

SANnet II 200 SCSI Array

Technical Product Description Guide

January 2003 83-00002947 Revision A

Copyright

Copyright 2001-2003 – Dot Hill Systems Corp. All rights reserved. No part of this publication may be reproduced, stored in a retrieval system, translated, transcribed, or transmitted, in any form or by any means – manual, electric, electronic, electromechanical, chemical, optical, or otherwise – without prior explicit written permission of Dot Hill Systems Corp., 6305 El Camino Real, P.O. Box 9000, Carlsbad, CA 92009-1606.

Trademarks

The Dot Hill Systems Corp. logo, SANnet, SANnet II, SANscape, SANpath and SANtrap are trademarks of Dot Hill Systems Corp. All other trademarks and registered trademarks are proprietary to their respective owners.

Changes

The material in this document is for information only and is subject to change without notice. While reasonable efforts have been made in the preparation of this document to assure its accuracy, Dot Hill Systems Corp., assumes no liability resulting from errors or omissions in this document, or from the use of the information contained herein. Dot Hill Systems Corp., reserves the right to make changes in the product design without reservation and without notification to its users. This document was compiled and edited by Ted Uhler and Omar Barraza of Dot Hill Systems Corp.

Contents

TABLE OF CONTENTS	3
INTRODUCTION	4
Key Features	
ARCHITECTURE FUNDAMENTALS	
MANAGEMENT INTERFACES	
RELIABILITY, AVAILABILITY AND SERVICEABILITY	
Performance	
Scalability	
ARCHITECTURE	8
Enclosure Modules	8
Controller Modules	
Disk Modules	
Power and Cooling Modules	
Enclosure Management Unit Modules	
SCSI MODULE	12
TERMINATION MODULE	13
FEATURES	14
CONTROLLER OPTIMIZATION	14
Controller Redundancy	
CACHE PROTECTION	
READ CACHING	
WRITE CACHING	16
LOGICAL DRIVES	16
Disk Redundancy	16
SPARE DISKS	17
LOGICAL DRIVE REBUILDING	17
MANAGEMENT	18
CONFIGURATION	18
Monitoring	19
EVENT LOGS	
IN-BAND & OUT-OF-BAND MANAGEMENT	
EVENT REPORTING	
FIRMWARE UPDATES	
RAID	
CACHING	
Advanced Features	
RAID Expansion	
REDUNDANT CONTROLLERS	
DATA SAFETY	
USER INTERFACE	
PERFORMANCE PARAMETERS	
DETAILED SPECIFICATIONS	
GLOSSARY	30

Introduction

The SANnet II 200 SCSI array is a robust Ultra160 SCSI storage system and worthy successor to the well-established SANnet 3300 series arrays. Fast performance, high availability and simple manageability are condensed into a flexible, versatile, rugged and cost-effective package.

Each SANnet II 200 SCSI array holds twelve 1-inch high disks in a 2U package and is available with dual redundant RAID controllers, a single RAID controller, or without controllers for use as an expansion unit. An expansion unit can also be used as a stand-alone JBOD storage system or as a host-based RAID array when used with volume management software supporting software RAID.



FIGURE 1: Front View of a SANnet II 200 3310 SCSI Array (RAID, Expansion Unit/JBOD)

Designed to fulfill a variety of entry-level and midrange requirements, the SANnet II 200 SCSI array is an excellent storage complement to many IT infrastructures. It can be supported by most of today's host platforms. And the SANnet II 200 SCSI array creates an application system capable of serving a large number of users. For environments requiring very high levels of storage capacity, a SANnet II 200 SCSI array expands to support up to 36 disks by adding two expansion units.



FIGURE 2: Rear View of a SANnet II 200 SCSI Array

As a key component in a storage network, the SANnet II 200 SCSI array connects to host servers via industry-standard Ultra160 SCSI host bus adapters, and to local and remote management consoles via standard VT100 serial and Ethernet LAN connections.

Key Features

SANnet II 200 SCSI arrays are compact, ultra-dense, super-rugged storage systems that meet entry-level and midrange requirements by providing affordable, enterprise-class performance and availability features, management functionality and configuration flexibility. Some highlights:

• An extremely space-efficient design provides up to 12 disks and redundant or single RAID controllers in just 2U of rack space.

- Unified graphical user interface (GUI) provides intuitive configuration, management and reporting for every Dot Hill SANnet II series array in your environment.
- Support for a broad range of RAID levels: 0, 1, 0+1, 3, 5, 3+0 and 5+0 assures flexible performance and protection.
- Dynamically expand capacity and performance by adding disks without interrupting storage operations or attached servers.
- Automated read and write cache management with user selectable write-through or write-back cache policies and optimization for sequential or random access.
- Choose between single-bus or dual-bus disk configurations using a simple SCSI cable connection.

Architecture Fundamentals

SANnet II 200 SCSI arrays are modular storage systems that provide direct attached storage (DAS) to open systems servers using Ultra160 SCSI connections. In addition to supporting typical enterprise environments, these rugged systems are NEBS Level 3-certified for use in telecommunications and ISP infrastructures, and Mil-STD-810F-certified for use in military applications.

The modular architecture consists of a number of self-contained base enclosures, expansion enclosures and disks. Each base and expansion enclosure occupies 2U of rack space and supports up to 12 disks. Base enclosures include one or two controllers while expansion enclosures contain no controllers. These three fundamental items fit together into a range of supported configurations.

For example, a base enclosure can support more than 12 disks by adding one or two expansion enclosures. Once expansion enclosures are added, the collection of enclosures and disks becomes one fully integrated array – effectively the equivalent of a base enclosure supporting 24 or 36 disks – rather than multiple independent enclosures. The expansion of base units is optional.

The smallest possible SANnet II 200 SCSI array configuration consists of a single base enclosure containing a number of fully integrated field replaceable units (FRUs) such as controllers. Other FRUs include enclosure management units (EMUs), host input/output cards (SCSI modules), termination cards and power/cooling units. The exact number and combination of FRUs included within each base or expansion enclosure varies by SANnet II SCSI array model.

Management Interfaces

Configuration, administration and reporting are possible through a number of in-band and out-ofband management paths to SANnet II 200 SCSI arrays. SNMP-based LAN management is available using a Fast Ethernet (10/100BASE-T) connection. Direct access to a menu-based terminal management facility is within reach via VT100 serial ports. Dot Hill's SANscape provides remote management from administrator workstations.

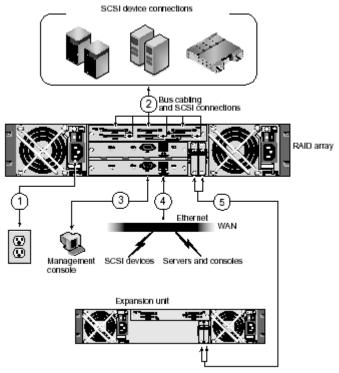


FIGURE 3: Typical Sequence of Installation Steps

Reliability, Availability and Serviceability

Comprehensive reliability, availability and serviceability (RAS) are assured within SANnet II 200 SCSI arrays. Proven low voltage differential (LVD) signaling across all disk and host SCSI buses keeps data transfers reliable. Flexible support for RAID levels 0, 1, 0+1, 3, 5, 3+0 and 5+0, plus global and dedicated spare disks provide powerful choices for protecting valuable information. Every FRU is hot-swappable or hot-serviceable to virtually eliminate downtime, plus critical FRUs operate in redundant pairs.

	Base Unit with Redundant Controllers	Base Unit with Single Controller	Expansion Unit (no controllers)
Controller Modules	Hot-swappable	Hot-serviceable	Not applicable
Disk Modules	Hot-swappable	Hot-swappable	Hot-swappable
Power and Cooling Modules	Hot-swappable	Hot-swappable	Hot-swappable
Event Management Modules	Hot-swappable	Hot-swappable	Not applicable
SCSI Modules	Hot-serviceable	Hot-serviceable	Hot-serviceable
Termination Modules	Hot-serviceable	Hot-serviceable	Not applicable

Performance

SANnet II 200 SCSI arrays provide very high levels of performance within a compact package. The use of Ultra160 SCSI technology throughout for disks and servers results in performance approaching that of storage area networks (SAN) from a direct attached storage (DAS) solution. Cache memories of up to 1GB per array with support for 15,000RPM disks and flexible choices of hardware-based RAID level protection ensure optimum performance.

Scalability

Room for 12 disks within an enclosure that occupies just 2U of rack space provides ample capacity for many environments. A choice of 36GB, 73GB and 146GB disks permits users to balance the number of disks and storage capacity needed. When even more storage capacity is required, expansion enclosures can be added to expand the number of disks up to 24 or 36, providing up to 5.25TB of total storage capacity in just 6U of rack space.

Architecture

SANnet II 200 SCSI arrays use modular design principles. Essentially, each array is a collection of independent modules that operate cooperatively, providing all the necessary array functions. The foundation of every array is the enclosure module.

Enclosure Modules

The primary building block of any SANnet II 200 SCSI array is its enclosure. It consists of a compact metal chassis with internal controller mid-plane and disk mid-plane. The controller mid-plane interconnects the rear-facing FRUs and connects to the SCSI buses of the disk mid-plane. The disk mid-plane provides the internal enclosure connections for the disks. The enclosure securely holds and interconnects other FRUs to create a functional storage system.

The SCSI bus configuration for disks can be set to split-bus or single-bus using an external SCSI cable connection. The default mode is for a split-bus disk configuration. Connecting the included SCSI bus configuration cable joins the split-buses into a single-bus configuration and changes the SCSI ID settings of the disks shown on the label on the front of the enclosure. Use of the split-bus option requires that two separate controller SCSI buses are available for disk use.

The enclosure itself is a FRU with no serviceable components. If the chassis or an internal midplane were damaged, all of the other FRUs could be removed and inserted into a replacement enclosure in minutes. There are no critical active components within the chassis or on the internal mid-planes, so the chance of a component failure within an enclosure is very low.

The base and expansion enclosures of SANnet II 200 SCSI arrays appear similar, but they are not interchangeable. It is not possible to convert an expansion enclosure to a base enclosure, or vice versa. The base enclosure and expansion enclosure FRUs are different and unique.

Controller Modules

The SANnet II 200 SCSI array is available with either single or redundant controllers. Each controller has four Ultra160 SCSI channels and 512MB of cache that is battery protected for 72 hours during a power failure. Intelligent caching algorithms and support for RAID levels 0, 1, 0+1, 3, 5, 3+0 and 5+0 provide extensive performance and protection. Support for up to 128 LUNs per array ensures flexibility and simplified configuration.

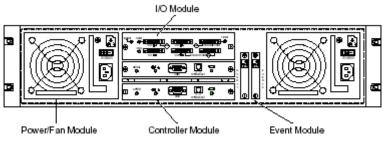


FIGURE 4: Module Locations (rear panel)

The SCSI channels of SANnet II 200 SCSI array controllers can be configured for use with disks or hosts. At least one SCSI channel must be configured for disks and another SCSI channel for hosts. The remaining two SCSI channels can be configured for use with disks or hosts as required.

With redundant controllers, the system can use the controllers in active/passive or active/active (recommended) mode. When a controller is configured as active/passive, only a single controller is used to process I/O, while the other controller passively stands by in case of failure.

When configured as active/active, both controllers actively process I/O. Each time a host writes information to one controller, it is automatically copied to the other for protection. If a controller were to fail while in an active/active configuration, the survivor automatically takes over all I/O from the failed controller until the failed controller is replaced. Using redundant active/active controllers also enables the online updating of controller firmware without host interruptions.

The presence or absence of controllers affects the scalability of an individual SANnet II 200 SCSI array. Enclosures with controllers can scale by adding one or two expansion enclosures, but enclosures without controllers cannot be expanded.

To remove a controller, loosen the small thumbscrews at each end then remove the controller by pulling it out from the enclosure. To install one, slide the controller into the enclosure until it stops and tighten the thumbscrew until secure. To maintain optimum cooling, avoid operating a SANnet II 200 SCSI array for more than a few minutes with a controller removed.

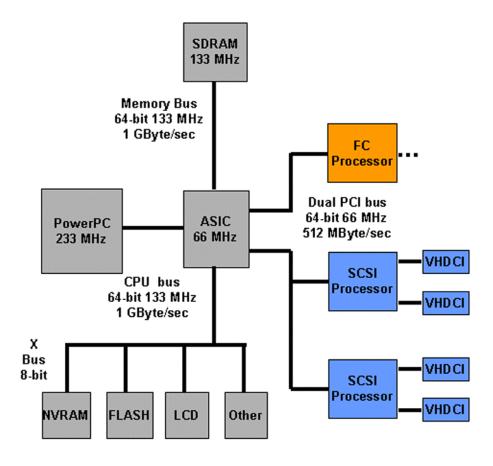


FIGURE 5: SANnet II 200 SCSI Array RAID Controller Diagram

Disk Modules

The SANnet II 200 SCSI array supports a variety of disks available in a number of capacities and speeds. Current choices include 36GB, 73GB and 146GB disk drives operating in Ultra160 SCSI

mode. The 146GB disk is available in speeds of 10,000RPM only at this time, but the other capacities are available in 10,000RPM or 15,000RPM speeds.

Disks FRUs are hot-swappable or hot-serviceable depending their logical configuration – i.e., depending on whether the disks are configured to provide redundant RAID protection or not. The disks are not slot dependent. This allows them to be removed, stored and replaced into the system in random order without affecting stored information or system configuration.

Disk 1 CH0-ID0 Disk 4 CH0-ID3	Disk 7 CH0-ID8
J Disk 2 CH0-ID1 0 0 J Disk 5 CH0-ID4 0 0 0 0 0 0 0	
Disk 3 CH0-ID2	Joisk 9 CH0-ID10 Joisk 12 CH0-ID13

FIGURE 6: Disk Drives (front view with bezel removed)

Disks are mounted into a rugged sliding tray and held securely in place by a front-mounted handle with locking thumbscrew. To remove a disk, turn the thumbscrew collar on its front panel to the left until loose, then lift the handle and pull the disk tray out of its slot. To install a disk, slide the disk into an empty slot until it stops, lower the handle fully and turn the thumbscrew to the right until secure. To lock a disk in place, use a Phillips screwdriver to turn the screw within the thumbscrew collar to the right. To unlock a disk, turn the screw to the left. Avoid operating a SANnet II 200 SCSI array for more than a few minutes with a disk removed to maintain optimum cooling. If a disk is being removed for an extended period of time, install an air management module in its place.

Power and Cooling Modules

The SANnet II 200 SCSI array features a redundant pair of combination power and cooling modules. Each is a fully integrated FRU that includes an isolated power inlet, a 420-watt power supply and dual 52CFM cooling fans. Each FRU can provide the power and cooling necessary to operate the entire enclosure in the event one were to fail.

The power and cooling of SANnet II 200 SCSI arrays is designed for maximum RAS. The power supplies support automatic load sharing and load balancing to ensure long service lives. Power supplies are further protected from the potential damage due to over-current, over-voltage, short circuits and extreme temperature conditions.

Power options are available to support worldwide AC or DC power. The AC option has an autoranging capability from 90VAC to 264VAC and 47Hz to 63Hz. The DC option has an autoranging capability of -36VDC to -72VDC. An enclosure can be converted from one power option to another by simply replacing both power and cooling FRUs.



FIGURE 7: Power/Cooling Module

The cooling fans within each FRU operate as matched pairs with tachometer-controlled spindles and position-synchronized blades for maximum efficiency. Every cooling fan operates from a common power bus so the failure of a power supply will not interrupt the operation of any fans, even those in the same FRU as the failed power supply.

To remove a power/cooling module, turn the thumbscrew collar at the upper right corner to the left until loose then lower the handle down and pull the FRU out of the enclosure. To install one, slide the FRU into the enclosure until it stops, lift the handle fully and turn the thumbscrew to the right until secure. To lock an FRU in place, use a Phillips screwdriver to turn the screw within the thumbscrew collar to the right. To unlock one, turn the screw to the left. Avoid operating a SANnet II 200 SCSI array for more than a few minutes with a power/cooling module removed to maintain optimum cooling.

Enclosure Management Unit Modules

The enclosure management unit (EMU) controls, monitors and reports environmental parameters such as temperature, power supply status and fan speed. The EMU supports industry standard SAF-TE protocols and features three micro-controllers that supervise FRU control, monitoring and reporting functions. These micro-controllers communicate among themselves and with other FRUs using a proprietary protocol across a standard I²C bus.

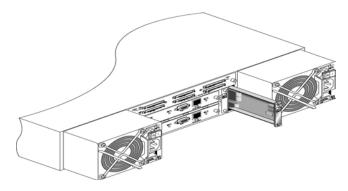


FIGURE 8: Enclosure Management Unit

One micro-controller is dedicated to communications between controllers and the EMUs using a proprietary protocol across a standard I^2C bus. Another micro-controller is dedicated to the reporting of FRU status using the various FRU-mounted light emitting diode (LED) visual indicators. The primary micro-controller supervises the other micro-controllers and performs numerous other functions:

- Communications with the serial EEPROM on the disk mid-plane when needed.
- Monitoring of power supply status, cooling fan status and temperature sensors.
- Control of front-panel system status LEDs and audible alarm reset switch.
- Management of a proprietary serial communication link to expansion enclosures.

Each SANnet II 200 array contains two redundant Enclosure Management Unit (EMU), FRUs operating in a master-slave configuration with automated fail-over and fail-back. The master is active and the slave is passive. If the master EMU fails, the slave EMU begins to provide all necessary functions without interruptions until the failed master EMU is replaced. If a slave EMU fails, the master EMU continues to provide all functions without interruptions.

To remove an EMU, loosen the small thumbscrews at each end and then remove the EMU by pulling it out from the enclosure. To install one, slide the EMU into the enclosure until it stops and tighten the thumbscrew until secure. To maintain optimum cooling, avoid operating a SANnet II 200 SCSI array for more than a few minutes with an EMU removed.

SCSI Module

The SCSI connections to hosts and between enclosures are made at the SCSI modules (i.e., I/O modules). This hot-serviceable module is used to select between split-bus and single-bus disk mid-plane configurations using the SCSI bus configuration cable. The SCSI modules also contain the actual SAF-TE circuitry the EMUs communicate with.

Each SCSI port features a very high-density (VHD) interface with automatic SCSI termination, where needed. To remove a SCSI module, loosen the large thumbscrews at each end and then remove the SCSI module by pulling it out from the enclosure. SCSI modules differ between base enclosures and expansion enclosures.

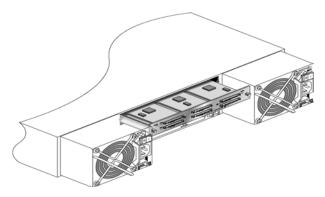


FIGURE 9: SCSI Module (i.e., I/O Module)

The SCSI channels of base enclosures can be set for use with disks or hosts by the controllers, and expansion enclosures can be used as stand-alone storage systems with host-based volume management software, so the numerous possible methods of connecting hosts and interconnecting enclosures is beyond the scope of this document. Consult the SANnet II 200 SCSI array user's guide for more detailed information.

A SANnet II 200 SCSI array SCSI module is hot-serviceable, but not hot-swappable, so replacing one will require planned downtime. To remove a SCSI module, loosen the large thumbscrews at each end and then remove it by pulling it out from the enclosure. To install one, slide the SCSI module into the enclosure until it stops and tighten the thumbscrew until secure. When replacing SCSI modules, move the SCSI cables from the original SCSI module to the equivalent SCSI ports of the new SCSI module after the replacement for best results.

Termination Module

The SANnet II 200 SCSI array terminator board is a field-serviceable FRU that supplies the SCSI termination throughout a base enclosure. It is hot-serviceable but not hot-swappable, so replacing one will require planned downtime. The termination module is essentially hidden between controllers, so it requires the removal of controllers before it can be replaced.

To remove a termination module, first remove all controllers and then remove the termination module by pulling it out from the enclosure. In configurations with single controllers, you must remove the blank controller panel as well as the controller. To install a termination module, slide it into the enclosure until it stops. Reinstall the controllers when done. There is no termination module within expansion enclosures.

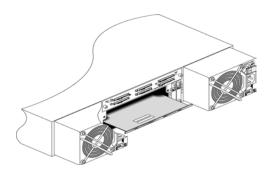


FIGURE 10: Termination Module

Controller Optimization

SANnet II 200 SCSI array controller operations are highly automated to minimize management workloads and are self-tuning to optimize performance. Powerful advanced features are supported, such as multi-threading, segmentation, read-ahead, write-through, write-back, queuing and sorting. Array users can adjust controllers to more closely match their particular environment by selecting between optimization for random or sequential access patterns.

Array controllers segment their cache into a set of relatively small cache allocation units. The unit capacity depends on the user-selectable cache optimization setting. Whenever the random option is selected, the cache is divided into units of 4KB each. Units of 16KB are created when the sequential option is selected. A cache unit is fully independent of the others and can serve any one logical drive at a given moment.

Each unit is automatically allocated by the controller's caching algorithms to provide read caching or write caching and dynamically reassigned as needed. For example, when the number of vacant cache units becomes low, write-back units might be flushed to disks or read-ahead units may be unallocated to make them available for other uses. Empty cache units can be allocated for any necessary purpose, regardless of the assignment they most recently held.

A controller's optimization setting also affects how logical drives are organized and initialized. When the random option is selected, each disk used in a logical drive will be segmented into 32KB per segment. When the sequential option is selected, the segment size is 128KB. The sequential optimization option must be used when creating logical drives with total storage capacities of 512GB or more.

The controller optimization setting has a profound effect on the logical organization and management of cache and disks. An option must be selected before logical drives can be created, but the optimization setting cannot be changed dynamically. For maximum flexibility, choose the sequential optimization option to allow the creation of logical drives of any size.

Controller Redundancy

SANnet II 200 SCSI arrays are available with single or redundant controllers. When two controllers are present, they always operate as a redundant pair. They cannot function as two individual, i.e., single controllers. Redundant controllers can be set to function in active/active (recommended) or active/standby pairs.

Unlike other storage systems, redundant controllers behave as one virtual system consisting of primary and secondary controllers. Configuration, management and monitoring are performed using the primary controller only. The secondary controller automatically synchronizes its configuration to the primary controller to ensure their configuration remains identical.

If an active controller detects the other controller of a redundant pair is malfunctioning or has failed, it immediately disables the faulty controller and transparently resumes its workload. This temporary process, called failover, occurs almost immediately and without interuption to server or array operations.

The surviing controller of a fail-over process always becomes the primary controller. Replacing the faulty controller will result in an automatic fail-back process, where the array restores a redundant controller configuration. The new controller will become the secondary controller until the next reset or power cycle of the array, at which time the original primary/secondary arrangement will be restored.

A particular logical drive must be assigned to either the primary or secondary controller. The controller a logical drive is assigned to performs all necessary functions for that set of disks until a controller fail over occurs. One logical drive cannot be assigned to both controllers, but logical drives can be distributed among the controllers to balance controller workloads.

It is necessary to connect management interfaces to both redundant controllers. For example, if one controller is connected to a management network, the second controller should be also be connected. Failure to do this may interupt management access if a controller fail over occurs.

Cache Protection

The controllers of SANnet II 200 SCSI arrays contain specialized memory designed to enhance performance through caching. Array controllers use this high-speed cache to provide better response times, transaction rates and transfer rates than is possible from array disks alone. The contents of the cache must be protected against loss since information flows through it while disks in the array are being read from or written to. SANnet II 200 SCSI arrays protect its cache in a number of proven ways:

- Each controller contains a battery backup that continually protects cache content from loss for 72 hours due to uncontrolled shut downs or unplanned power loss.
- Arrays with redundant controllers synchronize write cache content between controllers to ensure the information remains available in the event of controller fail over.
- Write-back cache contents are transparently written to the appropriate disks during periods of low controller activity and as the write cache reaches maximum capacity.
- Controllers minimize the amount of time information remains within write-back cache and will flush the information to disks after several seconds regardless of activity.

If an uncontrolled shut down or power loss occurs, the battery backups preserve the entire contents of the controller cache memories for 72 hours. If the SANnet II 200 SCSI array is powered on within this time frame, the controllers automatically flush any necessary information to disks during start up. After 72 hours, the battery backups will discharge completely and all information within the cache will be permanently lost – which will result in limited data loss when write-back caching is enabled.

Read Caching

SANnet II 200 SCSI arrays continually use read caching to maximize performance. Any recent information read from an array remains in its controller cache memory to improve response times and to reduce disk activity if the same information is requested again. Older information is automatically replaced with newer information as the amount of allocated read cache memory begins to fill.

Whenever a controller detects three sequential read requests for information, the controller automatically begins reading-ahead to reduce the latency of subsequent read requests to maximize transfer rates. The controller will continue read-ahead operations until the current allocated

amount of read cache memory is filled or sequential requests are no longer detected. If available read cache memory fills and sequential read requests continue, the controller will flush write cache content and allocate additional memory to read operations automatically.

Since read cache contents are identical to information already on disks, read cache memory is never synchronized between redundant controllers. Reducing cache synchronization activity minimizes controller workloads and ensures extremely efficient utilization of cache memory.

Write Caching

SANnet II 200 SCSI arrays provide important safeguards for stored information. One option that has an effect on how information is protected is user-selectable write-through (safest) or write-back (fastest) caching. Neither write-cache option is superior in every environment, so it is important to understand what each option does before choosing.

With write-through caching selected, all information received by a SANnet II 200 SCSI array is written to its disks before the array confirms the successful completion of the write operation. Information is always written to disks when using write-though caching so write information never remains within the controller's cache, but write performance is limited by the speed of the disks.

Write-back caching changes write behavior to enhance performance without compromising protection. It allows an array to confirm successful completion of write operations when information reaches cache rather than disks. Controllers contain battery backups that protect the content of cache memories for up to 72 hours. When redundant controllers are present and operating in active/active mode, write-back cache contents are continually synchronized between controllers for added protection. Cache operates at speeds orders of magnitude faster than disks, so write-back caching often provides significant performance improvement.

Choosing write-cache modes is often based on the number of controllers present within a SANnet II 200 SCSI array. When using an array with a single controller, write-through caching protects against potential data loss that could occur if the controller failed while using write-back caching. A controller will not represent a single point-of-failure in an array with dual controllers (i.e., with redundant controllers or N+1), so write-back caching often provides the best results.

Logical Drives

A logical drive is a set of drives grouped together to operate under a particular RAID level. Each array is capable of supporting as many as eight logical drives, and a logical drive can be further divided into a maximum of 32 partitions. The logical drives can have the same or different RAID levels. The total number of partitions cannot exceed 128 partitions per array. If you want to assign 128 partitions to 128 LUNs in an array, you need to have a minimum of four logical drives with 32 partitions each.

Disk Redundancy

As with most arrays, disk redundancy is provided by the RAID features supported by SANnet II 200 SCSI arrays. Configuring a set of disks into a logical drive operating under a mirrored or parity-protected RAID level ensures information will not be lost in the event of a disk failure. Moreover, taking advantage of the spare disk capabilities of SANnet II 200 SCSI arrays further enhances disk redundancy.

Spare Disks

A SANnet II 200 SCSI array disk can be assigned as a data disk or a spare disk. When configured as a spare, it can serve as a local spare to one specified logical drive or as a global spare available to all logical drives. More than one spare disk can exist for a particular logical drive and even combinations of local and global disks. It is a good practice to ensure every logical drive is protected by at least one spare disk, even if many logical drives are sharing spare disks.

Logical Drive Rebuilding

Spare disks are destined to become part of a logical drive rebuilding process. SANnet II 200 SCSI arrays provide several options for detecting the need to rebuild a logical drive. For example, an array may wait until a disk fails completely before rebuilding a logical drive or detect a malfunctioning disk and rebuild the logical drive before the disk fails completely. Several options exist for choosing logical drive rebuilding preferences.

When a disk fails without warning, the controller first examines whether there is a local spare disk assigned to this logical drive. If yes, it automatically starts to rebuild the data of the failed disk to it. If there is no local spare available, the controller next searches for a global spare to rebuild the logical drive. If no valid spare disks are available, the logical drive rebuilding waits until a spare disk becomes available, generally after the replacement of the failed disk.

Management

Configuration

Dot Hill's SANscape software is a Java technology-based software program that combines storage configuration, maintenance and monitoring tools into a single, easy-to-use package. SANscape software provides centralized administration of SANnet II 200 SCSI storage systems across existing local and wide area networks (WANs). It greatly simplifies storage management and reduces its administration costs.

The SANscape software graphical interface uses intuitive controls and graphics to present configuration options, maintenance features and status information for storage systems and servers. A color-coded design provides feedback and clear status information for each component. Critical conditions that require immediate attention are always easily identified and simple to locate. Configuration features and controls are well marked and operate smoothly. SANscape software is also very easy to learn through its use of familiar interface elements.

SANscape software provides complete monitoring of SANnet II 200 specific RAID controllers, disk drives, etc. From a single SANscape console located anywhere on a network, system administrators can view entire SANnet II 200 storage systems, change storage configurations and monitor storage status. In the event of a status change, Dot Hill's SANscape software sends real-time, proactive alerts to the system administrator via its console display, e-mail, or through an alphanumeric pager, allowing users to monitor the storage system remotely.

Storage setup and management is easy with SANscape software. Custom configuration options allow network administrators to configure storage volumes, RAID levels, cache modes, stripe sizes and other storage parameters to meet particular server and application requirements. SANscape also allows dynamic array firmware upgrades when there are dual redundant controllers configured. With SANscape's unsurpassed ease of use and attention to detail, even the most ambitious storage installations are simple to manage.

File	View	Configuration	Array Administration
Server List Setup	Event Log	Standard Configure	Rebuild
Login	but View Server View HBA Card View Controller View Logical Drive View Physical Drive View Enclosure	Custom Configure	Parity Check
Logout		Save Configuration	Schedule Parity Check
Save Report View Report		Load Configuration Host Management *	Controller Assignment Controller Maintenance
Exit		StorEdge Property *	Download FW for Device View Peripheral Device *
View FRU Array Admin Progress Agent Options Managen		Help	
		Contents	
	ment	About sscsConsole	

FIGURE 11: SANscape Menu Options

Monitoring

The main SANscape window provides *status at a glance* for all networked array devices. It indicates the status of the devices and logical drives connected to servers monitored by the SANscape Console. The devices include host adapters, array controllers, disk storage enclosures, physical disk drives and other SCSI devices.

The window's tree structure offers detail for all devices connected to each server. The container symbol at the left side of the tree indicates whether the display of devices is expanded or collapsed. The container symbol means that you can click to display more devices. The container symbol indicates that all devices at and below that level are shown.

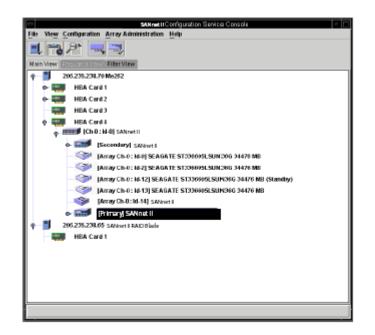


FIGURE 12: Main SANscape Window

Event Logs

The SANscape console receives, logs and displays events generated by managed servers and by the SANscape console itself. Most events are generated by the SANscape Agents on the managed servers and occur when there are:

- Status changes on any device on a managed server, including the server itself
- Inventory changes such as the addition or removal of devices
- Configuration changes including initial configuration setup and subsequent changes
- Array processes running such as initialization, parity checking and rebuilding

Although the SANscape console initiates array processes, it is the server agent that generates operation notification events after these processes start on the server. The SANscape console generates a much smaller number of events. For example, it generates an event if it does not receive a certain number of consecutive heartbeats from a managed server.

When the console receives any event, it logs it into SANscape's Event Log file, EVENTLOG.TXT, and displays it in the Event Log window. Also, if the event occurs on a server, the notification of the event is sent to that server's operating environment/system event log. On an NT server, it would go to the NT event log. In addition, when the event occurs on a server and that server is set up to send traps to an SNMP enterprise management console, such as HP OpenView, the server agent also sends a trap message to that computer.

Depending on the event received, the console might initiate a refresh process to request the inventory from the last periodic scan of the server involved, so the console can update the server's inventory on the main SANscape window.

During this refresh process, the satellite dish icon is attached to the server icon, and you cannot perform any SANscape configuration and array activity commands on that server until the process is completed and the main window is updated.

SANscape's Event Log window displays up to 500 events at a time. If you have more than 500 events, only the most recent 500 are displayed in the Event Log window; however, SANscape does not delete any events from the Event Log file, EVENTLOG.TXT, until more than 10,000 events have been logged.

- After 10,000 events, SANscape reduces the Event Log file to the most current 500 events and then accumulates events until the limit of 10,000 is exceeded again.
- A semi-colon separates the fields of each event record so you can easily import the file into a database.
- EVENTLOG.TXT is located in the directory where the SANscape console program files are installed.

		I	Event Log				
Date	Time	Server	Card	Severity	Error code		
05/08/2002	15:15:01	206.235.238.63 E	HBA 3[Ch-0	Informational	030b2007-01fff00		
05/08/2002	10:18:51	206.235.238.65 S		Informational			
05/08/2002	08:55:44	206.235.238.65 S		Informational	03060803		
05/07/2002	14:38:15	206.235.238.65 S	HBA 1[Ch-0	Critical	01060801		
05/07/2002	14:37:40	206.235.238.63 E	HBA 3[Ch-0	Critical	010b0202		
05/07/2002	14:36:33	206.235.238.63 E	HBA 3[Ch-0	Critical	010b2003-00fff00		
05/07/2002	14:36:27	206.235.238.63 E	HBA 3[Ch-0	Informational	03081602-03000000		
05/07/2002	14:34:02	206.235.238.63 E	HBA 3[Ch-0	Warning	020b1e02-02000200		
05/07/2002	14:25:08	206.235.238.63 E	HBA 3[Ch-0	Warning	020b0206-00000500		
•							
-Event Mess	age						
Logical Drive 1 Rebuild Completed.							
		Delete Logfile	e	Close	Delete Logfile Close <u>H</u> elp		

FIGURE 13: Event Log Window

In-Band & Out-of-Band Management

SANscape's out-of-band storage management capability enables you to monitor and manage Dot Hill arrays over the network using TCP/IP. Unlike in-band storage management (the standard method of storage management for storage), which requires the SANscape Agent to be running on the server that is physically attached to the storage, out-of-band storage management does not require the SANscape Agent to be running on the server that is physically attached to the storage.

With out-of-band storage management, you do not need to load extra software on the server, and you have the flexibility to monitor and manage storage from anywhere on the network.

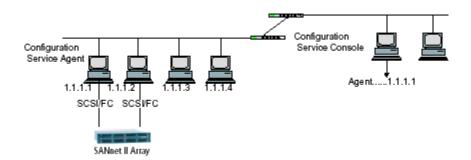


FIGURE 14: In-Band Management

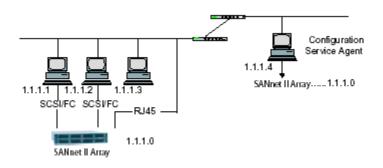


FIGURE 15: Out-of-Band Management

Event Reporting

You can use Dot Hill's SANscape to run as a background service to report events to specified email addresses. Using SANscape, you can:

- Define the types of message traps sent
- Define the timing of messages sent
- Send encrypted messages
- Receive messages and decrypt encrypted messages on the Mail Receiver Tool

To use SANscape throughout the network, install it as a service on each computer that has a SANscape agent running (an agent is the software that communicates to attached SANnet II 200 SCSI arrays).

One major benefit of installing SANscape on all host computers is that it can be configured to ping each computer periodically, and to send a single-point-of-failure message from a SANscape agent to the specified email addresses when a host fails. SANscape includes the following components:

- SANscape Agent (daemon) operates in background mode continuously on the computer where it is installed. The daemon can be installed and used on any computer where SANscape is running.
- SANscape Config Tool (UI) a utility that configures the types of message traps that are sent to the SANscape Agent and that are sent to a specific email address as an alert or for informational purposes. Also known as the user interface (UI).
- SANscape Mail Receiver Tool displays the messages that are collected. Also known as the POP3 Mail Receiver.

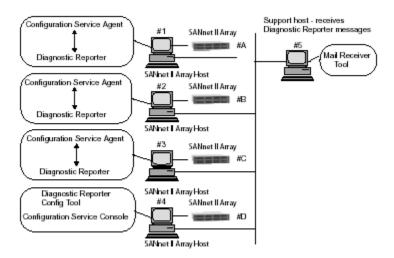


FIGURE 16: Typical Diagnostic Service and SANscape Setup

Firmware Updates

Fast and easy download of new versions of controller and disk firmware is possible using the SANnet II 200 SCSI array management suite. The Dot Hill CLI and SANscape both support controller updates over in-band SCSI connections and out-of-band Ethernet connections. SANscape provides updates for disks over in-band SCSI connections.

When firmware updating is performed on a redundant controller array, firmware is loaded onto both controllers without interrupting operations. When the download process is complete, the primary controller will reset and let the secondary controller take over all services temporarily. When the primary controller comes back on-line, the secondary controller will transfer over all operations and reset. Once the secondary controller comes back online, the primary controller restores the redundant controller configuration. The redundant controllers automatically perform the upgrade process.

A controller that replaces a failed unit in a dual-controller system might be running a different release of firmware version. To eliminate the potential for issues, the existing array controller automatically updates the firmware of the replacement controller to match the existing controller's firmware.

Detailed Specifications

RAID

RAID levels	0, 1, 0+1, 3, 5, 1+0, 3+0 and 5+0. Enhanced RAID Levels supported with logical volume implementation.
Maximum number of logical drives	8
RAID level dependency to each logical drive	Independent. Logical drive configured in different RAID levels can co-exist in an array
Maximum number of drives for each logical drive	31 (RAID 3 or 5); 45 (RAID 0 or NRAID); 44 (RAID 0+1)
Logical drive identification	Unique, controller randomly generated logical drive ID; Logical drive name user-configurable
Maximum partitions of each logical drive	32
Maximum number of logical drives in a logical volume	8
Maximum number of logical volumes	8
Maximum number of LUN per host ID	Up to 32, user configurable
Concurrent I/O	Supported
Tag command queuing	Supported
Dedicated spare drive	Supported
Global spare drive	Supported
Co-existing dedicated and global spare drives	Supported
Auto-rebuild onto spare drive	Supported
Auto-scan of replacement drive upon manually initiated rebuild	Supported
Auto-rebuild onto failed drive replacement	Supported. With no spare drive assigned, the controller will auto- scan the failed drive and starts to rebuild automatically once the failed drive has been replaced.
Background firmware download	Firmware can be downloaded during active I/Os. Administrator may find appropriate time to reset controller later.
Auto recovery from logical drive failure	Supported. Caused when a user accidentally removes the wrong disk and causes a 2nd disk failure of a logical drive with one previously failed disk
Caching	
Write-back cache	Supported
Write-through cache	Supported

Supported memory type	SDRAM memory for enhanced performance. Fast page memory with parity for enhanced data security. ECC-protected.
Read-ahead operation	Intelligent dynamic read-ahead operation for sequential data accessing
Multi-threaded operation	Yes
Scatter/gather supported	Supported
I/O sorting	Supported. Optimized I/O sorting for enhanced performance
Variable stripe size	RAID5: Optimization for random I/O (32k), optimization for sequential I/O (128k), user selectable. RAID3: Optimization for random I/O (4k), optimization for sequential I/O (16k), user selectable.

Advanced Features

Drive low-level format	Supported
Drive identification	Supported Force the drive to light on the activity indicator for user to recognize the correct drive.
Drive information listing	Supported Drive vendor name, model number, firmware revision, capacity (blocks), serial number, narrow/wide negotiations and current SCSI speed.
Drive read/write testing	Supported
Configuration on disk	Supported The logical drive information is recorded on drive media.
Save/restore NVRAM to/from disks	Supported Save all the settings stored in the controller NVRAM to the logical drive members
Save/restore NVRAM to/from file	Supported Save all the settings stored in the controller NVRAM to a file via GUI or CLI on user's computer
Host LUN geometry & user configurable default geometry	Capacity <64GB: Head=63, Sector=32, Cylinder=? (depends on capacity) 64GB <capacity<128gb:head=64, cylinder="?<br" sector="64,">(depends on capacity) 128GB<capacity<256gb: cylinder="?<br" head="127," sector="64,">(depends on capacity) 256GB<capacity<512gb: cylinder="?<br" head="127," sector="127,">(depends on capacity) 512GB<capacity<1tb: cylinder="?<br" head="255," sector="64,">(depends on capacity) 1TB<capacity: cylinder="?<br" head="225," sector="225,">(depends on capacity)</capacity:></capacity<1tb:></capacity<512gb:></capacity<256gb:></capacity<128gb:head=64,>
User configurable geometry range	Sector: 32,64,127,255 or variable

	Head: 64,127,255 or variable
	Cylinder: <1024, <32784, <65536 or variable
Drive motor spin-up	Supported The controller will send spin-up (start unit) command to each drive at 4 sec. intervals.
Drive-side tag command queue	Supported User adjustable up to 128 for each drive
Host-side maximum queued I/O count	Supported User adjustable up to 1024
Maximum concurrent host LUN connection	Supported User adjustable up to 64
Number of tags reserved for each host LUN connection	Supported User adjustable up to 256
Drive I/O timeout	Supported User adjustable
RAID Expansion	
On-line RAID expansion	Supported
Mode-1 RAID expansion-add drive	Supported Multiple drives can be added concurrently.
Mode-2 RAID expansion – copy and replace drives	Supported Replace members with drives of larger capacity.
Expand capacity with no extra drive bays required	Supported in Mode 2 RAID expansion. Provide "Copy and Replace Drive" function to replace drives with drives of greater capacity. No need to add another enclosure for the extra drives.
Operating environment support for RAID expansion	No operating environment driver required. No software has to be installed for this purpose.
Redundant Controllers	
Active-active redundant controller	Supported
Synchronized cache for both controllers	Supported Through a dedicated synchronizing channel, synchronized cache over Fibre loops is supported.
Write-back cache enabled in redundant controller mode	Supported Using synchronized cache connection between controllers.
Automatic failover	Supported
Automatic failback	Supported
Controller hot-swap	Supported Support on-line hot-swap of the failed controller. There is no need to reset or shutdown the failed controller. One redundant controller can be pulled out during use.
Redundant controller communication	RAID: SCSI; RCC Reset signals built-in

No single-point-of-failure	Supported	
Automatic engagement of replacement controller	Supported	
Dynamic cache memory allocation	Supported	
	Cache memory is dynamically allocated, not fixed.	
Environment management	Supported SAF-TE, S.E.S., ISEMS (I2C interface), and onboard controller voltage/temp monitor are all supported in both single and redundant controller mode. In the event of controller failure, services can be taken over by the existing controller.	
Cache battery backup	Supported Battery backup solutions for cache memory are supported in both single controller and redundant modes.	
Load sharing	Supported	
	Workload can be flexibly divided between different controllers by assigning logical configurations of drives (LDs/LVs) to different controllers.	
User-configurable channel mode	Supported Channel modes configurable (SCSI) as HOST or DRIVE in both single controller and redundant controller mode.	
Redundant controller firmware upgrades	Supported Firmware upgrade can be downloaded to the primary controller and then be adopted by both controllers, without interrupting host I/O.	
Redundant controller firmware synchronization	Supported In the event of controller failure, a replacement controller running a different version of firmware can restore a redundant array with a failed controller. Different firmware versions can be auto- synchronized later.	
Data Safety		
Regenerate parity of logical drives	Supported Can be performed periodically by the user to ensure that bad sectors do not cause data loss in the event of drive failure.	
Bad block auto-reassignment	Supported Automatic reassignment of bad block	
Battery backup for cache memory	Supported The battery backup solutions provide long-lasting battery support to the cache memory when power failure occurs. The unwritten data in the cache memory can be committed to drive media when power is restored.	
Verification on normal writes	Supported Performs read-after-write during normal write processes to ensure data is properly written to drives.	
Verification on rebuild writes	Supported Performs read-after-write during rebuild write to ensure data is	

Drive S.M.A.R.T. support	Supported
Clone failing drive	Supported Users may choose to clone data from a failing drive to a backup drive manually
User Interface	
RS-232C terminal	Supported terminal modes: ANSI, VT-100, ANSI Color. Provides menu- driven user-friendly text-based interface.

Performance Parameters

Parameter	Range
RAID level	JBOD, N-RAID, RAID 0, RAID 1, RAID 1+0, RAID 3, RAID 3+0, RAID 5, RAID 5+0
Rebuild priority	Low, Normal, Improved, High
Verification on write	Enabled or disabled
Max tag count	1-128 or disabled
Max queued I/O count	32-1024 or auto
LUNs per SCSI ID	Up to 32
Number of host-LUN connections	1-64
Tag per host-LUN connection	1-256
Optimization for random/sequential	RAID 3 Random - 4K Block Size RAID 3 Sequential - 16K Block Size RAID 5 Random - 32K Block Size RAID 5 Sequential - 128K Block Size
Write-back cache	Enabled or disabled
Optional paired controller configuration	Active/active or active/standby
Cylinder, head, sector mapping	Supported

Glossary

active termination, regulated	Terminates the SCSI bus with a series of resistors tied to +5 volts. The terminator is labeled Regulated but is often referred to as an Active Terminator.
active-active controllers	A pair of components, such as storage controllers in a failure-tolerant RAID array that share a task or set of tasks when both are functioning normally. When one component of the pair fails, the other takes the entire load. Dual active controllers (also called dual- active controllers) are connected to the same set of devices and provide a combination of higher I/O performance and greater failure tolerance than a single controller.
ANSI	American National Standards Institute
automatic rebuild	A process where data is automatically reconstructed after a drive failure and written to a standby (spare) drive. An automatic rebuild will also occur when a new drive is installed manually in place of a failed drive. If the rebuild process is interrupted by a reset, use the Rebuild command on the Array Administration menu to restart the rebuilding process.
background rate	The background rate is the percentage of available array controller CPU time assigned to array administration activities, such as rebuilding failed drives, checking parity, and initialization. If the background rate is set to 100%, the array administration activities have a higher priority than any other array activity. At 0%, the array administration activity is done only if there is no other activity on the array controller.
bandwidth	A measure of the capacity of a communication channel, usually specified in MB/second.
cache	Memory on the RAID controller card, which permits intermediate storage of, read and write data without physically reading/writing from/to the disk, which can increase overall performance under certain conditions.
caching	Allows data to be stored in a pre-designated area of a disk or RAM (random access memory). Caching is used to speed up the operation of RAID arrays, disk drives, computers and servers, or other peripheral devices.
СН	Channel
channel	Any path used for the transfer of data and control information between storage devices and a storage controller or I/O adapter. Also refers to one SCSI bus on a disk array controller. Each disk array controller provides at least one channel.
CISPR	International Special Committee on Radio Interference
CLI	Command line interface.
concatenated channel	Inside the same drive array enclosure, a single contiguous drive channel supporting 12 drives concurrently
device name	Software device address that identifies the controller/LUN, such as cXtYdZs0, where X is the host bus adapter, Y is the controller, and Z is the LUN. s0 slice number is used by the system, not by RAID Manager.
disk array	Two or more drives configured as a Drive Group (see next).
drive group	A physical set of drives configured as an array. Drive groups are defined during configuration.
EMU	Event Monitoring Unit
expansion drive array	An enclosure containing a group of drives, power supplies, cooling fans, I/O cards, and mid-planes (no RAID controller/controllers); generally, an external drive array that is used to daisy chain to an existing hardware based RAID configuration.
failover	A mode of operation for failure-tolerant arrays in which a component has failed and its function has been assumed by a redundant component.

fast write	Allows disk write commands to be safely acknowledged to the host before the data is actually written to the disk media. This can be enabled/disabled through the storage management software.
fast/wide SCSI	Data transfer rate of 20 MB/sec. Wide devices can be connected to a standard SCSI interface but the extra data lines need to be terminated.
fault tolerance	The capacity to cope with internal hardware problems without interrupting the array's data availability, often by using backup systems brought online when a failure is detected. Many arrays provide fault tolerance by using RAID architecture to give protection against loss of data when a single disk drive fails. Using RAID 1 (mirroring), RAID 3 or 5 (striping with parity), or RAID 6 or 1+0 (mirroring and striping) techniques, the array controller can reconstruct data from a failed drive and write it to a standby or replacement drive.
fault tolerant logical drive	A logical drive that provides protection of data in the event of a single drive failure by employing RAID 1, 3, 5, or 6 (also known as RAID 1+0).
FC-AL	Fibre Channel-Arbitrated Loop. FC-AL is implemented as either a loop or a Fabric. A loop can contain up to 126 nodes, accessible through only one or two servers.
fibre channel	A cost-effective gigabit communications link deployed across a wide range of hardware.
fibre channel HBAs	Fibre channel adapters of a host computer, server, or workstation.
fibre hubs	An Arbitrated Loop Hub is a wiring concentrator. "Arbitrated" means that all nodes communicating over this Fibre loop are sharing a 100MBps segment. Whenever more devices are added to a single segment, the bandwidth available to each node is further divided. A loop configuration allows different devices in the loop to be configured in a token ring style. With a Fibre Hub, a Fibre loop can be re-arranged in a star-like configuration for the Hub itself contains port bypass circuitry that forms an internal loop inside. Bypass circuits can automatically reconfigure the loop once a device is removed or added without disrupting the physical connection to other devices.
FRU	Field-Replaceable Unit
full-duplex	Data transmission in both directions at the same time. See also half-duplex and simplex.
GB	Gigabyte. 1,000,000,000 (one billion) bytes.
GBIC	Gigabit Interface Converter. A hot-swappable input/output device that plugs into a Gigabit Ethernet port or Fibre Channel.
groups	A group is a new data object that allows multiple servers to be contained under a single category, are similar in concept to domains, and allow you to organize servers within SANscape. Instead of a linear tree of all the managed servers, the SANscape operator can organize the servers into like sets or groups. In the case where many servers are present, groups allow more icons to appear at the same time in the main SANscape window without scrolling. Groups are not required. You can configure SANscape for no groups and fifteen servers, for example, or for one group with ten servers underneath, with an additional five at the top level. SANscape allows any combination. The number of groups permitted and the number of a group and a user deletes that group from the group list box, SANscape reassigns the servers in that group to the no group category. SANscape automatically remaps the tree in the main window.
half-duplex	Refers to an interface, such as SCSI, that can transmit data in only one direction at a time. See also full-duplex and simplex.
HBA	Host Bus Adapter
host bus adapter	A card that connects a peripheral device to the computer system's I/O bus.
hot plug	The ability to remove, replace, or add a device while current I/O processes continue.

hot spare or hot sparing	A drive in a RAID 1 or RAID 5 configuration that is held in reserve to replace any other drive that fails. After a reconstruction, the hot-spare drive is returned to the standby status.
hot-serviceable	The ability to remove, replace or add a device while power is still applied but all I/O processes are suspended.
hot-swappable	The ability of a field-replaceable unit (FRU) to be removed and replaced while the array remains powered on and operational.
ID	Identifier number
IEC	International Electrotechnical Commission
initialization	The process of writing a specific pattern to all data blocks on all drives in a logical drive. This process overwrites and destroys existing data on the disks and the logical drive. Initialization is required to make the entire logical drive consistent at the onset. Initialization ensures that any parity checks performed in the future will execute correctly.
IOPS	Input/output operations per second. A measure of I/O performance, this is usually used to quote random I/O performance. See throughput.
JBOD	Just a Bunch Of Disks. JBOD refers to a group of drives without an embedded RAID controller; generally, such a group is used without RAID formatting, with a host-based hardware RAID controller, or with RAID formatting from host software (with no hardware-base RAID controller)
LAN	Local Area Network
LD	Logical drive
logical drive	A section of disk storage space, also referred to as a LUN, that is presented to the host operating environment as a single physical drive. A logical drive may be located on one or more physical drives. Each array controller can manage one to eight logical drives
LUN	Logical unit number. A LUN is a set of physical drives in a RAID configuration that are seen by the operating system as one virtual drive.
LUN mapping	The ability to change the virtual LUN as presented to the server from storage. This enables such benefits as the ability of a server to boot from the SAN without requiring of a local disk drive. Each server requires LUN 0 to boot.
LUN masking	The characteristic that enables an administrator to dynamically map an HBA to a specified LUN. This provides an individual server or multiple servers access to an individual drive or to multiple drives, and prohibits unwanted server access to the same drives.
LVD	A low-noise, low-power, and low-amplitude signaling technology that enables data communication between a supported server and storage devices. LVD signaling uses two wires to drive one signal over copper wire and requires a cable that is no longer than 25 meters (82 ft.).
MB	Megabyte. 1,000,000 bytes or characters of data.
mirroring: RAID 1	Data written to one disk drive is simultaneously written to another disk drive. If one disk fails, the other disk can be used to run the array and reconstruct the failed disk. The primary advantage of disk mirroring is 100% data redundancy. Since the disk is mirrored, it does not matter if one of the disks fails. Both disks contain the same data at all times and either can act as the operational disk. Disk mirroring provides 100% redundancy, but is expensive because each drive in the array is duplicated.
MTBDL	Mean time between data loss. In a RAID system, this is the average expected time between two rapid disk failures that would cause irreparable data loss.
MTBF	Mean time between failures. A measure of reliability, this is the average expected time between failures of equipment, usually measured in operating hours.
MTTR	Mean time to repair. A measure of availability, this is the average time the system is out of

	commission to complete a repair process.
N port	A Fibre Channel port in a point-to-point or Fabric connection.
NVRAM	Non-Volatile Random Access Memory. A memory unit equipped with a battery so that the data stays intact even after the main power had been switched off.
out-of-band	Refers to the connections and devices that are not in the data path.
parity	Additional information stored along with the data that allows the controller to reconstruct lost data on RAID 3 or 5 LUNs if a single drive fails.
parity check	A process whereby the integrity of the redundant data on fault tolerant arrays (RAID 1, 3, 5, and 6 or 1+0) is checked. The parity checking procedure on a logical drive recalculates the parity of data stripes in each of the logical drive's RAID stripe sets and compares it with the stored parity. If a discrepancy is found, an error will be reported and the new correct parity will be substituted for the stored parity.
partner group	A pair of interconnected controller units. Expansion units interconnected to the pair of controller units can also be part of the partner group.
physical array	A physical array is a group of physical drives in SANscape that participate in one or more logical drives. If a group of physical drives is configured into a logical drive without using the entire capacity of the physical drives, SANscape will require that the same physical array of drives be used together in any remaining logical drives that are created with the remaining capacity. In the New Configuration window, the Add Disk button changes
PID	Primary controller identifier number
RAID	Redundant Array of Independent Disks. An arrangement of two or more disk drives configured to work together to provide more disk storage space, better performance, and/or redundant backup of data. Defined RAID levels describe various combinations of these features.
RAID controller drive array	An enclosure containing one or two RAID controllers, a group of drives, power supplies, cooling fans, I/O cards, and mid-planes.
RAS	Reliability, availability, and serviceability. Features that enhance these attributes, including hot-pluggable capability and redundancy, are important for keeping mission-critical applications and data on-line.
RDAC	Redundant disk array controller. The RDAC driver is included in the RAID Manager software, and manages the rerouting of active I/O operations when a controller fails.
read policy	Descriptions of the read policies are as follows: When you indicate a No Cache read policy, the controller will not store data in the read cache. Normal specifies that the current controller does not use Read ahead caching for the current drive. Set the read policy to Read Ahead and the controller will read multiple adjacent blocks of data automatically. This is most effective for applications with sequential reads.
rebuild	Rebuilding a disk is the process of reconstructing the data on a disk before it failed. Rebuilding can be done only in arrays with data redundancy, such as RAID levels 1, 3, 5 or 1+0. See "automatic rebuild" on page -3 for detailed information on rebuilding. For the Rebuild rate, refer to "background rate."
reconstruction	Process used to restore a degraded RAID 1, 3, or 5 LUN to its original state after replacin a single failed drive.
S.M.A.R.T.	Self-Monitoring Analysis and Reporting Technology. The industry standard reliability prediction indicator for both the IDE/ATA and SCSI hard disk drives. Hard disk drives with SMART offer early warning of some hard disk failures so critical data can be protected.
SAF-TE	SCSI Accessed Fault-Tolerant Enclosures.

array stores the states of drives, logical drives, and redundant controllers in its nonvolatile memory. This information is retained across array power interruptions. stripe sizestriping This is the amount of data in kilobytes that is striped across each physical drive in a logical drive. The values are in increments of 8 kilobytes and range from 8 to 64 kilobytes. Generally, large stripe sizes are more effective for arrays with primarily sequential reads.		devices and servers providing accelerated data access.
devices to a workstation. SCSI address The octal representation of the unique address (0-7) assigned to a wide SCSI device. SES SCSI Enclosure Services driver. An interface to SCSI Enclosure Services devices. These devices sense and monitor the physical conditions within an enclosure, as well as enable access to the status reporting and configuration features of the enclosure (such as indicator LEDs on the enclosure). SID Primary controller identifier number simplex Transmission in one preassigned direction only. See also full-duplex and half-duplex. SMTP Simple Mail Transfer Protocol. A protocol for sending e-mail messages between servers and from mail clients to mail servers. The messages can then be retrieved with an e-mail client using either POP or IMAP. SNMP Simple Network Management Protocol. A set of protocols for managing complex networks. SNMP works by sending messages, called protocol data antis (PDUs), to different parts of a network. SNMP-compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP requesters. spanning Disk spanning makes use of the firmware's striping capability to stripe data across two otherwise independent RAID logical drive. The advantage of spanning are: Supports two simultaneous drive failures in the combined fault tolerant logical drives (provided there is one drive failure firm each logical drive) Improves performance because the number of spinified is is increased. The disadvantage of spanning are: - Supports two simultaneous drive failure firm each logical drive or spanning are: - support stwo simultaneou	SCA	Microsystems. The SCA provides all SCSI, power, and control signals in a single
representation of the unique address (0-15) assigned to a wide SCSI device. SES SCSI Enclosure Services driver. An interface to SCSI Enclosure Services devices. These devices sense and monitor the physical conditions within an enclosure, as well as enable access to the status reporting and configuration features of the enclosure (such as indicator LEDs on the enclosure). SID Primary controller identifier number simplex Transmission in one preassigned direction only. See also full-duplex and half-duplex. SMTP Simple Mail Transfer Protocol. A protocol for sending e-mail messages between servers and from mail clients to mail servers. The messages can then be retrieved with an e-mail client using either POP or IMAP. SNMP Simple Network Management Protocol. A set of protocols for managing complex networks. SNMP works by sending messages, called protocol data units (PDUs), to different parts of a network. SNMP-compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP requesters. spanning Disk spanning makes use of the firmware's striping capability to stripe data across two otherwise independent RAID logical drives. The two spannel logical drives growinder the eris one drive failure from each logical drive Improves performance because the number of spindles is increased. The disadvantage of spanning is that the RAID overhead for redundant RAID loyeil drive. The divadnatage of spanning is intat the RAID overhead for redundant RAID levels is increased since each logical drive separately. split channel Inside the same drive array enclosure, when the drive channel is eleaved i	SCSI	
devices sense and monitor the physical conditions within an enclosure, as well as enable access to the status reporting and configuration features of the enclosure (such as indicator LEDs on the enclosure). SID Primary controller identifier number simplex Transmission in one preassigned direction only. See also full-duplex and half-duplex. SMTP Simple Mail Transfer Protocol. A protocol for sending e-mail messages between servers and from mail clients to mail servers. The messages can then be retrieved with an e-mail client using either POP or IMAP. SNMP Simple Network Management Protocol. A set of protocols for managing complex networks. SNMP works by sending messages, called protocol data units (PDUs), to different parts of a network. SNMP- compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP requesters. spanning Disk spanning makes use of the firmware's striping capability to stripe data across two otherwise independent RAID logical drives. The two spanned logical drives are presented to the operating environment as one logical drive. The advantage of spanning are: Supports two simultaneous drive failures in the combined fault tolerant logical drives (provided there is one drive failure final combined fault tolerant logical drives fault tolerance separately. split channel Inside the same drive array enclosure, when a 12-drive channel is cleaved into two independent channels; for example, when a 12-drive channel is cleaved into two independent channels; for example, when a 12-drive channel is cleaved into two independent channels; for example, when a 12-drive channel is cleaved into two separate channels; for	SCSI address	
simplex Transmission in one preassigned direction only. See also full-duplex and half-duplex. SMTP Simple Mail Transfer Protocol. A protocol for sending e-mail messages between servers and from mail clients to mail servers. The messages can then be retrieved with an e-mail client using either POP or IMAP. SNMP Simple Network Management Protocol. A set of protocols for managing complex networks. SNMP works by sending messages, called protocol data units (PDUs), to different parts of a network. SNMP-compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP requesters. spanning Disk spanning makes use of the firmware's striping capability to stripe data across two otherwise independent RAID logical drives. The two spannel logical drives are presented to the operating environment as one logical drive. The advantages of spanning are: Supports two simultaneous drive failures in the combined fault tolerant logical drives (provided there is one drive failure from each logical drive) Improves performance because the number of spindles is increased. The disadvantage of spanning is that the RAID overhead for redundant RAID levels is increased since each logical drive handles fault tolerance separately. split channel Inside the same drive array enclosure, when the drive channel is evenly divided into two separate channels; for example, when a 12-drive channel is cleaved into two independent channels standby drive A drive that is marked as a spare to support automatic data rebuilding after a physical drive, it mus to at least equal in size to the failed drive and all of the logical drives dependent on the failed disk must be redundant.	SES	devices sense and monitor the physical conditions within an enclosure, as well as enable access to the status reporting and configuration features of the enclosure (such as indicator
SMTP Simple Mail Transfer Protocol. A protocol for sending e-mail messages between servers and from mail clients to mail servers. The messages can then be retrieved with an e-mail client using either POP or IMAP. SNMP Simple Network Management Protocol. A set of protocols for managing complex networks. SNMP works by sending messages, called protocol data units (PDUs), to different parts of a network. SNMP-compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP requesters. spanning Disk spanning makes use of the firmware's striping capability to stripe data across two otherwise independent RAID logical drives. The two spanned logical drives are presented to the operating environment as one logical drive. The advantages of spanning are: Supports two simultaneous drive failure from each logical drive) Improves performance because the number of spindles is increased. The disadvantage of spanning is that the RAID overhead for redundant RAID levels is increased since each logical drive handles fault tolerance separately. split channel Inside the same drive array enclosure, when the drive channel is evenly divided into two separate channels; for example, when a 12-drive channel is cleaved into two independent channels state The current operational status of a disk drive, a logical drive, or redundant controllers. The array stores the states of drives, logical drives and redundant. state The current operational status of a disk drive, a logical drive, or redundant controllers. The array stores the states of drives, logical drives and redundant controllers in its nonvolatile memory. This information is retained across array power interruptions.	SID	Primary controller identifier number
and from mail clients to mail servers. The messages can then be retrieved with an e-mail client using either POP or IMAP.SNMPSimple Network Management Protocol. A set of protocols for managing complex networks. SNMP works by sending messages, called protocol data units (PDUs), to different parts of a network. SNMP-compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP requesters.spanningDisk spanning makes use of the firmware's striping capability to stripe data across two otherwise independent RAID logical drives. The two spanned logical drives are presented to the operating environment as one logical drive. The advantages of spanning is that the Supports two simultaneous drive failure from each logical drive) Improves performance because the number of spindles is increased. The disadvantage of spanning is that the RAID overhead for redundant RAID levels is increased since each logical drive handles fault tolerance separately.split channelInside the same drive array enclosure, when the drive channel is evenly divided into two separate channels; for example, when a 12-drive channel is cleaved into two independent channelsstandby driveA drive that is marked as a spare to support automatic data rebuilding after a physical drive associated with a logical drive fails. For a standby drive to take the place of another drive, it must be at least equal in size to the failed drive and all of the logical drives dependent on the failed disk must be redundant.stateThe current operational status of a disk drive, a logical drive, or redundant controllers. The array stores the states of drives, logical drives, and redundant controllers in its nonvolatile memory. This information is retained across array power interruptions.<	simplex	Transmission in one preassigned direction only. See also full-duplex and half-duplex.
networks. SNMP works by sending messages, called protocol data units (PDUs), to different parts of a network. SNMP-compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP requesters. spanning Disk spanning makes use of the firmware's striping capability to stripe data across two otherwise independent RAID logical drives. The two spanned logical drives are presented to the operating environment as one logical drive. The advantages of spanning are: Supports two simultaneous drive failures in the combined fault tolerant logical drives (provided there is one drive failure from each logical drive) Improves performance because the number of spindles is increased. The disadvantage of spanning is that the RAID overhead for redundant RAID levels is increased since each logical drive handles fault tolerance separately. split channel Inside the same drive array enclosure, when the drive channel is evenly divided into two separate channels; for example, when a 12-drive channel is cleaved into two independent channels standby drive A drive that is marked as a spare to support automatic data rebuilding after a physical drive, it must be at least equal in size to the failed drive and all of the logical drives dependent on the failed disk must be redundant. state The current operational status of a disk drive, a logical drive, or redundant controllers. The array stores the states of drives, logical drives, and redundant controllers in	SMTP	and from mail clients to mail servers. The messages can then be retrieved with an e-mail
otherwise independent RAID logical drives. The two spanned logical drives are presented to the operating environment as one logical drive. The advantages of spanning are: Supports two simultaneous drive failures in the combined fault tolerant logical drives (provided there is one drive failure from each logical drive) Improves performance because the number of spindles is increased. The disadvantage of spanning is that the RAID overhead for redundant RAID levels is increased since each logical drive handles fault tolerance separately.split channelInside the same drive array enclosure, when the drive channel is evenly divided into two separate channels; for example, when a 12-drive channel is cleaved into two independent channelsstandby driveA drive that is marked as a spare to support automatic data rebuilding after a physical drive, it must be at least equal in size to the failed drive and all of the logical drives dependent on the failed disk must be redundant.stateThe current operational status of a disk drive, a logical drive, or redundant controllers. The array stores the states of drives, logical drives and redundant controllers in its nonvolatile memory. This information is retained across array power interruptions.stripe sizestripingThis is the amount of data in kilobytes that is striped across each physical drive in a logical drive. The values are in increments of 8 kilobytes and range from 8 to 64 kilobytes.	SNMP	networks. SNMP works by sending messages, called protocol data units (PDUs), to different parts of a network. SNMP-compliant devices, called agents, store data about themselves in Management Information Bases (MIBs) and return this data to the SNMP
separate channels; for example, when a 12-drive channel is cleaved into two independent channelsstandby driveA drive that is marked as a spare to support automatic data rebuilding after a physical drive associated with a logical drive fails. For a standby drive to take the place of another drive, it must be at least equal in size to the failed drive and all of the logical drives dependent on the failed disk must be redundant.stateThe current operational status of a disk drive, a logical drive, or redundant controllers. The array stores the states of drives, logical drives, and redundant controllers in its nonvolatile memory. This information is retained across array power interruptions.stripe sizestripingThis is the amount of data in kilobytes that is striped across each physical drive in a logical drive. The values are in increments of 8 kilobytes and range from 8 to 64 kilobytes. Generally, large stripe sizes are more effective for arrays with primarily sequential reads.	spanning	otherwise independent RAID logical drives. The two spanned logical drives are presented to the operating environment as one logical drive. The advantages of spanning are: Supports two simultaneous drive failures in the combined fault tolerant logical drives (provided there is one drive failure from each logical drive) Improves performance because the number of spindles is increased. The disadvantage of spanning is that the RAID overhead for redundant RAID levels is increased since each logical drive handles
drive associated with a logical drive fails. For a standby drive to take the place of another drive, it must be at least equal in size to the failed drive and all of the logical drives dependent on the failed disk must be redundant.stateThe current operational status of a disk drive, a logical drive, or redundant controllers. The array stores the states of drives, logical drives, and redundant controllers in its nonvolatile memory. This information is retained across array power interruptions.stripe sizestripingThis is the amount of data in kilobytes that is striped across each physical drive in a logical drive. The values are in increments of 8 kilobytes and range from 8 to 64 kilobytes. Generally, large stripe sizes are more effective for arrays with primarily sequential reads.	split channel	separate channels; for example, when a 12-drive channel is cleaved into two independent
array stores the states of drives, logical drives, and redundant controllers in its nonvolatile memory. This information is retained across array power interruptions. stripe sizestriping This is the amount of data in kilobytes that is striped across each physical drive in a logical drive. The values are in increments of 8 kilobytes and range from 8 to 64 kilobytes. Generally, large stripe sizes are more effective for arrays with primarily sequential reads.	standby drive	drive associated with a logical drive fails. For a standby drive to take the place of another drive, it must be at least equal in size to the failed drive and all of the logical drives
logical drive. The values are in increments of 8 kilobytes and range from 8 to 64 kilobytes. Generally, large stripe sizes are more effective for arrays with primarily sequential reads.	state	
To change the stripe size on an existing drive, you need to back up your data, redefine the stripe size, reconfigure the storage, and restore all the data. The storing of sequential blocks of incoming data on all the different SCSI drives in a logical drive. For example, if there are three SCSI drives in a logical drive, data will be stored as follows: block 1 on SCSI drive 1; block 2 on SCSI drive 2; block 3 on SCSI drive 3; block 4 on SCSI drive 1; block 5 on SCSI drive 2, etc. This method of writing data increases the disk array throughput because multiple drives are working simultaneously, retrieving and storing. RAID 0, 3, 5 or 1+0 all use striping.	stripe sizestriping	logical drive. The values are in increments of 8 kilobytes and range from 8 to 64 kilobytes. Generally, large stripe sizes are more effective for arrays with primarily sequential reads. To change the stripe size on an existing drive, you need to back up your data, redefine the stripe size, reconfigure the storage, and restore all the data. The storing of sequential blocks of incoming data on all the different SCSI drives in a logical drive. For example, if there are three SCSI drives in a logical drive, data will be stored as follows: block 1 on SCSI drive 1; block 2 on SCSI drive 2; block 3 on SCSI drive 3; block 4 on SCSI drive 1; block 5 on SCSI drive 2, etc. This method of writing data increases the disk array throughput because multiple drives are working simultaneously, retrieving and storing.
striping Spreading, or interleaving, logically contiguous blocks of data across multiple	striping	Spreading, or interleaving, logically contiguous blocks of data across multiple

	independent disk spindles. The amount of data written on each disk before moving to the next drive is the stripe width.
terminator	A part used to end a SCSI bus. Terminators prevent energy from reflecting back into a cable plant by absorbing the radio frequency signals.
throughput	A measure of sequential I/O performance, quoted in MB/sec. See IOPS.
Ultra160 SCSI LVD	Ultra 3 SCSI command set plus a raw data rate of 160 MB/sec. plus the ability to connect up to a distance of 12m (Low Voltage Differential)
volume	Also called a logical unit number or LUN, a volume is one or more drives that can be grouped into a unit for data storage. In VERITAS Volume Manager software, a volume is a virtual disk partition into which a file system, DBMS, or other application can place data. A volume can physically be a single disk partition or multiple disk partitions on one or more physical disk drives. Applications that use volumes do not need to be aware of their underlying physical structure. The VERITAS Volume Manager software handles mapping of virtual partition addresses to physical addresses.
warm plug	The ability to remove, replace or add a device while power is still applied but all I/O processes are suspended.
write policy	A cache-writing strategy used to control write operations. The write policy options are write-back and write-through cache.
write-back cache	A cache-writing strategy in which the array controller receives the data to be written to disk, stores it in the memory buffer, and immediately sends the host operating environment a signal that the write operation is complete, without waiting until the data is actually written to the disk drive. Within a short time, the controller, when not busy, writes the data to the disk drive. Write-back caching improves the performance of write operations and the throughput of the controller card. However, because there is a danger of data loss in the case of a power failure, arrays with write-back caching should be equipped with a UPS or battery backup cache. A UPS will provide power long enough to allow any data in the cache memory to be written to the disk drive. With battery backup cache, the battery will provide power to retain the memory data for up to 48 hours.
write-through cache	A cache-writing strategy in which the array controller writes the data to the disk drive before signaling the host operating environment that the process is complete. Write- through cache has lower write operation and throughput performance than write-back cache, but it is the safer strategy, with minimum risk of data loss on power failure.
WWN	Worldwide Name. A number used to identify array logical drives in both the array software and in Solaris operating environment.
XOR	eXclusive OR. A binary mathematical operation performed on data to produce parity information. In RAID levels 3 and 5, parity is generated from the user data, stored, and used to regenerate lost data if a drive failure occurs.