R7	..
13A9 27:	0232	DEC R7	.. TEMP= ABS(DELTA)
13AA F800:	0233	LDI 0	..
13AC 57:	0234	STR R7	..
13AD 17:	0235	INC R7	..
13AE AA:	0236	PLD RA	..
13AF F83D:	0237	LDI DEMP2	..
13B1 A8:	0238	PLD R8	..
13B2 DF:	0239	SEP RF	.. CALL MPLY(TEMP2)
13B3 :	0240 = DELTA**2
13B3 F829:	0241	LDI CHAR	
13B5 A9:	0242	PLD R9	
13B6 09:	0243	LDM R9	
13B7 F4:	0244	ADD	
13B8 59:	0245	STR R9	
13B9 29:	0246	DEC R9	
13BA 28:	0247	DEC R8	

13BB 091	0248	LDN R9	
13BC 741	0249	ADC	
13BD 591	0250	STR R9	.. CHAR= R002+DELTA002
13BE F8291	0251	LDI CHAR	
13C0 A81	0252	PLD R8	
13C1 051	0253	LDN R5	.. A= ALFA(7,0)
13C2 F51	0254	SD	.. A=CHAR-ALFA, LD ORDER
13C3 571	0255	STR R7	
13C4 271	0256	DEC R7	..
13C5 251	0257	DEC R5	
13C6 281	0258	DEC R8	
13C7 451	0259	LDA R5	..
13C8 FBFF1	0260	XRI #FF	
13CA 741	0261	ADC	.. HIGH ORDER BITS
13CB 571	0262	STR R7	
13CC 171	0263	INC R7	..
13CD F80F1	0264	LDI C3	
13CF A91	0265	PLD R9	..
13D0 491	0266	LDA R9	
13D1 BA1	0267	PHI RA	..
13D2 091	0268	LDN R9	
13D3 AA1	0269	PLD RA	..
13D4 F83D1	0270	LDI TEMP2	
13D6 A81	0271	PLD R8	..
13D7 DF1	0272	SEP RF	.. CALL MPLY
13D8 051	0273	LDN R5	
13D9 F41	0274	ADD	..
13DA 551	0275	STR R5	
13DB 251	0276	DEC R5	..
13DC 281	0277	DEC R8	
13DD 051	0278	LDN R5	..
13DE 741	0279	ADC	
13DF 551	0280	STR R5	..
13E0 151	0281	INC R5	.. R5= A.0(ALFA)
13E1 DF1	0282	SEP RF	.. RETURN
13E2 30401	0283	BR MEAT	
13E4 1	0284	END	
0000			



ORIGINAL PAGE IS
OF POOR QUALITY

High Pass Filter (C1)

Range: 0.5 to 1.5

Resolution: 0.1

Mean: 0.995

Steps: 11

<u>Index</u>	<u>Value</u>	<u>Real Value</u>	<u>Index</u>	<u>Value</u>	<u>Real Value</u>
0	0.5	0.5000	6	1.1	1.1093
1	0.6	0.6250	7	1.2	1.1875
2	0.7	0.6875	8	1.3	1.3125
3	0.8	0.8125	9	1.4	1.4062
4	0.9	0.9060	10	1.5	1.5000
5	1.0	1.000	11-15	"NOT USED"	

Weighting Constant (C2)

Range: 0.0 to 2.0

Resolution: 0.15

Mean: 0.65

Steps: 14

<u>Index</u>	<u>Value</u>	<u>Real Value</u>	<u>Index</u>	<u>Value</u>	<u>Real Value</u>
0	0.00	0.0000	8	1.05	1.0625
1	0.15	0.1406	9	1.20	1.1875
2	0.30	0.2812	10	1.35	1.3750
3	0.45	0.4375	11	1.50	1.5000
4	0.60	0.6250	12	1.65	1.6250
5	0.75	0.7500	13	1.80	1.8125
6	0.90	0.9060	14	1.95	1.9375
7*	1.00	1.0000	15*	2.00	2.0000

*Not required in original specification

(C3)

Range: 0.2 to 0.8

Resolution: 0.1

Mean: 0.5

Steps: 7

<u>Index</u>	<u>Value</u>	<u>Real Value</u>	<u>Index</u>	<u>Value</u>	<u>Real Value</u>
0	0.200	0.2030	13*	0.525	0.5234
1*	0.225	0.2187	14*	0.550	0.5468
2*	0.250	0.2500	15*	0.5750	0.5781
3*	0.275	0.2730	16	0.6000	0.6093
4	0.300	0.2960	17*	0.6250	0.6250
5*	0.325	0.3280	18*	0.6500	0.6562
6*	0.350	0.3437	19*	0.6750	0.6718
7*	0.375	0.3750	20	0.7000	0.7031
8	0.400	0.4062	21*	0.7250	0.7187
9*	0.425	0.4218	22*	0.7500	0.7500
10*	0.450	0.4531	23*	0.7750	0.7656
11*	0.475	0.4687	24	0.8125	0.8125
12	0.500	0.5000	25-31	"NOT USED"	

(C4)

Range: 0.005 to 0.05

Resolution: 0.005

Mean: 0.025

Steps: 10

<u>Index</u>	<u>Value</u>	<u>Real Value</u>	<u>Index</u>	<u>Value</u>	<u>Real Value</u>
0	0.0050	0.0048	10	0.0300	0.0312
1*	0.0075	0.0078	11*	0.0325	0.0332
2	0.0100	0.0097	12	0.0350	0.0351
3*	0.0125	0.0126	13*	0.0375	0.0371
4	0.0150	0.0156	14	0.0400	0.0390
5*	0.0175	0.0175	15*	0.0425	0.0429
6	0.0200	0.0195	16	0.0450	0.0449
7*	0.0225	0.0234	17*	0.0475	0.0468
8	0.0250	0.0253	18	0.0500	0.0507
9*	0.0275	0.0273	19-31	"NOT USED"	

Threshold Constant (C5)

Range: 4.0 to 6.0

Resolution: 1.0

Mean: 5.0

Steps: 3

<u>Index</u>	<u>Value</u>	<u>Real Value</u>
0	4.0	4.0
1	5.0	5.0
2	6.0	6.0
3	7.0	7.0

Expected Time Consumption
(Search Mode)

| R | = 127

1250 inst. = 10 ms)

<u>Program Seq. or Function</u>	<u>At Average Values</u>	<u>Worst Case</u>	<u>At Best Values</u>
Germ Main	130	130	130
Sub Read	20	20	20
Sub Meat	125	125	125
Sub Mply (C1)	30	320	
Sub Mply (C2)	30	245	
Sub Mply (R ²)	200	200	200
Sub Mply (ΔR^2)	230	230	230
Sub Mply (C3)	50	340	
Sub Mply (C4)	300	320	
Sub Mply (C5)	90	90	90
Totals	1205	2050	

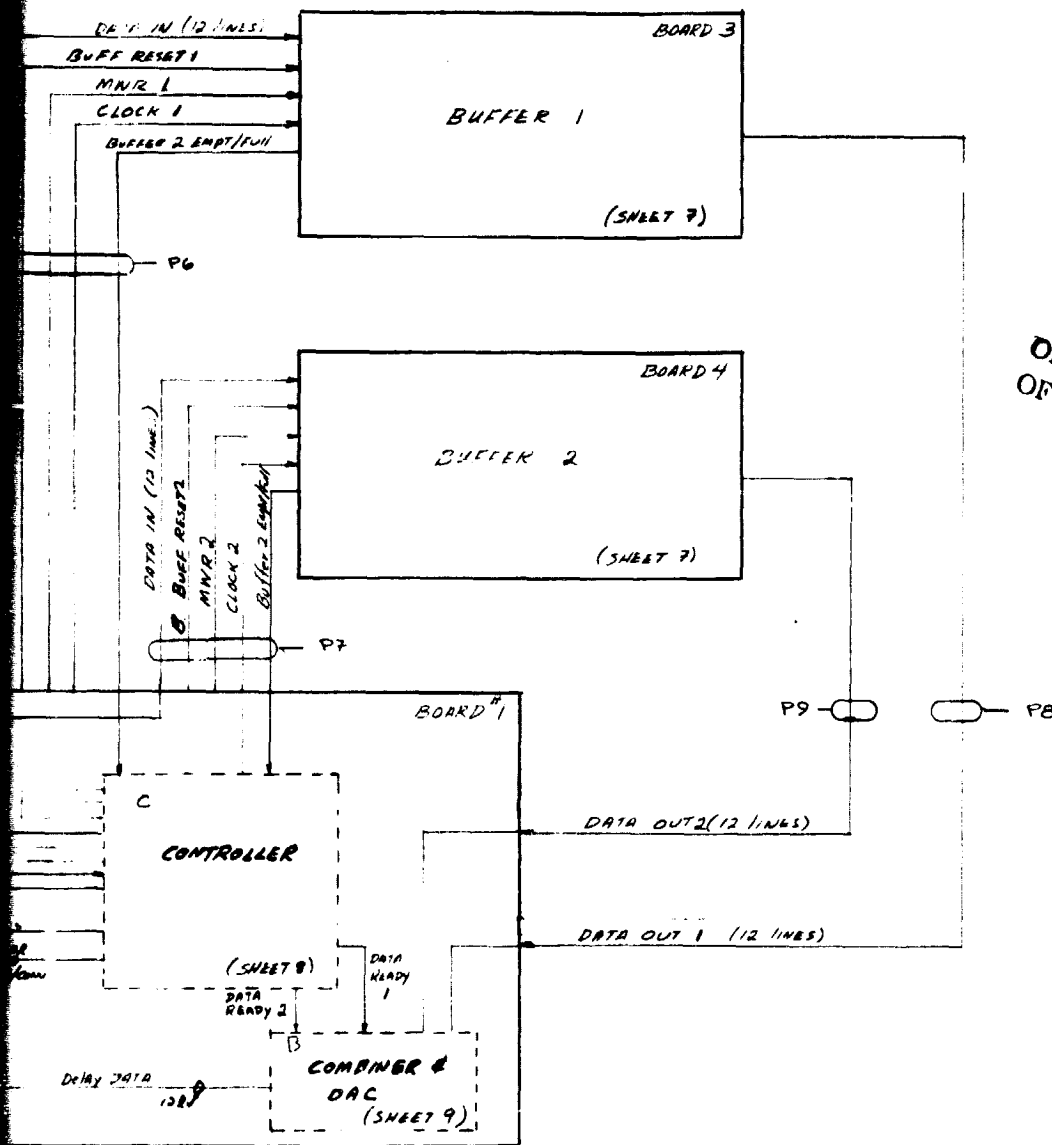
**Expected Time Consumption
(Validation Mode)**

|R| = 127

(1250 inst. = 10 ms)

<u>Program Seq. or Function</u>	<u>At Average Values</u>	<u>Worst Case</u>	<u>At Best Values</u>
Germ Main	100	100	100
Sub Read	20	20	20
Sub Meat	125	125	125
Sub Mply (C1)	30	320	
Sub Mply (C2)	30	245	
Sub Mply (R ²)	200	200	200
Sub Mply (ΔR^2)	230	230	230
Sub Mply (C3)	<u>50</u>	<u>340</u>	
Totals	815	1660	

REVISIONS			
BY	DESCRIPTION	DATE	APPROVAL



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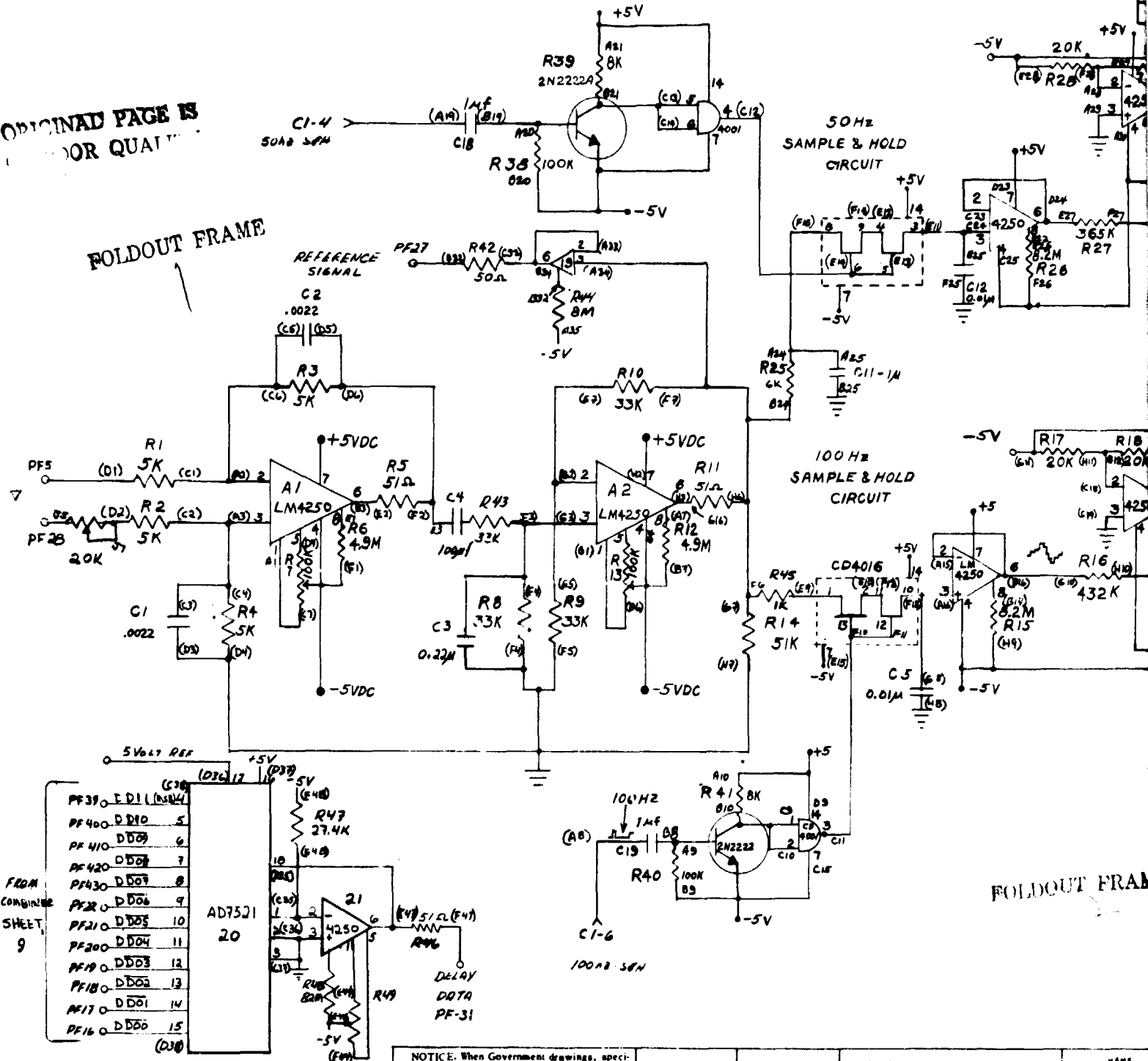
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REQD	PART NO.	DESCRIPTION	MATL	MATL SPEC	UNIT QT.
LIST OF MATERIAL					
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DIMENSIONS ARE IN INCHES		DESIGNER			
TOLERANCES OR:		DRAWN			
FRACTIONS 11/64 DECIMALS 2.000 ANGLES 1°		CHECKED			
		APPROVES			
		APPROVED			SCALE UNIT QT. CODE SHEET / OF //
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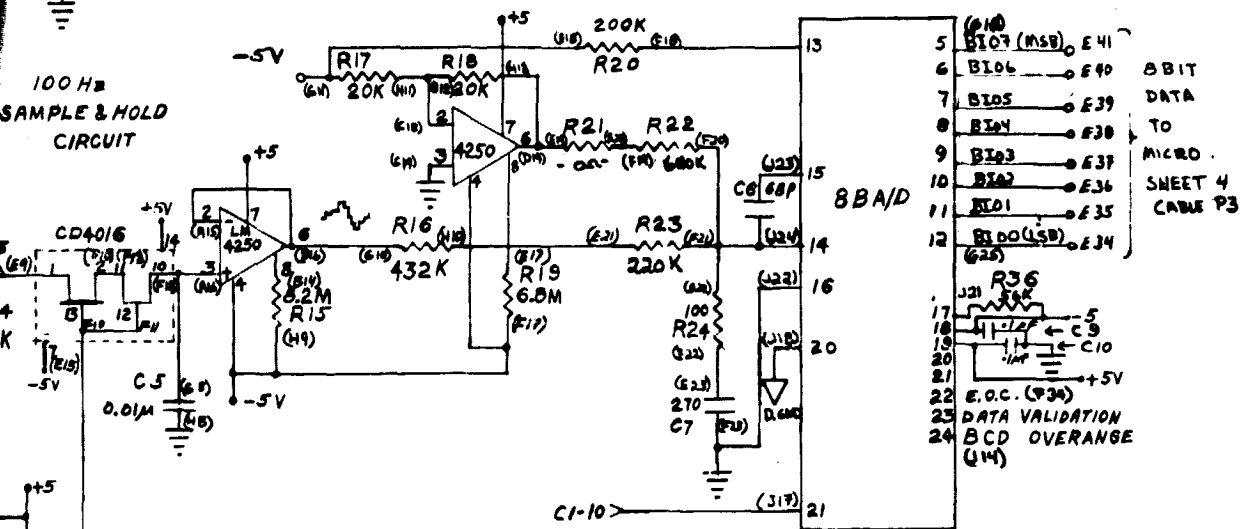
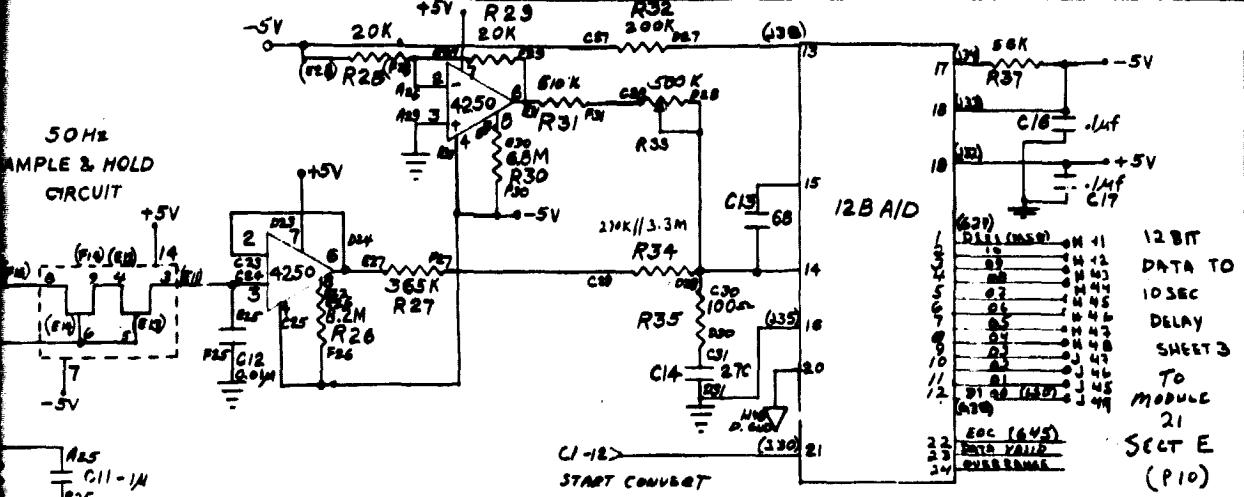
FROM COMBINE SHEET 9

PF39	FD11	(N34)
PF40	DD10	5
PF410	DD09	6
PF420	DD08	7
PF430	DD07	8
PF440	DD06	9
PF210	DD05	10
PF200	DD04	11
PF190	DD03	12
PF180	DD02	13
PF170	DD01	14
PF160	DD00	15

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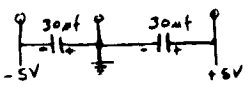
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APPLICATION		APPROVED
CONTRACT NO.		APPROVED
NEXT ASSY.		APPROVED
REV. NO.		APPROVED
DATE		APPROVED
BY		APPROVED
BY ORDER OF THE		APPROVED

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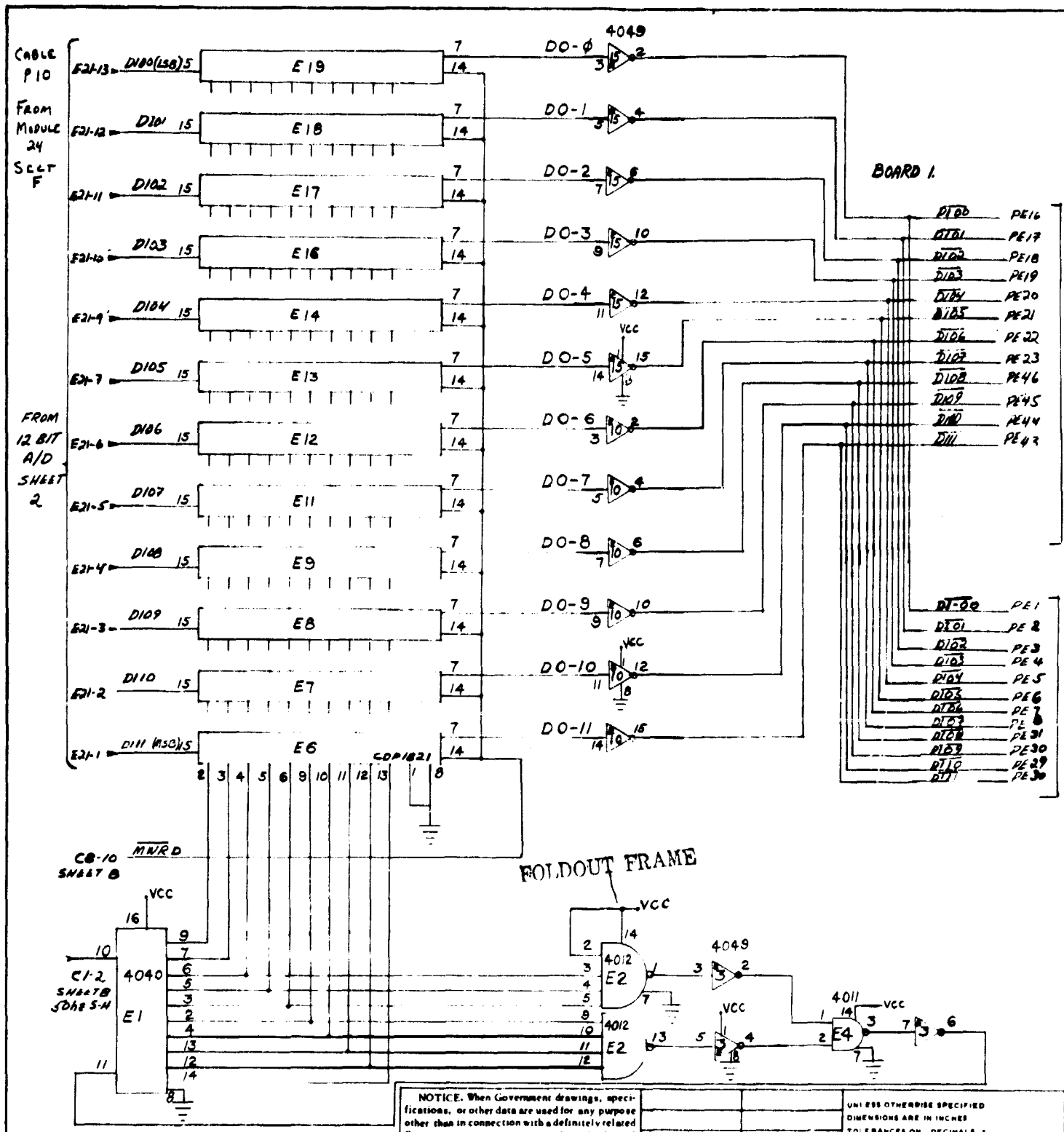


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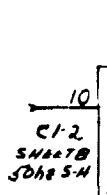
UNLESS OTHERWISE SPECIFIED DIMENSIONS ARE IN INCHES TOLERANCES ON: DECIMALS: 1 FRACTIONS: 1 ANGLE: 1 DO NOT SCALE THIS DRAWING MATERIAL:	NAME	DATE	CODE	GODDARD SPACE FLIGHT CENTER GREENBELT, MARYLAND 20771 NATIONAL AERONAUTICS AND SPACE ADMINISTRATION SEISMIC PLATFORM ANALOG CIRCUIT (BOARD 1 SECTION F)
	DESIGNER	T. CLEMONS		
	CHECKED	W. MILLER	1/18/79	
	APPROVED			
	APPROVED			
BY ORDER OF THE DIRECTOR				CODE IDENT NO G
	SCALE	UNIT BY	SHEET 2 OF 11	



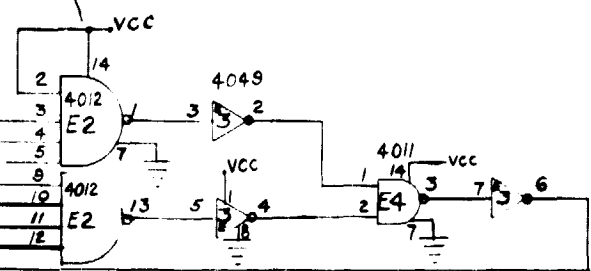
CABLE P10
FROM MODULE 24
SCLT F

FROM 12 BIT A/D
SHEET 2

CB-10
SHEET B



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BOARD 1

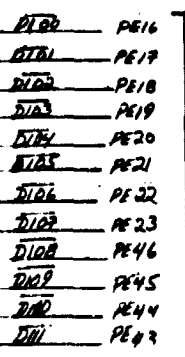
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- DI01 PE17
- DI02 PE18
- DI03 PE19
- DI04 PE20
- DI05 PE21
- DI06 PE22
- DI07 PE23
- DI08 PE46
- DI09 PE45
- DI10 PE44
- DI11 PE42
- DI00 PE1
- DI01 PE2
- DI02 PE3
- DI03 PE4
- DI04 PE5
- DI05 PE6
- DI06 PE7
- DI07 PE8
- DI08 PE31
- DI09 PE30
- DI10 PE29
- DI11 PE30

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	TOLERANCES ON DECIMALS:	DESIGNER
	FRACTIONS: ANGLES:	T. CLEM
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CONTRACT NO.	HEAT ASSY. USED ON	BY ORDER OF
	APPLICATION	

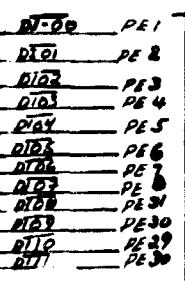
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BOARD 1



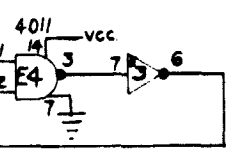
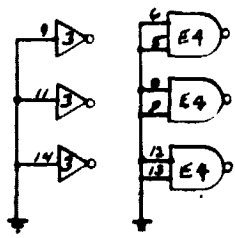
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SHEET 7
CABLE - PG



TO BUFFER 2
SHEET 7
P-7

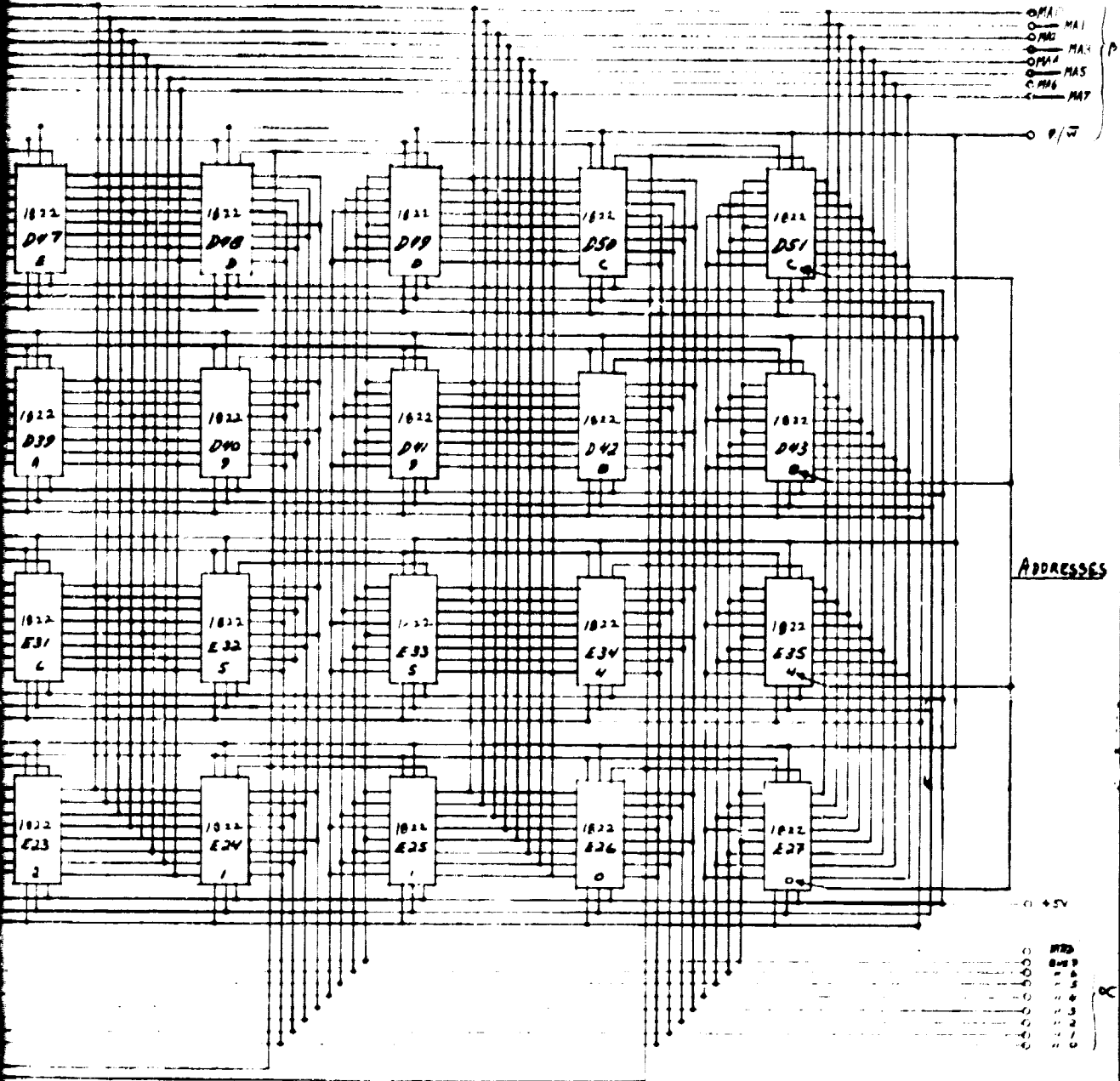
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	DRAWN T. CIEMONS			SEISMIC PLATFORM DELAY CIRCUIT. (BOARD 1 SECTION E)	
	CHECKED W. MILLER	1/10/77			
	APPROVED			CODE IDENT NO	G
BY ORDER OF THE DIRECTOR	SCALE		UNIT WT.	SHEET 3 OF 11	

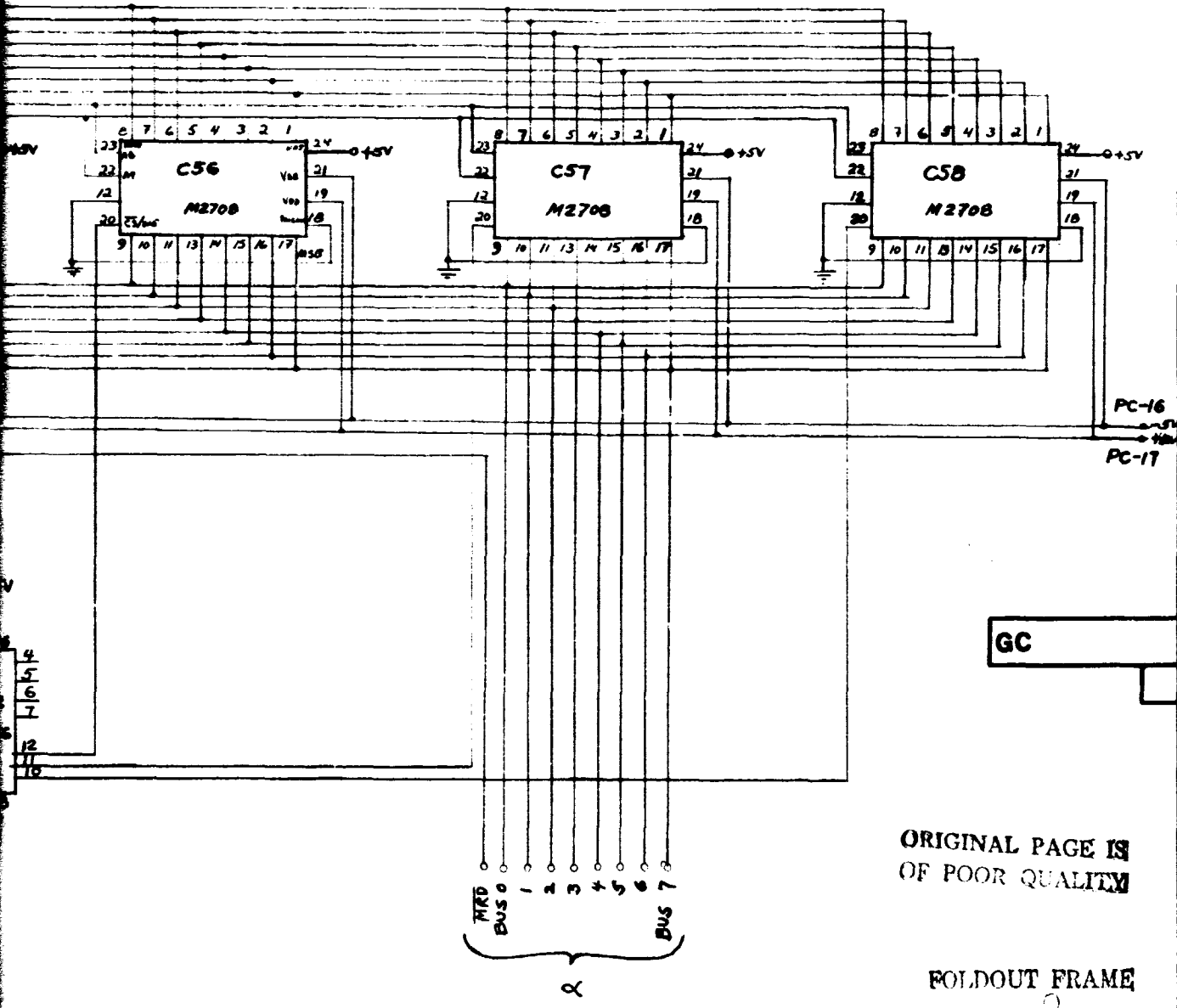
REVISIONS			
BY	DESCRIPTION	DATE	APPROVAL



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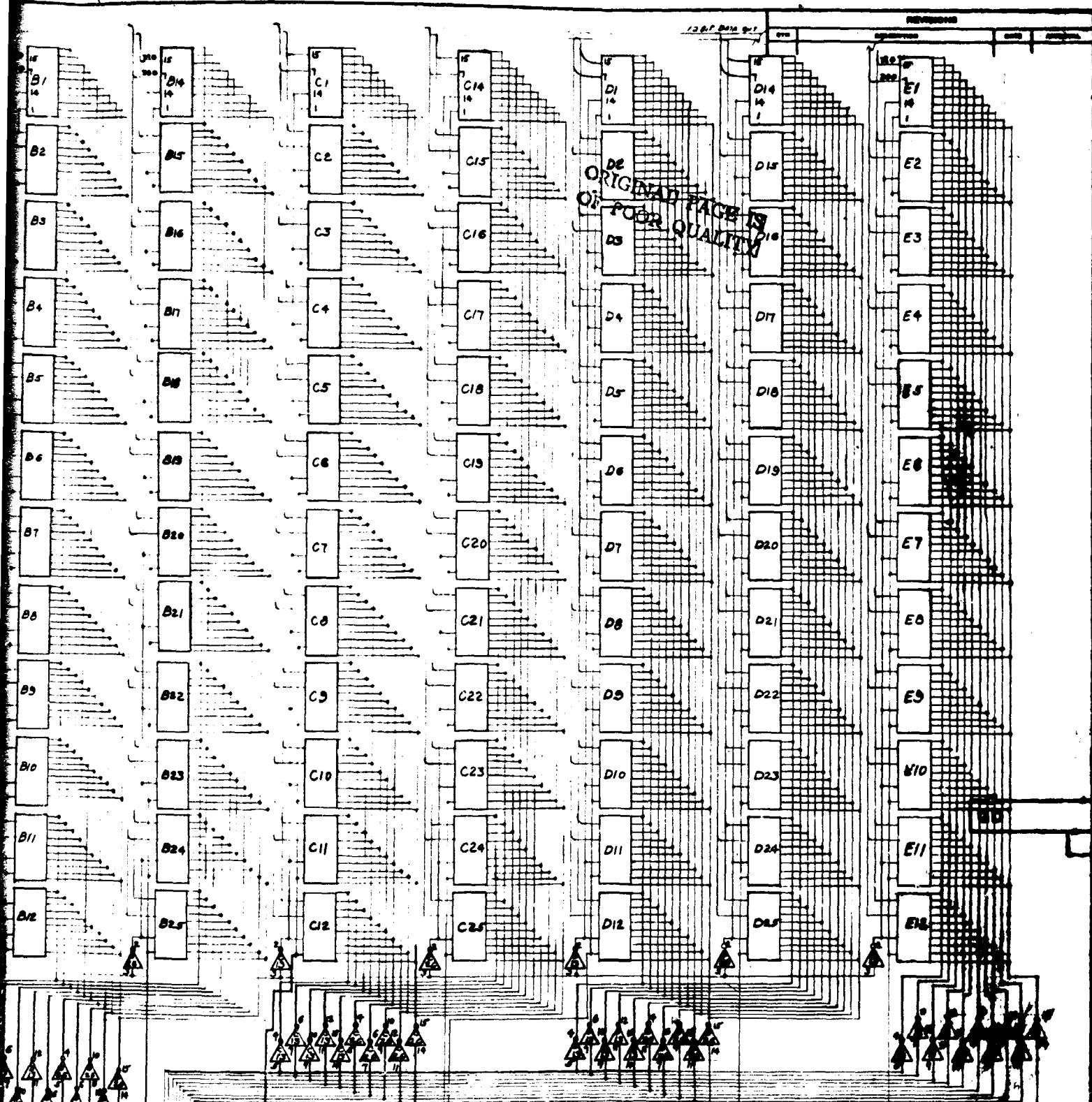
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LIST OF MATERIAL					
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DIMENSIONS ARE IN INCHES		DESIGNER			
TOLERANCES ON:		CHECKED			
FRACTIONS 1/64 DECIMALS ± .005 ANGLES ± 1°		APPROVED			
		DATE			
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REVISIONS			
REV	DESCRIPTION	DATE	APPROVAL



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		CHECKED			NATIONAL AERONAUTICS AND SPACE ADMINISTRATION GODDARD SPACE FLIGHT CENTER GREENBELT, MARYLAND
		T. CLEMENS		11/9/79	
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		APPROVED			GC
NEXT ASSY	USED ON	SCALE	UNIT BY	CODE	SHEET 6 OF 11



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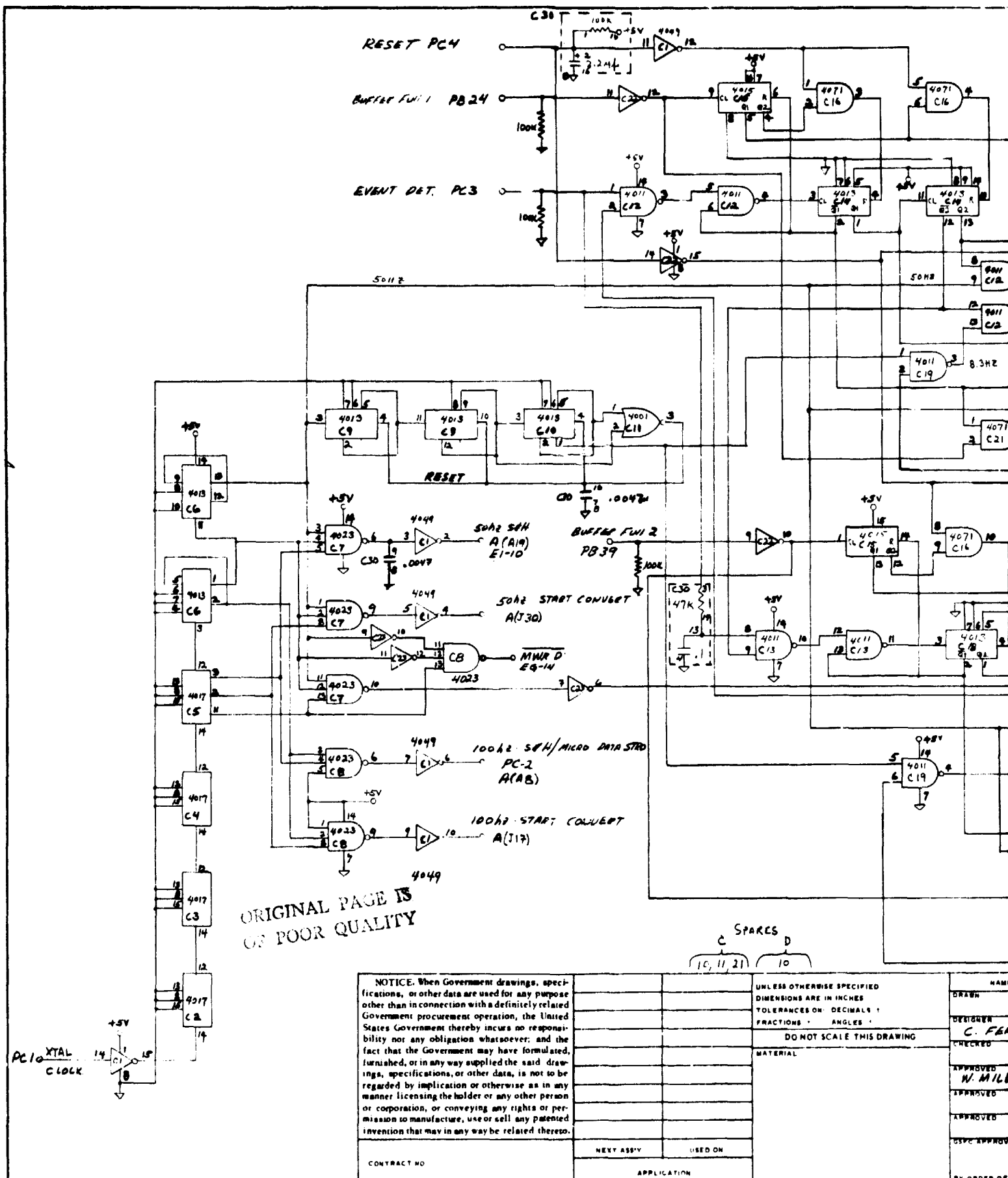
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		APPROVED			
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Buffer 1 or 2
Boards 3 & 4
SECTION A, B, C, & E

NATIONAL INSTRUMENTS AND
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ROCKLED SPACE FLIGHT CENTER
GREENBELT, MARYLAND

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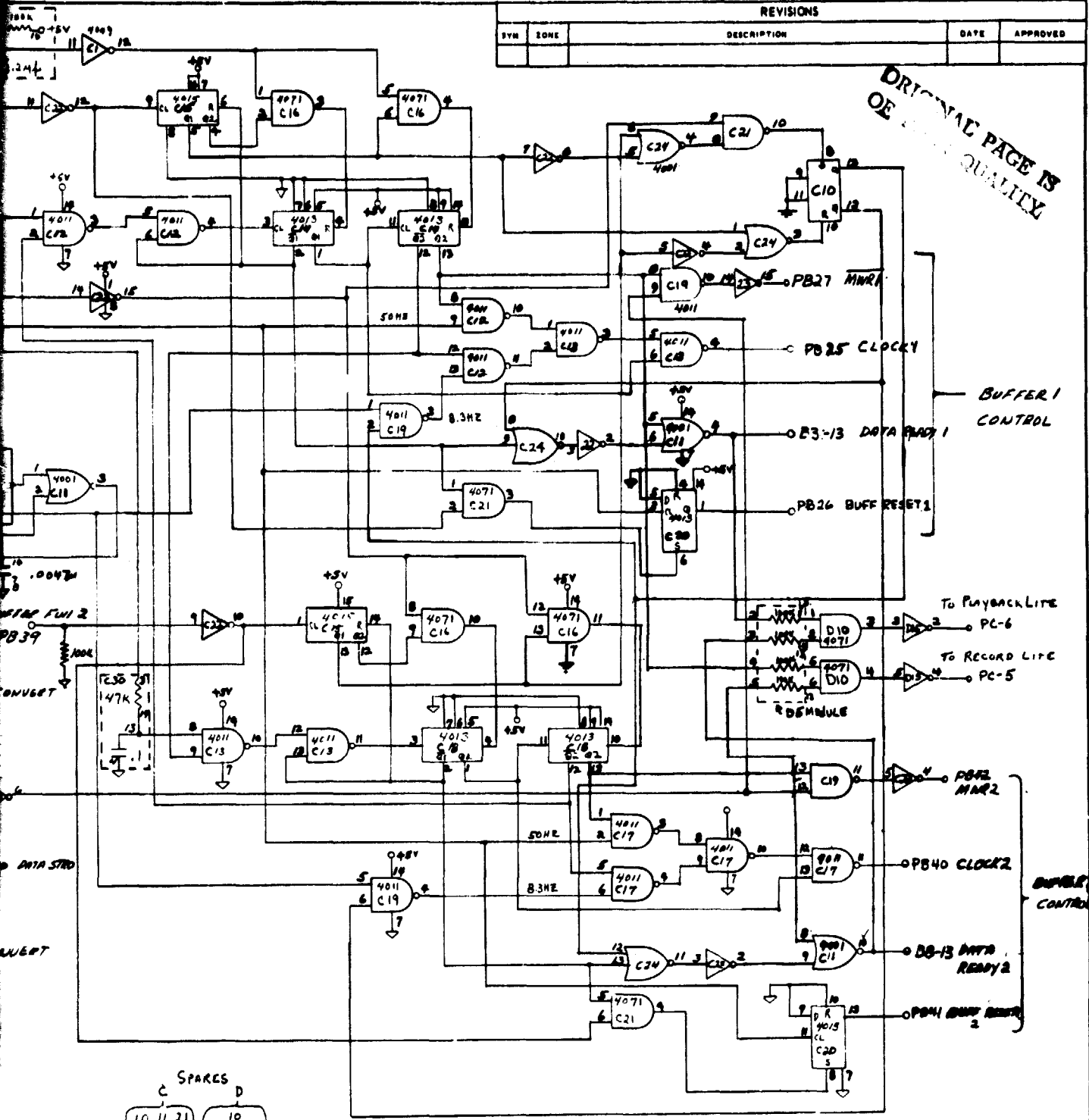
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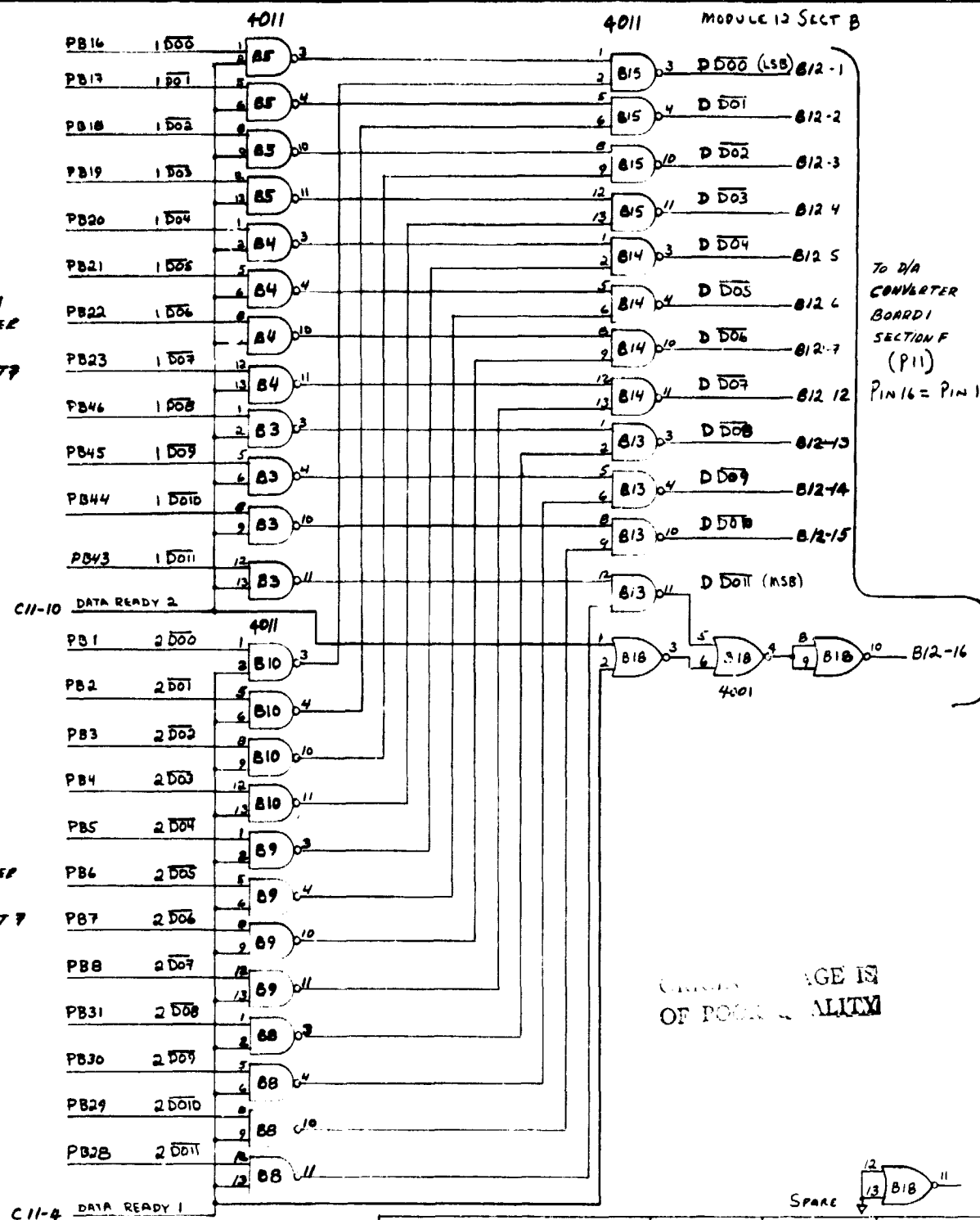


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FOLDOUT FRAME

FROM
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FROM
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SHEET 7



TO D/A
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BOARD
SECTION F
(P11)
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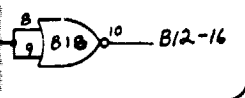
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SECT B

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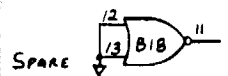
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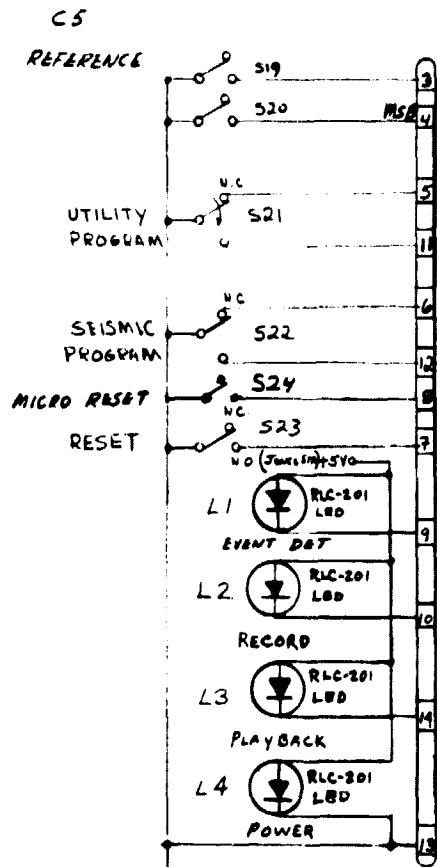
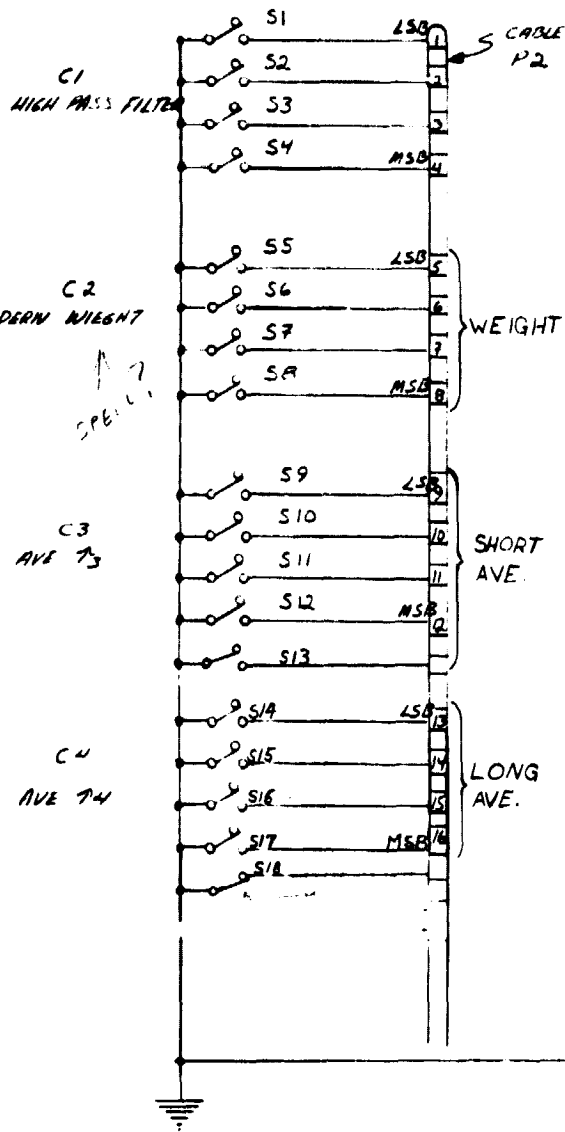
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	DESIGNER W. MILLER			12 BIT COMBINER BOARD 1 SECTION B	
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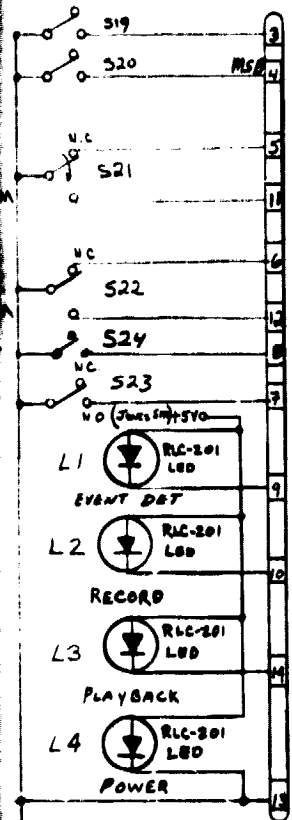
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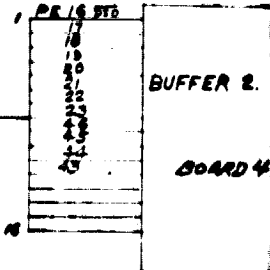
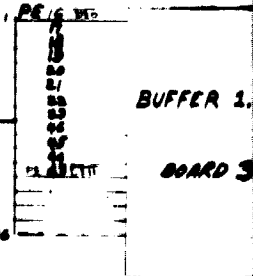


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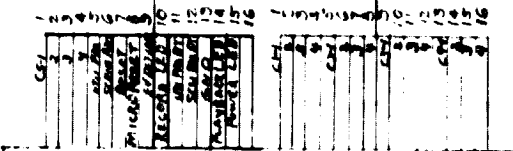
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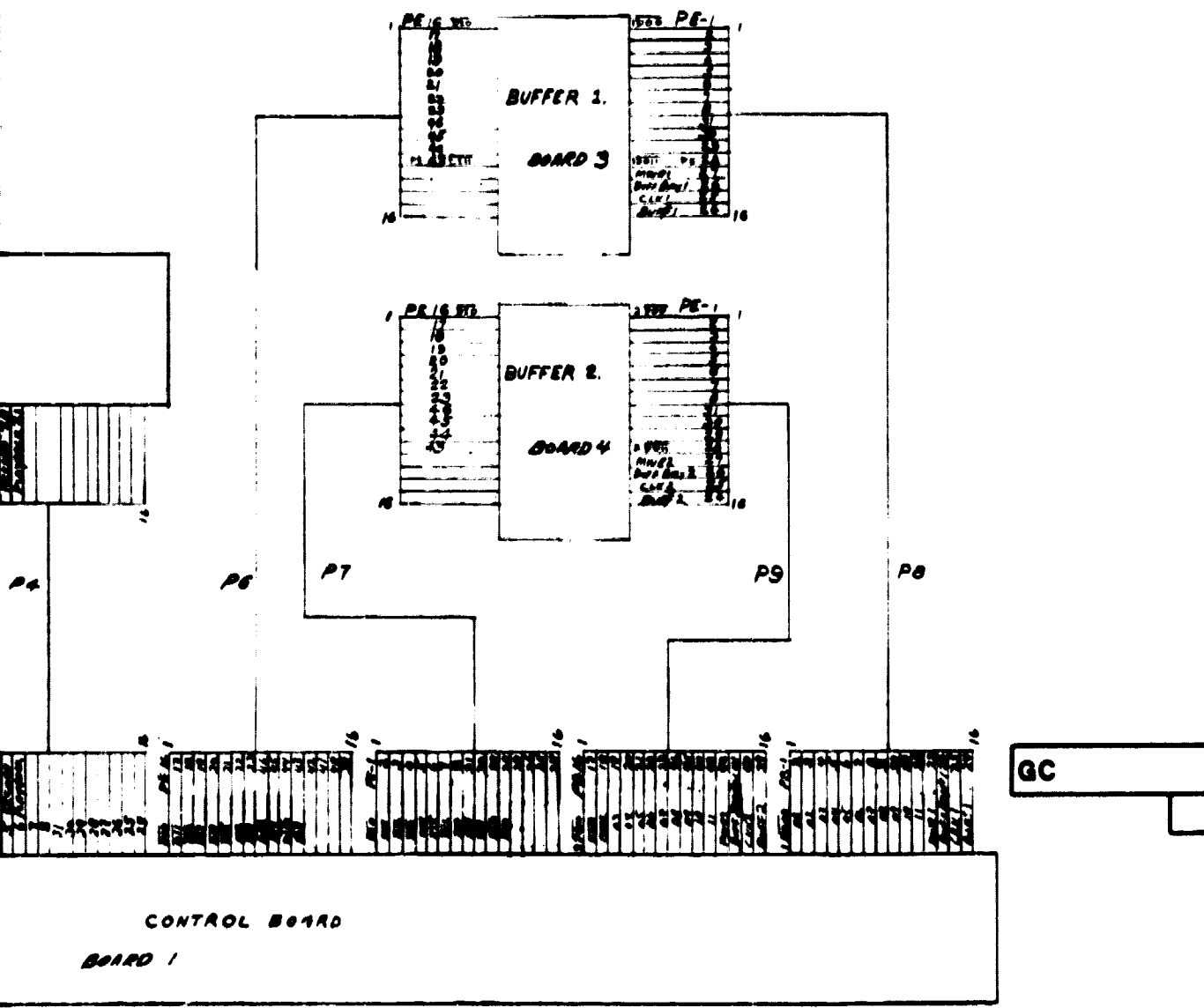
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- B. SWGT 1
- A. CHAN 3
- B. DATA 1

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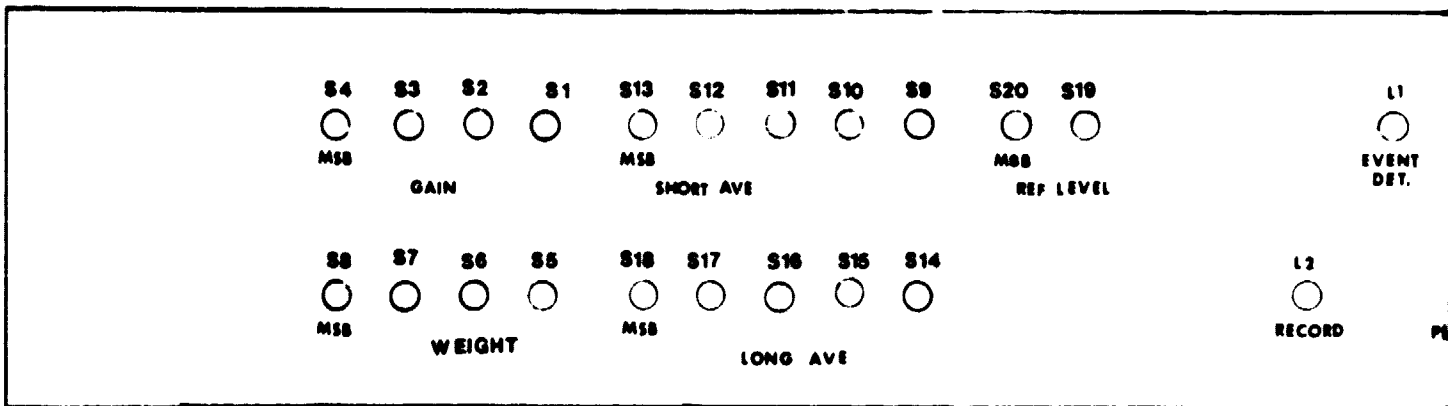
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REQD	PART NO.	DESCRIPTION	QTY	QTY SPEC	UNIT WT.
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DIMENSIONS ARE IN INCHES					
TOLERANCES ARE:					
FRACTIONS 1/64 DECIMALS 1.000 ANGLES 1°					
NAME		INIT	DATE		
DESIGNED				NATIONAL AERONAUTICS AND SPACE ADMINISTRATION GODDARD SPACE FLIGHT CENTER GREENBELT, MARYLAND GC	
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FOLDOUT FRAME

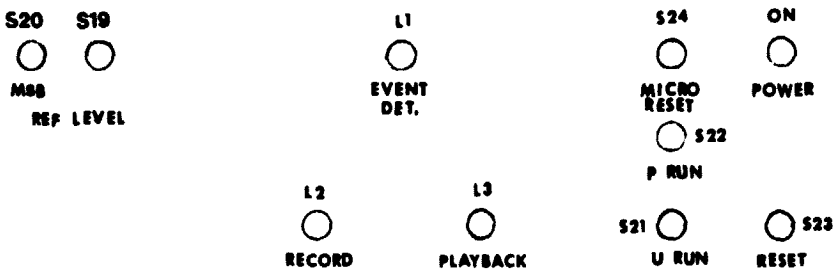
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REQD	PART NO.	DESCRIPTION	MATL	MATL SPEC	UNIT QTY.
LIST OF MATERIAL					
UNLESS OTHERWISE SPECIFIED		NAME	INIT	DATE	NATIONAL AERONAUTICS AND SPACE ADMINISTRATION GODDARD SPACE FLIGHT CENTER GREENBELT, MARYLAND GC
DIMENSIONS ARE IN INCHES		DESIGNER			
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FRONT PANEL LAYOUT

SEISMIC EVENT DET.

NATIONAL AERONAUTICS AND
SPACE ADMINISTRATION
GODDARD SPACE FLIGHT CENTER
GREENBELT, MARYLAND

GC

SCALE 1:1

UNIT QTY

CODE A

SHEET OF

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1. Report No. 80673	2. Government Accession No.	3. Recipient's Catalog No.	
4. Title and Subtitle Applications of Satellite Data Relay to Problems of Field Seismology		5. Report Date	
		6. Performing Organization Code	
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9. Performing Organization Name and Address Geophysics Branch, Code 922 Goddard Space Flight Center Greenbelt, Maryland 20771		10. Work Unit No.	
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12. Sponsoring Agency Name and Address NASA/Goddard Space Flight Center Greenbelt, Maryland 20771		14. Sponsoring Agency Code	
15. Supplementary Notes			
16. Abstract A seismic signal processor has been developed and tested for use with the NOAA-GOES satellite data collection system. Performance tests on recorded, as well as real time, short period signals indicate that the event recognition technique used (formulated by Rex Allen) is nearly perfect in its rejection of cultural signals and that data can be acquired in many swarm situations with the use of solid state buffer memories. Detailed circuit diagrams are provided. The design of a complete field data collection platform is discussed and the employment of data collection platforms in seismic networks is reviewed.			
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